

# Anybus<sup>®</sup> CompactCom<sup>™</sup> 40 PROFINET IRT

# **NETWORK GUIDE**

SCM-1202-023 1.7 ENGLISH



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# 1 Preface

# 1.1 About this document

This document is intended to provide a good understanding of the functionality offered by the Anybus CompactCom 40 PROFINET IRT. The document describes the features that are specific to Anybus CompactCom 40 PROFINET IRT. For general information regarding Anybus CompactCom, consult the Anybus CompactCom design guides.

The reader of this document is expected to be familiar with high level software design and communication systems in general. The information in this network guide should normally be sufficient to implement a design. However if advanced PROFINET specific functionality is to be used, in-depth knowledge of PROFINET networking internals and/or information from the official PROFINET specifications may be required. In such cases, the persons responsible for the implementation of this product should either obtain the PROFINET specification to gain sufficient knowledge or limit their implementation in such a way that this is not necessary.

For additional related documentation and file downloads, please visit the support website at <u>www.anybus.com/support</u>.

# 1.2 Related Documents

Document	Author	Document ID
Anybus CompactCom 40 Software Design Guide	HMS	HMSI-216–125
Anybus CompactCom M40 Hardware Design Guide	HMS	HMSI-216-126
Anybus CompactCom B40 Design Guide	HMS	HMSI-27-230
Anybus CompactCom Host Application Implementation Guide	HMS	HMSI-27-334
PROFINET IO specification, rev. 2.3	Profibus International	
PROFlenergy Technical Specification, rev. 1.2	Profibus International	
GSDML Technical Specification for PROFINET IO, rev 2.31	Profibus International	

# 1.3 Document History

Version	Date	Description
1.1	2016-11-23	Modular Device Minor Corrections Document number changed and version numbering restarted.
1.2	2017-01-18	M12 connectors added Minor corrections
1.3	2017-03-15	PROFlenergy profile added Asset management and I&M5 added
1.4	2017-04-10	Updated to PROFlenergy 2 Minor corrections
1.5	2017-07-11	Added appendix on backward compatibility Added appendix on AIDA LED mode
1.6	2017-11-28	Minor corrections
1.7	2017-12-15	Updated Copyright Appendix

## 1.4 Document Conventions

Ordered lists are used for instructions that must be carried out in sequence:

- 1. First do this
- 2. Then do this

Unordered (bulleted) lists are used for:

- Itemized information
- · Instructions that can be carried out in any order

...and for action-result type instructions:

- ► This action...
  - leads to this result

**Bold typeface** indicates interactive parts such as connectors and switches on the hardware, or menus and buttons in a graphical user interface.

Monospaced text is used to indicate program code and other kinds of data input/output such as configuration scripts.

This is a cross-reference within this document: Document Conventions, p. 6

This is an external link (URL): www.hms-networks.com

 ${ig(i)}$  This is additional information which may facilitate installation and/or operation.

This instruction must be followed to avoid a risk of reduced functionality and/or damage to the equipment, or to avoid a network security risk.

### Caution

This instruction must be followed to avoid a risk of personal injury.



#### WARNING

This instruction must be followed to avoid a risk of death or serious injury.

## 1.5 Terminology

- The terms "Anybus" or "module" refers to the Anybus CompactCom module.
- The terms "host" or "host application" refer to the device that hosts the Anybus.
- Hexadecimal values are written in the format NNNNh or 0xNNNN, where NNNN is the hexadecimal value.
- A byte always consists of 8 bits.
- The terms "basic" and "extended" are used to classify objects, instances and attributes.

# 1.6 Trademark Information

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# 2 About the Anybus CompactCom 40 PROFINET IRT

## 2.1 General

The Anybus CompactCom 40 PROFINET IRT communication module provides instant PROFI-NET Real Time connectivity via the patented Anybus CompactCom host interface. Any device that supports this standard can take advantage of the features provided by the module, allowing seamless network integration regardless of network type.

This product conforms to all aspects of the host interface for Active modules defined in the *Anybus CompactCom Hardware- and Software Design Guides*, making it fully interchangeable with any other device following that specification. Generally, no additional network related software support is needed, however in order to take advantage of advanced network specific functionality, a certain degree of dedicated software support may be necessary.

# 2.2 Features

- Ethernet, fibre optics or M12 connectors
- Up to 128 submodules in total
- Up to 32767 ADIs
- Max. read process data: 1308 bytes
- Max. write process data: 1308 bytes
- Max. process data (read + write, in bytes): 2616 bytes
- Generic and PROFINET specific diagnostic support
- Complies with PROFINET IO Conformance class C
- Supports up to 1440 bytes I/O data in each direction, status bytes included.
- Supports 250 µs cycle time
- SNMP agent
- Web server w. customizable content
- FTP server
- Email client
- Server Side Include (SSI) functionality
- JSON functionality
- Device identity customization
- Modular Device Functionality
- PROFlenergy profile supported
- GSD file template provided by HMS
- Supports PROFINET Fast Start Up
- Supports Media Redundancy Protocol (MRP)
- Supports PROFIsafe

# 3 Basic Operation

## 3.1 General Information

### 3.1.1 Software Requirements

Generally, no additional network support code needs to be written to support the Anybus CompactCom 40 PROFINET IRT, however due to the nature of the PROFINET networking system certain things must be taken into account:

- Up to 32767 ADIs can be represented on PROFINET.
- ADI names, types and similar attributes cannot be accessed via PROFINET. They are however represented on the network through the built in web server.
- Up to 5 diagnostic instances can be created by the host application. An additional 6th instance may be created in event of a major fault.
- For conformance reasons, the host application must implement support for network reset types 00h (Power-on) and 02h (Power-on + Factory Default) in the Application Object (FFh).
- PROFINET in itself does not impose any particular timing demands when it comes to acyclic requests (i.e. requests towards instances in the Application Data Object), however it is generally recommended to process and respond to such requests within a reasonable time period (exactly what this means in practice depends on the implementation and the actual installation).
- The order in which ADIs are mapped to Process Data is significant and must be replicated in the IO Controller when setting up the network communication (i.e. modules must be set up in the same order, size and direction, as the mapped ADIs). In case of a configuration mismatch, see *Configuration Mismatch*, *p. 21* for more information.

See also ...

- Application Data Instances (ADIs), p. 13
- Diagnostic Object Anybus Module Objects, p. 78
- Anybus CompactCom 40 Software Design Guide, Application Data Object (FEh)

### 3.1.2 Electronic Data Sheet (GSD)

On PROFINET, the characteristics of a device is stored in an XML data file. This file, referred to as the "GSD" file, is used by PROFINET engineering tools when setting up the network configuration. HMS Industrial Networks AB provides an example GSD file, which must be adapted by the user to suit the application.

#### **Setting Identity and Function Information**

The GSD file must be adapted to your implementation. First thing is the device identity.

In the GSD file there is a section called "DeviceIdentity". It looks like this.

The identity in the example represents HMS values.

Replace VendorID value 0x010C with the value which corresponds to your vendor name.

If you do not have a Vendor ID you can obtain this by contacting PI.

Set with PROFINET IO Object (0xF6) attribute #2 (Vendor ID).

• Replace the DeviceID value 0x0010 with the value you have selected for this device.

Set with PROFINET IO Object (0xF6) attribute #1 (Device ID). Please note that if you change the Device ID you MUST also change the Vendor ID, as the Device ID is unique for the Vendor ID.

Replace the VendorName value "HMS Industrial Networks" with name of your vendor.

Please note that the keyword VendorName is found not only here, but also at other places in the GSD file. Use "Search" to find all instances and replace them with the name of your vendor.

Specify the function of the device.

```
<DeviceFunction>
<Family MainFamily="General" ProductFamily="Anybus CompactCom 40 PIR"/>
</DeviceFunction>
```

The example GSD specifies a kind of "General" device as the usage of it is unclear.

- Replace the MainFamily with the class that best describe the device. The following are the allowed values:
  - General
  - Drives
  - Switching Devices
  - I/O
  - Valves
  - Controllers
  - HMI
  - Encoders
  - NC/RC
  - Gateway
  - PLCs
  - Ident Systems
  - PA Profiles
  - Network Components
  - Sensors
- Replace the ProductFamily value "Anybus CompactCom 40 PIR" with a string which describes your device.

In addition to the above, there are a few more places where identity related information is present in the GSD file.

```
DNS CompatibleName="ABCC40-PIR"
```

For the Device access point (DeviceAccessPointItem) there is a keyword which is called DNS\_ CompatibleName. Locate this by using the search function.

 Replace DNS\_CompatibleName value "ABCC40-PIR" with the set Station Type. Set with PROFINET IO Object (0xF6) attribute #3 (Station Type).

The order number of the device is set with the keyword "OrderNumber".

<OrderNumber Value="ABCC40-PIR"/>

In many cases the value of the OrderNumber equals the Station Type string, but it does not necessary need to be that way.

Replace the OrderNumber value "ABCC40-PIR" with the order number used for the device.

Set with PROFINET IO Object (0xF6) attribute #8 (IM Order ID).

It is recommended to change the name of the DAP (keyword Name in the "ModuleInfo" section of the DAP) to something more descriptive. The DAP name is often visible in the PROFINET configuration tool.

Replace the name "DAP" of the T\_ID\_DAP text ID with e.g. the name of the product type.

#### How to Enable Initial Record Data

During the establishment of an IO connection between the IO device and the IO controller it is possible for the IO controller to send initial record data. This initial record data is sent using the PROFINET IO service record write. This service can be used at any time and will write data to a defined ADI. The initial record data is defined in the GSD file, and is specified for a submodule of a module. By default, the Anybus CompactCom 40 module will not make use of any initial record data, but that can be enabled if needed.

To enable this functionality, the GSD file needs to be modified as specified below. In this example, 2 bytes are written to ADI 67 (ADI 67 corresponds to index 67) during startup of a PROFINET IO connection (the value can be configured by the end user):

```
<RecordDataList>

<ParameterRecordDataItem Index="67" Length="2" TransferSequence="0">

<Name TextId="T_ID_EXAMPLE2"/>

<Ref DataType="Unsigned16" ByteOffset="0" DefaultValue="0"

AllowedValues="0..65535" TextId="T_ID_EXAMPLE2_PRM_1"/>

</ParameterRecordDataItem>

</RecordDataList>
```

It is recommended that the above GSD information is placed directly after the "</IOData>" keyword for the module for which the data is associated.

If more than one ADI needs to be set, the keyword "ParameterRecordDataItem"is duplicated.

Please note that TextId's ("T\_ID\_xxx" above) need to be added to the "<ExternalTextList>" section of the GSD file (once for each language defined).

```
<Text TextId="T_ID_EXAMPLE2" Value="Config parameter 1"/>
<Text TextId="T ID EXAMPLE2 PRM 1" Value="Parameter value description"/>
```

### 3.2 Network Identity

By default, the module identifies itself as a generic Anybus implementation as follows:

Device ID	0010h (Anybus CompactCom 40 PROFINET)
Vendor ID	010Ch (HMS Industrial Networks)
Station Type	The Station Type will be assigned a value according to this priority:
	If the PROFINET IO Object (F6h) is implemented, the value equals that of attribute #3 in instance #1.
	If the PROFINET IO Object is not implemented, the value of attribute #9 (Product name) in the Application Object (FFh), instance #1, will be used (if implemented).
	If none of these attributes are implemented, the value equals Anybus CompactCom default value ("ABCC-PIR").

It is recommended to customize the identity information so that the Anybus module appears as a vendor specific implementation rather than a generic Anybus product.

See also ...

- Identification & Maintenance (I&M), p. 24
- PROFINET IO Object (F6h), p. 170
- Application Object (FFh) in Anybus CompactCom Software Design Guide

### 3.3 Communication Settings

Network related communication settings are grouped in the Network Configuration Object (04h), and includes:

Ethernet Interface Settings	The module is locked to 100 Mbit full duplex operation as required by PROFINET.
IP Settings	These settings must be set in order for the module to be able to participate on the network.
	Normally set by the IO Controller.
SMTP Account Settings	These settings must be set in order for the module to be able to send e-mail messages.
PROFINET Station Name	The module needs to be assigned a Station Name in order to participate on PROFINET.
	Normally set from the network.

See also ...

- Identification & Maintenance (I&M), p. 24
- Web Server, p. 38
- Network Configuration Object (04h), p. 85
- Secure HICP (Secure Host IP Configuration Protocol), p. 200

# 3.4 Network Data Exchange

### 3.4.1 Application Data Instances (ADIs)

ADIs can be accessed acyclically from the network by means of Record Data read/write services. If addressed through a given API and Index range, the module translates the service into standard object requests towards the Application Data Object. If the host application responds with an error to such a request, that error will be translated to PROFINET standard.

The following parameters affect the addressing of ADIs on PROFINET:

Application Process Instance (API)	API 0 (zero) provides access to data in the Application Data Object, i.e. the ADIs. Acyclic requests towards other APIs will be forwarded to the <i>PROFINET IO Object (F6h), p. 170</i> by means of the 'Get_Record' and 'Set_Record'-commands.
	The remainder of this section assumes API 0 (zero).
Slot & subslot	The Slot and subslot values have no impact on the actual addressing of ADIs, except that the actual Slot and subslot needs to be populated with a module/ submodule. This is always true for the DAP (Device Access Point), which occupies Slot #0/subslot #1. Other Slot/subslot values can also be used provided that the implementation populates it with a module/submodule.
Index	There is a 1:1 correlation between ADI and index as long as the index number is less than - or equal to - 7FFFh. Index 0 (zero) is not associated with an ADI and cannot be used.

API	Slot	Subslot	Index	ADI	Comments
0	0	1	0000h	-	(not associated with ADIs)
			0001h	1	Device Access Point (DAP)
			0002h	2	
			7FFFh	32767	
			8000hFFFFh	-	(not associated with ADIs)
	X (>0)	( (>0) Y	0000h		
			0001h	1	Conditional; X and Y must be
			0002h	2	populated
			7FFFh	32767	
			8000hFFFFh	-	(not associated with ADIs)
>0	-	-	-	-	See Application Process Instances (API), p. 18

See also...

- Caveats, p. 14
- Application Process Instances (API), p. 18
- PROFINET IO Object (F6h), p. 170

### 3.4.2 Process Data

Mapping an ADI to Write Process Data results in PROFINET input data, and mapping an ADI to Read Process Data results in PROFINET output data. Consistency over all I/O data mapped on PROFINET is guaranteed.

See also...

Real Identification (RI), p. 19

The order in which ADIs are mapped to Process Data is significant and must be replicated in the IO Controller when setting up the network communication (i.e. modules must be set up in the same order, size and direction, as the mapped ADIs).

#### 3.4.3 Caveats

The length parameter in the Record Data request specifies the number of bytes to read/write.

- When reading more data than the actual size of the ADI, the response will only contain the actual ADI data, i.e. no padding on the data is performed by the module.
- When writing to an ADI, the length parameter is not checked by the module, i.e. the host application must respond with an error if the length differs from the actual size of the requested ADI.

See also ..

• Application Process Instances (API), p. 18

### 3.5 Web Interface

The built-in web server can be used to provide rich, dynamic content, by means of JSON and SSI scripting. This enables access to information and configuration settings within the file system.

Web server content resides within the module's file system. This means that it can be accessed and customized as needed using a standard FTP client.

See also ...

- File System, p. 16
- FTP Server, p. 36
- Web Server, p. 38
- Server Side Include (SSI), p. 45
- JSON, p. 65

# 3.6 E-mail Client

The built-in e-mail client enables the host application to send e-mail messages stored in the file system, or defined directly within the SMTP Client Object (09h). Messages are scanned for SSI content, which means it's possible to embed dynamic information from the file system.

See also ...

- File System, p. 16
- E-mail Client, p. 44
- Server Side Include (SSI), p. 45
- JSON, p. 65
- SMTP Client Object (09h), p. 111

# 3.7 File System

### 3.7.1 Overview

The Anybus CompactCom 40 PROFINET IRT has a built-in file system, that can be accessed from the application and from the network. Three directories are predefined:

VFS	The virtual file system that e.g. holds the web pages of the module.
Application	This directory provides access to the application file system through the Application File System Interface Object (EAh) (optional).
Firmware	This directory is used for firmware upgrade via FTP (copy the firmware upgrade file to this folder, and then restart the device).

*In the firmware folder, it is not possible to use append mode when writing a file. Be sure to use write mode only.* 



Fig. 1

### 3.7.2 General Information

The built-in file system hosts 28 Mb of nonvolatile storage, which can be accessed by the HTTP and FTP servers, the e-mail client, and the host application (through the Anybus File System Interface Object (0Ah).

Maximum number of directories and files that can be stored in the root directory is 511, if only short filenames are used (8 bytes name + 3 bytes extension). If longer filenames are used, less than 511 directories/files can be stored. This limitation does not apply to other directories in the file system.

The file system uses the following conventions:

- \ (backslash) is used as a path separator
- · Names may contain spaces, but must not begin or end with one.
- Valid characters in names are ASCII character numbers less than 127, excluding the following characters: \/:\*? " <> |
- Names cannot be longer than 48 characters
- A path cannot be longer than 126 characters (filename included)

See also ...

- FTP Server, p. 36
- Web Server, p. 38
- E-mail Client, p. 44
- Server Side Include (SSI), p. 45
- File System Interface Object (0Ah), p. 116

The file system is located in flash memory. Due to technical reasons, each flash segment can be erased approximately 100000 times before failure, making it unsuitable for random access storage.

The following operations will erase one or more flash segments:

- Deleting, moving or renaming a file or directory
- Writing or appending data to an existing file
- Formatting the file system

#### 3.7.3 System Files

The file system contains a set of files used for system configuration. These files, known as "system files", are regular ASCII files which can be altered using a standard text editor (such as the Notepad in Microsoft Windows<sup>™</sup>). The format of these files are, with some exceptions, based on the concept of keys, where each keys can be assigned a value, see below.

#### Example 1:

```
[Key1]
value of Key1
[Key2]
value of Key2
```

# 4 **PROFINET Implementation Details**

# 4.1 General Information

This chapter covers PROFINET specific details in the Anybus implementation. Note that the use of such functionality may require in-depth knowledge in PROFINET networking internals and/or information from the official PROFINET specification. In such cases, the people responsible for the implementation of this product are expected either to obtain these specifications to gain sufficient knowledge or limit their implementation in such a way that this is not necessary. The GSD file must be changed to reflect all changes.

Implementation overview:

Conformance Class	The Anybus module complies to conformance class C.
Performance Characteristics	<ul> <li>100 Mbps, full duplex with autonegotiation enabled as default</li> <li>Real Time (RT) communication, 250 µs cycle time</li> <li>Isochronous Real Time (IRT) communication, 250 µs cycle time</li> </ul>
Device Model	<ul> <li>One IO Device instance</li> <li>The IO Device instance includes an Application Process referenced by its identifier (API). API 0 (zero) is implemented by default.</li> <li>The API implements one or more slots</li> <li>Each Slot implements one or more subslots</li> <li>Each subslot may implement one or more Channels</li> </ul>
Slots & Subslots	Up to 128 subslots in total.
IO Data	1440 bytes of IO data in each direction, including status bytes (4 bytes for DAP submodules + 1 byte per additional submodule)

See also ...

Electronic Data Sheet (GSD), p. 9

# 4.2 Application Process Instances (API)

As mentioned previously, acyclic requests towards API 0 are forwarded to the Application Data Object.

Cyclic data exchange is by default carried out through API 0 (i.e. the Anybus associates modules and submodules with API 0).

See also ...

• Application Data Instances (ADIs), p. 13

# 4.3 Application Relationships (AR)

On PROFINET, a connection between an IO Controller/Supervisor and an I/O device (in this case the Anybus) is called Application Relationship (AR). The Anybus module supports multiple simultaneous Application Relationships, allowing multiple IO Supervisors to access its data and functions.

The host implementation can either ignore this functionality altogether, in which case the Anybus module will handle it automatically, or integrate the establishment and handling of Application Relationships into the host firmware.

Application Relationships are managed through the following functions:

- AR\_Check\_Ind (for command details see *PROFINET IO Object (F6h), p. 170*)
- Expected\_Ident\_Ind(for command details see PROFINET IO Object (F6h), p. 170)
- AR\_Abort\_Ind(for command details see PROFINET IO Object (F6h), p. 170)
- AR\_Abort (for command details see Network PROFINET IO Object (0Eh), p. 119)

## 4.4 Real Identification (RI)

### 4.4.1 General Information

During the establishment of an IO Connection towards the Anybus CompactCom 40 PROFI-NET IRT, the configuration derived from the IO Controller (i.e. the Expected Identification) and the actual configuration in the Anybus CompactCom 40 PROFINET IRT (i.e. the Real Identification or RI) are compared.

The RI configuration is either handled by the module (default), or by the host application. In either case the GSD file has to be customized to correspond to the configuration.

#### ADI Based Configuration (Default)

By default (i.e. if the application does not issue API\_Add, Plug\_Module, Plug\_Submodule), the Anybus CompactCom 40 PROFINET IRT handles the plugging of modules and submodules automatically in accordance with the mapped Process Data as follows:

- A DAP is plugged into Slot 0 (zero)
- Modules are added in consecutive order (based on the order of the mapping commands)
- All modules belong to API 0 (zero)

The Anybus CompactCom 40 PROFINET IRT internally creates module/submodule identifiers as described in the picture and the example below. The GSD file has to be customized to define the same modules/submodules with the same identifiers as the Anybus CompactCom 40 PRO-FINET IRT has created internally.



Fig. 2

ADI #	Туре	<b>Resulting Real Ident</b>	ification		
		Module/Submodule	Slot/Subslot	IO Data Size (bytes)	
-	-	0x80010000/ 0x0000001 0x80010000/ 0x00000002 0x80010000/ 0x00000003 0x80010000/ 0x00000003	0/1 (Device Access Point) 0/0x8000 (Interface) 0/0x8001 (Port1) 0/0x8002 (Port2)	-	
6	1 SINT16 Wr         0x0000006/ 0x00000100           2 UINT8 Rd         0x00000003/ 0x10000200           1 UINT8 Rd         0x0000003/ 0x10000104		1/1	2	
3			2/1	2	
3			2/2	1	
9	1 SINT32 Rd	0x00000009/ 0x10000100	3/1	4	
10			4/1	2	

Example (100BASE-TX DAP):

See also...

- Application Process Instances (API), p. 18
- Flowchart Establishment of Real Identification (RI), p. 197

#### **Modular Device Configuration**

The RI, when implementing a modular device, is generated from the Module IDs and process data mappings as defined in the Modular Device Object (ECh). For more information see *Modular Device, p. 32*.

#### **Custom Configuration (Advanced Users)**

Optionally it is possible to override the default configuration during the SETUP state by means of the PROFINET specific commands API\_add, Plug\_Module, Plug\_Submodule, and Plug\_Submodule\_Ext. This way, the host application can define exactly how ADIs are represented on PROFINET by defining custom modules and submodules. These commands need to be sent after the process data is mapped, and before sending setup complete to the Anybus Compact-Com 40 PROFINET IRT.

See also ...

- Network PROFINET IO Object (0Eh), p. 119
- Flowchart Establishment of Real Identification (RI), p. 197

### 4.4.2 Configuration Mismatch

#### General

A configuration mismatch occurs when the Real Identification (RI) does not match the Expected Identification. Depending on how the RI configuration is established, the Anybus CompactCom 40 PROFINET IRT will first try to resolve the mismatch as described in the applicable section below (Resolving Mismatch for default configuration or custom configuration). If this attempt to resolve the mismatch fails, the Anybus CompactCom 40 PROFINET IRT will provide indications as described in *Further Actions to Resolve Mismatch, p. 22*.

### **Resolving Mismatch (Default Configuration)**

If the Real Identification has been established according to the default mode, the Anybus CompactCom 40 PROFINET IRT will try to remap the Real Identification to match the Expected Identification.

The application must have implemented support for the remap commands in the Application Data object (FEh), for remap to be possible.

As the Module ID contains the ADI number and the Submodule ID describes I/O direction and element section, all information required to perform a remap is available.

**1** The application must be able to respond with the data type for every ADI, or a remap is not possible.

The remap is performed as follows:

- A request is sent to remap the read area. If this request is rejected no change is made to the process data map and the Real Identification.
- If the read area remap succeeds, a write remap request is sent. If this is rejected, the process data map is in an inconsistent state and new remap commands are sent that will remove all mappings.
- If both the read and the write remap requests succeed a new Real Identification will be built to match the Expected Identification.

See also ...

- Default Configuration Mismatch, p. 198 (flowchart)
- Application Data Object (FEh) (see Anybus CompactCom 40 Software Design Guide)

### **Resolving Mismatch (Custom Configuration)**

If a configuration mismatch occurs for a custom configuration, the Anybus CompactCom 40 PROFINET IRT will issue the command Expected\_Ident\_Ind to the host application. If the host application intends to change the Real Identification based on the Expected Identification, it responds with "Block" and performs the required Pull/Plug operations, before sending an Ident\_Change\_Done command to the Network PROFINET IO Object (0Eh).

See also ....

- Custom Configuration mismatch, p. 199 (flowchart)
- Expected\_Ident\_Ind, see command details in PROFINET IO Object (F6h), p. 170
- Ident\_Change\_Done, see command details in Network PROFINET IO Object (0Eh), p. 119

If the mismatch remains unsolved, either for default or custom configuration, the following will be performed by the Anybus CompactCom 40 PROFINET IRT to find a solution that will make exchange of valid data possible:

Incomplete output mapping:	If the controller tries to connect to fewer output submodules than are plugged by the application, the controller will not be granted ownership of any output submodule. The Anybus state is set to ERROR and the LEDs will indicate configuration mismatch. Matching input submodules will be owned by controller and work normally.
Incomplete input mapping:	The controller may choose to connect to a subset of the available input submodules without any restrictions. Anybus state is set to PROCESS_ACTIVE and no error is indicated on any LED.
Mismatch of submodule(s):	As long as all of the output submodules of the Real Identification are present and matching in the Expected Identification, the Anybus state is set to PROCESS_ACTIVE. However, if there is any mismatch among the other submodules the LEDs will indicate configuration mismatch.

#### See also ...

• The Remap\_ADI\_Write\_Area and Remap\_ADI\_Read\_Area commands in the Application Data Object (FEh), found in Anybus CompactCom 40 Software Design Guide.

# 4.5 Diagnostics

### 4.5.1 Standard Diagnostics

PROFINET IO uses alarms when informing the IO Controller of diagnostic entries. In the Anybus implementation, it is possible for the application to create alarms via diagnostic entries by means of the Diagnostic Object (02h).

Up to 5 diagnostic instances can be created by the host application. An additional 6th instance can always be created in event of a major unrecoverable fault.

Creating a diagnostic instance is done by issuing the command Create. If the module is in state IDLE or PROCESS\_ACTIVE, the created instance will be communicated on the network as an "appear"-alarm. If the module is in another state, the PLC will be notified in the connect response by a module diff block.

Deleting a diagnostic instance is done by issuing the command Delete. This will trigger a "disappear"-alarm on the network. Supply the instance ID that was returned by the create-command.

Every diagnostic instance has a severity level and an event code associated to it. Major unrecoverable events will cause the module to disconnect itself from the network, thus preventing network participation. Other severity levels either produce a Channel Diagnostic alarm or a Generic Diagnostic alarm, depending on the Event Code, according to the table below.

Severity	Event code != network specific	Event code = network specific
Minor, recoverable	Channel Diagnostic Alarm	Generic Diagnostic Alarm
Minor, unrecoverable		(See Extended Diagnostics, p. 23)
Major, recoverable		23)
Major, unrecoverable	Anybus enters Exception state	

Process alarms can not be created.

See also ...

• Diagnostic Object (02h), p. 80

### 4.5.2 Extended Diagnostics

Using the network specific event code (FFh) creates a Generic Diagnostic Alarm on the network. This type of alarm can carry extended diagnostic information and more details about the source of the problem.

Generic Diagnostic Alarm instances can be tagged with a source API and slot- and subslot number, and can also contain additional network specific diagnostic data.

For more information, see Details: Network Specific Data, p. 81.

## 4.6 Identification & Maintenance (I&M)

### 4.6.1 General Information

Identification & Maintenance (I&M) provides a standard way of gathering information about an I/ O device. The I&M information can be accessed by the IO Controller by means of acyclic Record Data Read/Write services.

The application should provide application specific I&M0 information during start-up. See *PRO-FINET IO Object (F6h), p. 170* for more information.

It is possible for the application to handle I&M records. Activate this using the IM\_Options command. See *Network PROFINET IO Object (0Eh), p. 119* for more information.

While I&M0 information describes the application, the I&M5 information describes the communication unit i.e. the Anybus CompactCom 40 PROFINET IRT, to the PROFINET network. Most of the information is provided by the module, but the application can change the order ID and the IM annotation (attributes #25 and #26, see *PROFINET IO Object (F6h), p. 170)*. I&M5 is enabled by default, but can be disabled using attribute #27 (IM5 enabled), see *PROFINET IO Object (F6h), p. 170*. If the example GSD file is used, I&M5 has to be disabled there aswell, se below.

() I&M5 is not available for Anybus IP. See below how to disable I&M5 in the GSD file for Anybus IP.

IM Manufacturer ID	010Ch (HMS Industrial Networks)
IM Order ID	"ABCC40-PIR"
IM Serial Number	(unique serial number, set during manufacturing)
IM Hardware Revision (Anybus hardware revision ID, set during manufacturing)	
IM Software Revision	(Anybus software revision, set during manufacturing)
IM Revision Counter	(Revision counter)
IM Profile ID	0000h (Generic Device)
IM Profile Specific Type	0004h (No profile)
IM Version	0101h
IM Supported	For submodules belonging to a "non–zero API", the returned value is zero. For submodules belonging to API 0, the returned value is 000Eh (IM0-3 supported)

Default I&M0 information:

#### Disabling I&M5 in the GSD File

**1** *I&M5* is always disabled and can not be enabled on Anybus IP. It has to be disabled in the example GSD file, if this is to be used

I&M5 is enabled by default in the GSD file.

```
The settings for I&M are located at the Device Access Point, within
```

### 4.6.2 I&M Data Structures

The I&M records uses the following data structures.

Record	Content	Size	Description		
I&M0	Manufacturer Id	2 bytes	PROFINET IO Object (F6h), attribute #2 (Vendor ID/I&M Vendor ID)		
	Order Id	20 bytes	PROFINET IO Object (F6h), attribute #8 (I&M Order ID)		
	Serial number	16 bytes	The content will be assigned in the following priority order:		
			1. PROFINET IO Object (F6h), attribute #9 (I&M Serial number)		
			2. Application Object (FFh), attribute #3 (Serial number)		
			3. Default value, assigned during manufacturing		
	Hardware	2 bytes	The content will be assigned in the following priority order:		
	revision		1. PROFINET IO Object (F6h), attribute #10 (I&M Hardware revision)		
			2. Application Object (FFh), attribute #11 (Hardware version)		
			3. Default value, assigned during manufacturing		
	Software	4 bytes	The content will be assigned in the following priority order:		
	revision		1. PROFINET IO Object (F6h), attribute #11 (I&M Software revision)		
			2. Application Object (FFh), attribute #10 (Firmware version)		
			3. Default value, assigned during manufacturing		
	Revision counter	2 bytes	PROFINET IO Object (F6h), attribute #12 (I&M Revision counter)		
	Profile Id	2 bytes	PROFINET IO Object (F6h), attribute #13 (I&M Profile ID)		
	Profile specific type	2 bytes	PROFINET IO Object (F6h), attribute #14 (I&M Profile specific type)		
	IM version	2 bytes	0101h (Internal, constant value)		
	IM supported	2 bytes	For submodules belonging to a "non-zero API", the returned value is zero. For submodules belonging to API 0, the returned value is 000Eh (IM0-3 supported)		
I&M1	Tag Function	32 bytes	Default: All bytes set to blanks		
	Tag Location	22 bytes	Default: All bytes set to blanks		
I&M2	Installation date	16 bytes	Default: All bytes set to blanks		
I&M3	Descriptor	54 bytes	Default: All bytes set to blanks		
I&M5	IM_Annotation	64 bytes	PROFINET IO object; attribute #26 (IM Annotation). If the application doesn't support the attribute: Anybus CompactCom 40 PROFINET IRT		
	IM_OrderID	64 bytes	PROFINET IO object; attribute #25 (IM Module Order ID). If the application doesn't support the attribute: Anybus CompactCom 40 PROFINET IRT		
	VendorIDHigh	1 byte	01h		
	VendorIDLow	1 byte	0Ch		
	Serial number	16 bytes	Serial number of the Anybus CompactCom		
	Hardware revision	2 bytes	Hardware version of the Anybus CompactCom		
	Software revision	4 bytes	Product version of the Anybus CompactCom		

See also ...

- PROFINET IO Object (F6h), p. 170
- Anybus CompactCom 40 Software Design Guide, Application Object (FFh)

### 4.7 Asset Management

Asset management provides means to collect information on non PROFINET automation components, that are connected to PROFINET networked devices. These components are not part of the PROFINET system, but the collected information will facilitate troubleshooting and exchange of faulty components. The host application can describe up to 32 different non PROFI-NET components in the instances of the Asset Management Object.

See also ...

• Asset Management Object (E5h), p. 154

### 4.7.1 Activating Asset Management in the GSD File

Asset management is not a default feature, and the example GSD files distributed do not contain the keyword "AssetManagement". To activitate it, the user must implement the Asset Management object for the device to accept the Asset Management Read Record form the network. In addition the keyword "AssetManagement" must be added to the GSD.

The settings for Asset Management have to be added at the end of the Device Access Point, directly after </Graphics>, or the GSD checker tool will invalidate the file:

# 4.8 Fast Start Up

### 4.8.1 General Information

The Fast Start Up (FSU) function enables PROFINET IO devices, connected to the network, to power up quickly. This is useful in, for example, robot applications, where rapid retooling is necessary. With FSU activated, the module will send a DCP Hello message as soon as possible after power-on.

This function is enabled by two GSD keywords: PowerOnToCommReady and DCP\_HelloSupported. The activation is made from the PLC configuration tool.

The FSU time is defined as the number of milliseconds (ms) from hardware reset (or power-on) until the module enters the PROCESS\_ACTIVE state. On PROFINET, it is recommended to try to reach a FSU time <= 500 ms.

To enable FSU, set values according to the following (listed for the Device Access Point(s)):

PowerOnToComm- Ready	FSU time, in milliseconds (ms). This value must be measured by the customer.
DCP_HelloSupported	Value: true.
ParameterizationSpee- dupSupported	Value: true

To disable FSU, set the keywords to the following values:

PowerOnToComm- Ready	Remove this keyword from the GSD file.
DCP_HelloSupported	Value: false.
ParameterizationSpee- dupSupported	REmove this keyword from the GSD file.

### 4.8.2 How to Improve the FSU Time

- Issue as few commands as possible to the module during the SETUP state.
- Respond as fast as possible to all commands issued by the module after setup is complete.
- If there is record data in the GSD file, use attribute #4 in the Application Object (FFh), instance #1 (Parameter Control Sum). During the next start-up, this parameter data is already saved in the module's nonvolatile storage and will not be sent to the application.

### 4.8.3 Fast Start Up Configuration with STEP7

The example below shows the procedure when the Siemens tool STEP7 is used for configuration.

### Activation of Fast Start Up

1. Start the configuration tool. The figure below shows the HW Config window of the STEP7 tool.

	(0) UR					<u>^</u>	
							End:
	1					_	Profile: Standard
	2 S CPI	nt T	°		in li Aaccel angel angel		IP:         TPROFILES DP           IP:         TPROFILES PA           IP:         TPROFILES PA           IP:         TPROFILES PA           IP:         SIMATIC 300           IP:         SIMATIC 200           IP:         SIMATIC PC Based Control 300/400           IP:         SIMATIC PC Station
						-	1
	(1) ABCC40-PIR-DUT						1
ـــــــــــــــــــــــــــــــــــــ	Module Order numb	nber laddress	Q address				1
	Module Order numb ABCC40-PIR-DUT ABCC40-P	nber Iaddress	Q address	2042*	Connert	×	1
	Module Order numb ABCC40-PIR-DUT ABCC40-F Interface	nber I address	Q address		Comment	• •	
	Module Order numb ABCC40-PIR-DUT ABCC40-P Interface Fart 1	nber Laddress	Q address	2042* 2041* 2040*	Connert	×	1
	Module Drder numb ADCC40-PIN-DUT ABCC40-F Interlace Port 7 Fort 2	nber Laddress		2042* 2041*		× ×	
	Module Order numb ABCC40-PIR-DUT ABCC40-P Interface Fart 1	nber Laddress	Q address 256257	2042* 2041* 2040*	Connert	•	1
	Module Order numb ARECLO PIR-DUT ARECLO F Intentace Part 7 Part 2 ADIH3			2042* 2041* 2040*	Connert		
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	Module Order numb ARECLO PIR-DUT ARECLO F Intentace Part 7 Part 2 ADIH3			2042* 2041* 2040*	Connert		
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#### Fig. 3

2. Double click on "Interface" in the Module column. The window shown to the right will appear. Choose the **General**tab and check the box **Prioritized startup**.

perties - Interface		
eneral Addresses   10 (	ycle	1
Short description:	Interface	
		<u>^</u>
- ·		<u>~</u>
Order no.:		
Hardware revision level: Software revision level:		
<u>N</u> ame:		
<u>n</u> ame.	Interface	
<b>-</b>		
<ul> <li>Prioritized startup</li> </ul>		
<u>C</u> omment:		
		Cancel Help



 Return to the HW Config window. Double click on Port 1 in the Module column. The window shown to the right will appear. Choose the Options tag. To configure fastest possible startup, choose transmission medium/duplex TP/ITP 100 Mbps, full duplexand check the Disable autonegotiationbox.

Transmission medium / duplex:	TP / ITP 100 Mbps full duple	эх	•
✓ Disable autonegotiation			
Boundaries			
End of sync domain			
$\square$ End of detection of accessible n	odes		
End of topology discovery			

Fig. 5

4. Repeat for Port 2.

# 4.9 Address Conflict Detection (ACD)

The Anybus CompactCom 40 PROFINET IRT supports Address Conflict Detection (ACD). This mechanism involves the following two aspects:

- Initial probing: before using an IP address, the module issues ARP probes to see if the address is already in use (three probes with a 100 ms delay).
- Address announcement: after the initial probing, the module issues ARP announcements.

If an IP address conflict is detected, IP address error will be indicated on the Network Status LED. The module will use address 0.0.0.0. A new address can be configured via the Anybus IP-config tool.



To enable/disable ACD, see Ethernet Host Object (F9h), p. 189.

30 (242)

# 4.10 PROFlenergy Profile

The Anybus CompactCom 40 PROFINET IRT supports the PROFlenergy profile, according to the PROFlenergy Technical Specification, rev. 1.2. This profile makes it possible for a user to temporarily put a device in energy saving mode, e.g. during a lunch break or during weekends. The amount of power used by machines, when they are not in active use is thus reduced. Each device can be set individually to the energy saving mode that is the most optimal depending on the length of the production stop. Operators in factories, for example, can easily set all devices at the same time, in the, for each device, optimal energy saving mode.

The application defines the time for how long the device will stay in energy saving mode, and the device decides which mode will be the most appropriate. Transitions between the "Ready to operate" mode and all saving modes are mandatory, while transitions between different energy saving modes are optional. The transition from "Ready to operate mode" to "Power off mode" is not mandatory, as repowering the device may mean hands on restart.

### 4.10.1 Implementation

The PROFIenergy profile is implemented in the Anybus CompactCom 40 PROFINET IRT according to the state machine described in the PROFIenergy Technical Specification (available from PROFIBUS International). PROFIenergy commands arriving from the network will be translated into the Anybus CompactCom implementation as follows:

PROFlenergy command	Anybus CompactCom 40 implementation
Start_Pause	Translated into a StartPause command to instance #0 in the Energy Control Object.
Start_Pause_with_time_response	Same as Start_Pause but will do several reads of the Energy Control object, and the currently used energy saving mode to complement the response.
End_Pause	Translated into a EndPause command to instance #0 in the Energy Control Object.
List_Energy_Saving_Modes	Instances present in the Energy object will be listed.
Get_Mode	Supported attributes for the requested mode/instance will be read.
PEM_Status	Results in several reads of Energy Control object and the
PEM_Status_with_Ext1	currently used energy saving mode.
PE_Identify	Returns a static list of the supported, and also mandatory, PROFlenergy commands.
Get_Measurement_List	Returns the list of supported measurement values from the Energy Measurement object.
Get_Measurement_Values	Returns the actual measurement values from the Energy Measurement object.
Get_measurement_List_with_object_number	Returns the list of supported measurement values from the Energy Measurement object.
Get_Measurement_Values_with_object_number	Returns the actual measurement values from the Energy Measurement object.
Query_Version	Return the supported PROFlenergy version.
Info_Sleep_Mode_WOL	Not supported.
Go_Sleep_Mode_WOL	

The PROFlenergy profile is valid for all sub-slots and is accessed through index 80A0h. Maximum number of instances/modes in the Energy Control Object is 8.

See also ...

- Energy Measurement Object (E4h), p. 143
- Energy Control Object (F0h), p. 164

## 4.11 PROFIsafe

The Anybus CompactCom 40 PROFINET IRT supports the PROFIsafe profile. This profile makes it possible for a user to send data on a black channel interface, i.e. a safe channel over PROFINET using an add on Safety Module, e.g. the IXXAT Safe T100/PS. For more information about this module, see IXXAT Safe T100 Manual, available at <a href="http://www.ixxat.com">www.ixxat.com</a>.

In both general and advanced mode, the Safety Module can be located in any valid slot. The host application can specify the highest 16 bits of the module ID of the Functional Safety Module.

For an application to support PROFIsafe, the Functional Safety Object in the application have to be implemented. Slots are assigned using the Command Add\_Safety\_Module to the Network PROFINET IO object (0Eh). The safe communication is enabled in the host application Functional Safety Object (E8h).

The Anybus CompactCom serial channel is used for functional safety communication. When this channel is used for the host application, a second separate serial channel, is implemented for the functional safety communication, see Anybus CompactCom Hardware Design Guide.

See also ...

Functional Safety Module Object (11h), p. 136

Functional Safety Object (E8h), p. 158

PROFINET IO Object (F6h), p. 170

Command details: Add\_Safety\_Module in Network PROFINET IO Object (0Eh), p. 119.

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# 5 Modular Device

## 5.1 General

The modular device concept is useful when creating a configuration based on reusable modules, for example when modelling a backplane device with pluggable modules.

The first slot (slot 0) is always occupied by the Device Access Point (DAP) module, which represents the head node where the Anybus CompactCom is located. It is not allowed to add a process data mapping for any ADI within the range of slot 0. The remaining slots are assigned fixed ranges of ADIs, set up using the Modular Device Object. A GSD module can represent different ADIs, depending on which slot it occupies, making it possible to create a configuration based on reusable modules. This is not possible in ADI based RI mode.

See also ...

Modular Device Object (ECh)" (see Anybus CompactCom 40 Software Design Guide)

# 5.2 Modular Device RI

The RI, when implementing a modular device, is generated from the Module IDs as defined in the Modular Device Object (ECh) (see the Anybus CompactCom 40 Software Design Guide) and from the process data mappings as shown in the example below.

Module ID:	0x000	0004			
Submodule ID:	0x000	10203			
	0x0				0: Mapped to Write PD area 1: Mapped to Read PD area
		001			ADI index
			02		Number of elements to map
				03	ADI start element #

A set of conditions must be fulfilled for the Anybus CompactCom to use the Modular Device RI:

- The Modular Device object implemented must be of revision 1.
- Modular device object attributes #11 and #12 must be readable and valid
  - Number of slots must be: 0 < NumSlots <= 256</li>
  - ADIs per slot must be: 0 < AdisPerSlot <= 4096</li>
- The list with Module Type IDs must contain "NumSlots" items.

## 5.3 Remap

For a host application not supporting remap, the modules must contain a fixed set of submodules (GSD attribute FixedInSubslots), where the process data mapping of each slot is performed in accordance with the GSD definition of each particular module type. See *Modular Device Example, p. 33*, where slot 1 and slot 3 have the same module ID and also matching process data mapping commands.

If remap is supported by the application the GSD modules may be designed in a flexible manner with pluggable submodules (GSD attributes AllowedInSubslots / UsedInSubslots). If the configuration results in an expected identification that differs from the real identification the Anybus CompactCom will attempt to resolve the mismatch according to *Configuration Mismatch, p. 21*.

### 5.4 Safety Module

A safety module, such as the IXXAT Safe T100/PS may be used within the modular device concept. If enabled, the safety module can be plugged into any valid slot and the host application will not be allowed to add a process data mapping for any ADI within the range this slot. Please note that this module can only be used once and that should be reflected in the GSD file e.g. by setting AllowedInSlots/UsedInSlots/FixedInSlots to "[safety module slot no]".

### 5.5 Record Data

In non-transparent record data mode, ADIs are addressed acyclically, based on slot and index in a one-to-one relationship, according to ADI number = Slot \* ADIsPerSlot + Index. Since the address space is not divided per slot/module, it is recommended to use transparent record data mode when implementing the modular device concept. This way the host application will be informed which slot, subslot and index is addressed by the controller.

## 5.6 Modular Device Example

The following example shows a device with two defined types of modules (in addition to the DAP). In its current configuration the device has Module Type B plugged in slots 1 and 3, while Module Type C is plugged in slot 2. No safety module is used so process data can be added to all slots except slot 0.

### 5.6.1 Mapping Commands

Please note that the mapping commands below omit parts not relevant for the example.

Slot 1:

Map\_ADI\_Write\_Ext\_Area( ADI=257, FirstIndex=0, NumElems=8, DataTypes=(UINT8,) )

Map\_ADI\_Read\_Ext\_Area( ADI=300, FirstIndex=3, NumElems=2, DataTypes=(UINT16,) )

Map\_ADI\_Read\_Ext\_Area( ADI=304, FirstIndex=0, NumElems=1, DataTypes=(INT32,) )

Slot 2:

Map\_ADI\_Read\_Ext\_Area( ADI=513, FirstIndex=0, NumElems=4, DataTypes=(UINT8,) )

Map\_ADI\_Write\_Ext\_Area( ADI=700, FirstIndex=0, NumElems=2, DataTypes=(UINT16,) )

```
Map ADI Write Ext Area( ADI=708, FirstIndex=0, NumElems=16, DataTypes=(UINT32,) )
```

Map\_ADI\_Read\_Ext\_Area( ADI=760, FirstIndex=0, NumElems=3, DataTypes=(BIT4, PAD2, BIT2) )

Slot 3:

Map\_ADI\_Write\_Ext\_Area( ADI=769, FirstIndex=0, NumElems=8, DataTypes=(UINT8,) )

Map\_ADI\_Read\_Ext\_Area( ADI=812, FirstIndex=3, NumElems=2, DataTypes=(UINT16,) )

Map\_ADI\_Read\_Ext\_Area( ADI=816, FirstIndex=0, NumElems=1, DataTypes=(INT32,) )

### 5.6.2 List of All Module IDs:

The response to the Get\_List command (list type 01h) contains the following modules:

- 1. 0xA0000001 (DAP)
- 2. 0xB0000002 (Module type B)
- 3. 0xC000003 (Module type C)
- 4. 0xB0000002 (Module type B)

### 5.6.3 Device Layout





### 5.6.4 Example View in TIA Portal

Note that the GSD instantiates the same module, Module Type B in both slot 1 and slot 3.



Fig. 7
# 5.7 Recommendations

# 5.7.1 I&M Data

Identification & Maintenance data may be used by the engineering tool to assist in resolving mismatching configurations. By comparing the OrderID from the expected GSD module with the OrderID from the I&M data of the actual, plugged module, the user can adapt the configuration to match the real identification. To ease integration and tracking of assets it is highly recommended to implement transparent I&M data for modules. When implementing I&MO data for modules, one of the submodules in each module must be selected as a module representative. This submodule shall be listed as I&MO Carrier and Module Representative in the I&MO Filter Data of the IM\_Options command.

iagnostics General Diagnostic status Channel diagnostics	Diagnostic status         Status         Differences were found between the loaded configuration and the offline project.         Online order number: Module Type C         Offline order number: Module Type B         This difference is accepted by the system because the inserted module is compatible with the loaded module.         Module exists.         OK	
---	--	--

Fig. 8

 $(\mathbf{i})$ 

After a successful process data remap the entire RI is regenerated and any I&M0 Filter Data must be reconfigured. Refer to the Expected\_Ident\_Ind command for finding out the new RI.

# 6 FTP Server

# 6.1 General Information

The built-in FTP-server makes it easy to manage the file system using a standard FTP client. It can be disabled using attribute #6 in the Ethernet Host Object (F9h).

By default, the following port numbers are used for FTP communication:

- TCP, port 20 (FTP data port)
- TCP, port 21 (FTP command port)

The FTP server supports up to two concurrent clients.

# 6.2 User Accounts

User accounts are stored in the configuration file \ftp.cfg. This file holds the usernames, passwords, and home directory for all users. Users are not able to access files outside of their home directory.

File Format:

```
User1:Password1:Homedirectory1
User2:Password2:Homedirectory2
User3:Password3:Homedirectory3
```

Optionally, the UserN:PasswordN-section can be replaced by a path to a file containing a list of users as follows:

#### File Format (\ftp.cfg):

```
User1:Password1:Homedirectory1
User2:Password2:Homedirectory2
.
.
UserN:PasswordN:HomedirectoryN
\path\userlistA:HomedirectoryA
\path\userlistB:HomedirectoryB
```

The files containing the user lists shall have the following format:

#### File Format:

```
User1:Password1
User2:Password2
User3:Password3
.
.
.UserN:PasswordN
```

Notes:

- Usernames must not exceed 16 characters in length.
- Passwords must not exceed 16 characters in length.
- Usernames and passwords must only contain alphanumeric characters.

- If \ftp.cfg is missing or cannot be interpreted, all username/password combinations will be accepted and the home directory will be the FTP root (i.e. \ftp\).
- The home directory for a user must also exist in the file system, if the user shall be able to log in. It is not enough just to add the user information to the ftp.cfg file.
- If Admin Mode has been enabled in the Ethernet Object, all username/password combinations will be accepted and the user will have unrestricted access to the file system (i.e. the home directory will be the system root). The vfs folder is read-only.
- It is strongly recommended to have at least one user with root access (\) permission. If not, Admin Mode must be enabled each time a system file needs to be altered (including \ftp. cfg).

# 6.3 Session Example

The Windows Explorer features a built-in FTP client which can easily be used to access the file system as follows:

- 1. Open the Windows Explorer.
- 2. In the address field, type FTP://<user>:<password>@<address>
  - - Substitute <address> with the IP address of the Anybus module
  - - Substitute <user> with the username
  - Substitute <password> with the password
- 3. Press **Enter**. The Explorer will now attempt to connect to the Anybus module using the specified settings. If successful, the file system will be displayed in the Explorer window.



Fig. 9

# 7 Web Server

# 7.1 General Information

The built-in web server provides a flexible environment for end-user interaction and configuration purposes. JSON, SSI and client-side scripting allow access to objects and file system data, enabling the creation of advanced graphical user interfaces.

The web interfaces are stored in the file system, which can be accessed through the FTP server. If necessary, the web server can be completely disabled in the Ethernet Host Object (F9h).

The web server supports up to 20 concurrent connections and communicates through port 80.

See also ...

- FTP Server, p. 36
- Server Side Include (SSI), p. 45
- JSON, p. 65
- Ethernet Host Object (F9h), p. 189

# 7.2 Default Web Pages

The default web pages provide access to:

- Network configuration parameters
- Network status information
- Access to the host application ADIs

The default web pages are built of files stored in a virtual file system accessible through the vfs folder. These files are read only and cannot be deleted or overwritten. The web server will first look for a file in the web root folder. If not found it will look for the file in the vfs folder, making it appear as the files are located in the web root folder. By loading files in the web root folder with exactly the same names as the default files in the vfs folder, it is possible to customize the web pages, replacing such as pictures, logos and style sheets.

If a complete customized web system is designed and no files in the vfs folder are to be used, it is recommended to turn off the virtual file system completely, see the Anybus File System Interface Object.

See also ...

- File System, p. 16
- File System Interface Object (0Ah), p. 116 (Anybus object)

# 7.2.1 Network Configuration

The network configuration page provides interfaces for changing TCP/IP and SMTP settings in the Network Configuration Object.

MODULE	IP Configuration	
Overview	DHCP	Enabled 🔽
Parameters	IP Address	0.0.0
NETWORK	Subnet Mask	0.0.0.0
itatus	Gateway Address	0.0.0
Configuration	Host Name	
-	Domain name	
SERVICES	DNS Server #1	0.0.0.0
MTP	DNS Server #2	0.0.0.0
	Save settings	

MODULE	SMTP configuration	
Overview	Server:	
Parameters	User:	
NETWORK	Password:	
Status	Confirm password:	
Configuration	Save settings	
SERVICES		
SMTP		

#### Fig. 10

The module needs a reset for the changes to take effect.

# **Available IP Configuration Settings**

Name	Description
DHCP	Checkbox for enabling or disabling DHCP Default value: disabled
IP address	The TCP/IP settings of the module
Subnet mask	Default values: 0.0.0.0Value ranges: 0.0.0.0 - 255.255.255.255
Gateway address	
Host name	IP address or name Max 64 characters
Domain name	IP address or name Max 48 characters

#### **Available SMTP Settings**

Name	Description
Server	IP address or name Max 64 characters
User	Max 64 characters
Password	Max 64 characters

#### **Safety Module Settings**

Name	Description
F-address	The F-address used for the Safety Module as PROFIsafe address

# 7.2.2 Ethernet Statistics Page

The Ethernet statistics web page contains the following information:

Current IP Configuration	Description
DHCP:	-
Host Name:	-
IP Address:	-
Subnet Mask:	-
Gateway Address:	-
DNS Server #1:	-
DNS Server #2:	-
Domain Name:	-

Current Ethernet Configuration		Description
MAC Address		-
Port 1	Speed:	The current link speed.
	Duplex:	The current duplex configuration.
Port 2	Speed:	The current link speed.
	Duplex:	The current duplex configuration.

Interface Counters	Description
In Octets:	Received bytes.
In Ucast Packets:	Received unicast packets.
In NUcast packets:	Received non-unicast packets (broadcast and multicast).
In Discards:	Received packets discarded due to no available memory buffers.
In Errors:	Received packets discarded due to reception error.
In Unknown Protos:	Received packets with unsupported protocol type.
Out Octets:	Sent bytes.
Out Ucast packets:	Sent unicast packets.
Out NUcast packets:	Sent non-unicast packets (broadcast and multicast).
Out Discards:	Outgoing packets discarded due to no available memory buffers.
Out Errors:	Transmission errors.
Media Counters	Description
Alignment Errors	Frames received that are not an integral number of octets in length.
FCS Errors	Frames received that do not pass the FCS check.
Single Collisions	Successfully transmitted frames which experienced only one collision.
Multiple Collisions	Successfully transmitted frames that experienced more than one collision.
SQE Test Errors	Number of times SQE test error messages are generated.
Deferred Transmissions	Frames for which first transmission attempt is delayed because the medium is busy.
Late Collisions	Number of times a collision is detected later than 512 bit-times into the transmission of a packet.
Excessive Collisions	Frames for which a transmission fails due to excessive collisions.
MAC Receive Errors	Frames for which reception of an interface fails due to an internal MAC sublayer receive error.
MAC Transmit Errors	Frames for which transmission fails due to an internal MAC sublayer receive error.
Carrier Sense Errors	Times that the carrier sense condition was lost or never asserted when attempted to transmit a frame.
Frame Size Too Long	Frames received that exceed the maximum permitted frame size.
Frame Size Too Short	Frames received that are shorter than lowest permitted frame size.

Fiber Optical Statistics (only avail- able for the Anybus CompactCom 40 PROFINET IRT Fiber Optic)	Description
Port 1 Temperature (C):	Current temperature of port 1 transceiver, in degrees Celsius.
Port 1 Power Budget (dB):	Current received power budget for port 1 transceiver, in dB.
Port 1 Power Budget Status:	Textual display of the power budget status for port 1: "OK": Power budget status > 2 dB "Maintenance required": 0 dB < power budget status < 2 dB "Maintenance demanded": Power budget = 0 dB
Port 2 Temperature (C):	Current temperature of port 2 transceiver, in degrees Celsius.
Port 2 Power Budget (dB):	Current received power budget for port 2 transceiver, in dB.
Port 2 Power Budget Status:	Textual display of the power budget status for port 2: "OK": Power budget status > 2 dB "Maintenance required": 0 dB < power budget status < 2 dB "Maintenance demanded": Power budget = 0 dB

# 7.3 Server Configuration

# 7.3.1 General Information

Basic web server configuration settings are stored in the system file \http.cfg. This file holds the web server name, root directory for the web interface, content types, and a list of file types which shall be scanned for SSI.

```
File Format:
```

```
[ServerName]
WebServerName
[WebRoot]
\web
[FileTypes]
FileType1:ContentType1
FileType2:ContentType2
...
FileTypeN:ContentTypeN
[SSIFileTypes]
FileType1
FileType2
...
```

```
FileTypeN
```

Web Server Name [ServerName]	Configures the web server name included in the HTTP header of the responses from the module.
Web Root Directory [WebRoot]	The web server cannot access files outside this directory.
Content Types	A list of file extensions and their reported content types.
[FileTypes]	See also
	Default content types below
SSI File Types [SSIFileTypes]	By default, only files with the extension "shtm" are scanned for SSI. Additional SSI file types can be added here as necessary.

The web root directory determines the location of all files related to the web interface. Files outside of this directory and its subdirectories *cannot* be accessed by the web server.

#### 7.3.2 Index page

The module searches for possible index pages in the following order:

- 1. <WebRoot>\index.htm
- 2. <WebRoot>\index.html
- 3. <WebRoot>\index.shtm
- 4. <WebRoot>\index.wml

Substitute <WebRoot> with the web root directory specified in \http.cfg. If no index page is found, the module will default to the virtual index file (if enabled).

See also ...

• Default Web Pages, p. 38

### 7.3.3 Default Content Types

By default, the following content types are recognized by their file extension:

File Extension	Reported Content Type
htm, html, shtm	text/html
gif	image/gif
jpeg, jpg, jpe	image/jpeg
png	image/x-png
js	application/x-javascript
bat, txt, c, h, cpp, hpp	text/plain
zip	application/x-zip-compressed
exe, com	application/octet-stream
wml	text/vnd.wap.wml
wmlc	application/vnd.wap.wmlc
wbmp	image/vnd.wap.wbmp
wmls	text/vnd.wap.wmlscript
wmlsc	application/vnd.wap.wmlscriptc
xml	text/xml
pdf	application/pdf
CSS	text/css

Content types can be added or redefined by adding them to the server configuration file.

### 7.3.4 Authorization

Directories can be protected from web access by placing a file called 'web\_accs.cfg' in the directory to protect. This file shall contain a list of users that are allowed to access the directory and its subdirectories.

Optionally, a login message can be specified by including the key [AuthName]. This message will be displayed by the web browser upon accessing the protected directory.

```
File Format:
    Username1:Password1
    Username2:Password2
    ...
    UsernameN:PasswordN
```

```
[AuthName]
(message goes here)
```

The list of approved users can optionally be redirected to one or several other files.

*If the list of approved users is put in another file, be aware that this file can be accessed and read from the network.* 

In the following example, the list of approved users will be loaded from here.cfg and too.cfg.

```
[File path]
\i\put\some\over\here.cfg
\i\actually\put\some\of\it\here\too.cfg
```

[AuthName] Howdy. Password, please.

# 8 E-mail Client

# 8.1 General Information

The built-in e-mail client allows the application to send e-mail messages through an SMTP-server. Messages can either be specified directly in the SMTP Client Object (04h), or retrieved from the file system. The latter may contain SSI, however note that for technical reasons, certain commands cannot be used (specified separately for each SSI command).

The client supports authentication using the 'LOGIN' method. Account settings etc. are stored in the Network Configuration Object (04h).

# 8.2 How to Send E-mail Messages

To be able to send e-mail messages, the SMTP-account settings must be specified.

This includes:

- A valid SMTP-server address
- A valid username
- A valid password

To send an e-mail message, perform the following steps:

- 1. Create a new e-mail instance using the Create command (03h)
- 2. Specify the sender, recipient, topic and message body in the e-mail instance
- 3. Issue the Send Instance Email command (10h) towards the e-mail instance
- 4. Optionally, delete the e-mail instance using the Delete command (04h)

Sending a message based on a file in the file system is achieved using the Send Email from File command. This command is described in the SMTP Client Object (04h).

# 9 Server Side Include (SSI)

# 9.1 General Information

Server Side Include functionality, or SSI, allows data from files and objects to be represented on web pages and in e-mail messages.

SSI are special commands embedded within the source document. When the Anybus CompactCom module encounters such a command, it will execute it, and replace it with the result (if applicable).

By default, only files with the extension 'shtm' are scanned for SSI.

# 9.2 Include File

This function includes the contents of a file. The content is scanned for SSI.

(1) This function cannot be used in e-mail messages.

Syntax:

```
<?--#include file="filename"-->
```

filename: Source file

Scenario	Default Output
Success	(contents of file)

# 9.3 Command Functions

### 9.3.1 General Information

Command functions executes commands and includes the result.

#### **General Syntax**

<?--#exec cmd\_argument='command'-->

command:

Command function, see below

(i) "comm

"command" is limited to a maximum of 500 characters.

### **Command Functions**

| Command           | Valid for E-mail Messages |
|-------------------|---------------------------|
| GetConfigItem()   | Yes                       |
| SetConfigItem()   | No                        |
| SsiOutput()       | Yes                       |
| DisplayRemoteUser | No                        |
| ChangeLanguage()  | No                        |
| IncludeFile()     | Yes                       |
| SaveDataToFile()  | No                        |

| Command  | Valid for E-mail Messages |
|----------|---------------------------|
| printf() | Yes                       |
| scanf()  | No                        |

# 9.3.2 GetConfigItem()

This command returns specific information from a file in the file system.

#### **File Format**

The source file must have the following format:

[key1] value1 [key2] value2 ... [keyN] valueN

### Syntax:

<?--exec cmd\_argument='GetConfigItem("filename", "key"[,"separator"])'-->

| filename:  | Source file to read from  |
|------------|---|
| key:       | Source [key] in file.   |
| separator: | Optional; specifies line separation characters (e.g. "<br>br>"). (default is CRLF). |

### **Default Output**

| Scenario             | Default Output                  |
|----------------------|---------------------------------|
| Success              | (value of specified key)        |
| Authentication Error | "Authentication error"          |
| File open error      | "Failed to open file 'filename" |
| Key not found        | "Tag (key) not found"           |

#### Example

The following SSI...

<?--exec cmd\_argument='GetConfigItem("\example.cnf", "B")'-->

... in combination with the following file ('\example.cnf')...

[A]
First
[B]
Second
[C]
Third

... returns the string 'Third'.

#### 9.3.3 SetConfigItem()

This function stores an HTML-form as a file in the file system.

(1) This function cannot be used in e-mail messages.

#### **File Format**

Each form object is stored as a [tag], followed by the actual value.

```
[form object name 1]
form object value 1
[form object name 2]
form object value 2
[form object name 3]
form object value 3
...
[form object name N]
form object value N
```

ig( ig) Form objects with names starting with underscore will not be stored.

#### Syntax:

| exec cmd_a</th <th>argument='SetConfigItem("filename"[, Overwrite])'&gt;</th> | argument='SetConfigItem("filename"[, Overwrite])'>  |
|---|---|
| filename:   | Destination file. If the specified file does not exist, it will be created (provided that the path is valid).                             |
| Overwrite:  | Optional; forces the module to create a new file each time the command is issued.<br>The default behavior is to modify the existing file. |

#### **Default Output**

| Scenario             | Default Output                                |
|----------------------|---|
| Success              | "Configuration stored to <i>filename</i> "    |
| Authentication Error | "Authentication error"                        |
| File open error      | "Failed to open file 'filename"               |
| File write error     | "Could not store configuration to 'filename'" |

#### Example

The following example demonstrates how to use this function. The resulting page sends a form to itself, which is then evaluated by the SetConfigItem command.

```
<HTML>
<HEAD><TITLE>SetConfigItem Test</TITLE></HEAD>
<BODY>
<?--#exec cmd argument='SetConfigItem("\food.txt")'-->
<FORM action="test.shtm">
   <P>
      <LABEL for="Name">Name: </LABEL><BR>
      <INPUT type="text" name="Name"><BR><BR>
      <LABEL for=" Age">Age: </LABEL><BR>
      <INPUT type="text" name=" Age"><BR><BR>
      <LABEL for="Food">Food: </LABEL><BR>
      <INPUT type="radio" name="Food" value="Cheese"> Cheese<BR>
      <INPUT type="radio" name="Food" value="Sausage"> Sausage<BR><BR>
      <LABEL for="Drink">Drink: </LABEL><BR>
      <INPUT type="radio" name="Drink" value="Wine"> Wine<BR>
      <INPUT type="radio" name="Drink" value="Beer"> Beer<BR><BR>
      <INPUT type="submit" name=" submit">
      <INPUT type="reset" name=" reset">
   </P>
</FORM>
</BODY>
</HTML>
```

The resulting file ('\food.txt') may look somewhat as follows:

```
[Name]
Cliff Barnes
[Food]
Cheese
[Drink]
Beer
```

(1) In order for this example to work, the HTML file must be named "test.shtm".

### 9.3.4 SsiOutput()

This command temporarily modifies the SSI output of the following command function.

#### Syntax:

```
<?--#exec cmd_argument='SsiOutput("success", "failure")'-->
success:
failure:
String to use in case of success
failure
```

#### **Default Output**

(this command produces no output on its own)

#### Example

The following example illustrates how to use this command.

```
<?--#exec cmd_argument='SsiOutput ("Parameter stored", "Error")'-->
<?--#exec cmd argument='SetConfigItem("File.cfg", Overwrite)'-->
```

See also ...

• SSI Output Configuration, p. 64

### 9.3.5 DisplayRemoteUser

This command stores returns the username on an authentication session.

(i) This command cannot be used in e-mail messages.

#### Syntax:

<?--#exec cmd\_argument='DisplayRemoteUser'-->

#### **Default Output**

| Scenario | Default Output |
|----------|----------------|
| Success  | (current user) |

### 9.3.6 ChangeLanguage()

This command changes the language setting based on an HTML form object.

This function cannot be used in e-mail messages.

#### Syntax:

<?--#exec cmd\_argument='ChangeLanguage( "source" )'-->

source:

Name of form object which contains the new language setting.

The passed value must be a single digit as follows:

| Form value | Language |
|------------|----------|
| "0"        | English  |
| "1"        | German   |
| "2"        | Spanish  |
| "3"        | Italian  |
| "4"        | French   |

#### **Default Output**

| Scenario | Default Output              |
|----------|-----------------------------|
| Success  | "Language changed"          |
| Error    | "Failed to change language" |

#### Example

The following example demonstrates how to use this function. The resulting page sends a form to itself, which is then evaluated by the ChangeLanguage() command.

In order for this example to work, the HTML file must be named "test.shtm".

 $(\mathbf{i})$ 

#### 9.3.7 IncludeFile()

separator:

This command includes the content of a file. Note that the content is not scanned for SSI.

#### Syntax:

```
<?--#exec cmd_argument='IncludeFile("filename" [, separator])'-->
filename: Source file
```

Optional; specifies line separation characters (e.g. "<br>").

#### **Default Output**

| Scenario             | Default Output                   |
|----------------------|----------------------------------|
| Success              | (file contents)                  |
| Authentication Error | "Authentication error"           |
| File Open Error      | "Failed to open file 'filename'" |

#### Example

The following example demonstrates how to use this function.

#### Contents of 'info.txt':

Neque porro quisquam est qui dolorem ipsum quia dolor sit amet, consectetur, adipisci velit...

When viewed in a browser, the resulting page should look somewhat as follows:





See also ...

• Include File, p. 45

# 9.3.8 SaveDataToFile()

This command stores data from an HTML form as a file in the file system. Content from the different form objects are separated by a blank line (2\*CRLF).

#### Syntax:

| #exec cmd_<br Overwrite Appe | _argument='SaveDataToFile("filename" [, "source"],<br>end)'>   |  |
|------------------------------|--|--|
|                              |  |  |
| filename                     | Destination file. If the specified file does not exist, it will be created (provided that the path is valid).  |  |
| source:                      | Optional; by specifying a form object, only data from that particular form object will be stored. Default behavior is to store data from all form objects except the ones where the name starts with underscore. |  |
| Overwrite Append             | Specifies whether to overwrite or append data to existing files.   |  |

#### **Default Output**

| Scenario             | Default Output                               |
|----------------------|--|
| Success              | "Configuration stored to 'filename"          |
| Authentication Error | "Authentication error"                       |
| File Write Error     | "Could not store configuration to 'filename" |

#### Example

The following example demonstrates how to use this function. The resulting page sends a form to itself, which is then evaluated by the SaveDataToFile command.

```
<HTML>
<head><TITLE>SaveDataToFile Test</TITLE></HEAD>
<BODY>
<?--#exec cmd argument='SaveDataToFile("\stuff.txt", "Meat", Overwrite)'-->
<FORM action="test.shtm">
   < P>
      <LABEL for="Fruit">Fruit: </LABEL><BR>
      <INPUT type="text" name="Fruit"><BR><BR>
      <LABEL for="Meat">Meat: </LABEL><BR>
      <INPUT type="text" name="Meat"><BR><BR>
      <LABEL for="Meat">Bread: </LABEL><BR>
      <INPUT type="text" name="Bread"><BR><BR>
      <INPUT type="submit" name="_submit">
   </P>
</FORM>
</BODY>
</HTML>
```

The resulting file (\stuff.txt) will contain the value specified for the form object called "Meat".

 $(\mathbf{i})$  In order for this example to work, the HTML file must be named "test.shtm".

# 9.3.9 printf()

This function returns a formatted string which may contain data from the Anybus CompactCom module and/or application. The formatting syntax used is similar to that of the standard C-function printf().

The function accepts a template string containing zero or more formatting tags, followed by a number of arguments. Each formatting tag corresponds to a single argument, and determines how that argument shall be converted to human readable form.

#### Syntax:

| #exec cmd</th <th>_argument='printf("template" [, argument1,, argumentN])'&gt;</th> | _argument='printf("template" [, argument1,, argumentN])'>  |
|---|--|
| template:   | Template which determines how the arguments shall be represented. May contain any number of formatting tags which are substituted by subsequent arguments and format-<br>ted as requested. The number of format tags must match the number of arguments; if not, the result is undefined.<br>See section "Formatting Tags" below for more information. |
| argument:   | Source arguments; optional parameters which specify the actual source of the data that shall be inserted in the template string. The number of arguments must match the number of formatting tags; if not, the result is undefined.<br>At the time of writing, the only allowed argument is ABCCMessage().<br>See also                                 |
|   | • ABCCMessage(), p. 60   |

#### **Default Output**

| Scenario          | Default Output                                   |
|-------------------|--|
| Success           | (printf() result)                                |
| ABCCMessage error | ABCCMessage error string ( <i>Errors, p.</i> 63) |

#### Example

See ..

- ABCCMessage(), p. 60
- Example (Get\_Attribute):, p. 62

#### **Formatting Tags**

Formatting tags are written as follows:

%[Flags][Width][.Precision][Modifier]type

#### • Type (Required)

#### The Type-character is required and determines the basic representation as follows:

| Type<br>Character | Representation   | Example  |
|-------------------|--|----------|
| С                 | Single character   | b        |
| d, i              | Signed decimal integer.  | 565      |
| e, E              | Floating-point number in exponential notation.   | 5.6538e2 |
| f                 | Floating-point number in normal, fixed-point notation.   | 565.38   |
| g, G              | %e or %E is used if the exponent is less than -4 or greater<br>than or equal to the precision; otherwise %f is used. Trailing<br>zeroes/decimal point are not printed. | 565.38   |
| 0                 | Unsigned octal notation  | 1065     |
| S                 | String of characters   | Text     |
| u                 | Unsigned decimal integer   | 4242     |
| х, Х              | Hexadecimal integer  | 4e7f     |
| %                 | Literal %; no assignment is made   | %        |

#### • Flags (Optional)

| Flag<br>Character | Meaning  |
|-------------------|--|
| -                 | Left-justify the result within the give width (default is right justification)   |
| +                 | Always include a + or - to indicate whether the number is positive or negative   |
| (space)           | If the number does not start with a + or -, prefix it with a space character instead.  |
| 0 (zero)          | Pad the field with zeroes instead of spaces  |
| #                 | For %e, %E, and %f, forces the number to include a decimal point, even if no digits follow.<br>For %x and %X, prefixes 0x or 0X, respectively. |

#### • Width (Optional)

| Width  | Meaning   |
|--------|---|
| number | Specifies the minimum number of characters to be printed.<br>If the value to be printed is shorter than this number, the result is padded to make up the field width. The result is never truncated even if the result is larger. |

#### • Precision (Optional)

The exact meaning of this field depends on the type character:

| Type<br>Character | Meaning  |
|-------------------|--|
| d, i, o, u, x, X  | Specifies the minimum no. of decimal digits to be printed. If the value to be printed is shorter than this number, the result is padded with space. Note that the result is never truncated, even if the result is larger. |
| e, E, f           | Specifies the no. of digits to be printed after the decimal point (default is 6).  |
| g, G              | Specifies the max. no. of significant numbers to be printed.   |
| S                 | Specifies the max. no. of characters to be printed   |
| С                 | (no effect)  |

#### • Modifier

| Modifier<br>Character | Meaning                                     |
|-----------------------|---|
| hh                    | Argument is interpreted as SINT8 or UINT8   |
| h                     | Argument is interpreted as SINT16 or UINT16 |
| L                     | Argument is interpreted as SINT32 or UINT32 |

### 9.3.10 scanf()

This function is very similar to the printf() function described earlier, except that it is used for input rather than output. The function reads a string passed from an HTML form object, parses the string as specified by a template string, and sends the resulting data to the specified argument. The formatting syntax used is similar to that of the standard C-function scanf().

The function accepts a source, a template string containing zero or more formatting tags, followed by a number of arguments. Each argument corresponds to a formatting tag, which determines how the data read from the HTML form shall be interpreted prior sending it to the destination argument.



This command cannot be used in e-mail messages.

#### Syntax:

| #exec cmd_</th <th>_argument='scanf("source", "template" [,<br/>argument1,, argumentN])'&gt;</th> | _argument='scanf("source", "template" [,<br>argument1,, argumentN])'>  |  |
|---|--|--|
| source  | Name of the HTML form object from which the string shall be extracted.   |  |
| template:   | Template which specifies how to parse and interpret the data. May contain any number<br>of formatting tags which determine the conversion prior to sending the data to subse-<br>quent arguments. The number of formatting tags must match the number of argu-<br>ments; if not, the result is undefined.<br>See section "Formatting Tags" below for more information. |  |
| argument:   | Destination argument(s) specifying where to send the interpreted data. The number of arguments must match the number of formatting tags; if not, the result is undefined. At the time of writing, the only allowed argument is ABCCMessage(). See also         • ABCCMessage(), p. 60  |  |

#### **Default Output**

| Scenario                   | Default Output                                   |
|----------------------------|--|
| Success                    | "Success"  |
| Parsing error              | "Incorrect data format"                          |
| Too much data for argument | "Too much data"                                  |
| ABCCMessage error          | ABCCMessage error string ( <i>Errors, p.</i> 63) |

#### Example

See also...

ABCCMessage(), p. 60

Example (Set\_Attribute):, p. 62

#### **Formatting Tags**

Formatting tags are written as follows:

%[\*][Width][Modifier]type

#### • Type (Required)

The Type-character is required and determines the basic representation as follows:

| Туре                | Input  | Argument Data Type                            |
|---------------------|--|---|
| с                   | Single character   | CHAR  |
| d                   | Accepts a signed decimal integer   | SINT8<br>SINT16<br>SINT32                     |
| i                   | Accepts a signed or unsigned decimal integer. May be given<br>as decimal, hexadecimal or octal, determined by the initial<br>characters of the input data:<br>Initial Characters: Format:<br>0x Hexadecimal<br>0: Octal<br>19: Decimal   | SINT8/UINT8<br>SINT16/UINT16<br>SINT32/UINT32 |
| u                   | Accepts an unsigned decimal integer.   | UINT8<br>UINT16<br>UINT32                     |
| 0                   | Accepts an optionally signed octal integer.  | SINT8/UINT8<br>SINT16/UINT16<br>SINT32/UINT32 |
| х, Х                | Accepts an optionally signed hexadecimal integer.  | SINT8/UINT8<br>SINT16/UINT16<br>SINT32/UINT32 |
| e, E,<br>f,<br>g, G | Accepts an optionally signed floating point number. The input<br>format for floating-point numbers is a string of digits, with<br>some optional characteristics:<br>– It can be a signed value   | FLOAT   |
|                     | <ul> <li>It can be an exponential value, containing a decimal ra-<br/>tional number followed by an exponent field, which con-<br/>sists of an 'E' or an 'e' followed by an integer.</li> </ul>   |   |
| n                   | Consumes no input; the corresponding argument is an integer<br>into which scanf writes the number of characters read from<br>the object input.   | SINT8/UINT8<br>SINT16/UINT16<br>SINT32/UINT32 |
| S                   | Accepts a sequence of nonwhitespace characters   | STRING  |
| [scanset]           | Accepts a sequence of nonwhitespace characters from a set<br>of expected bytes specified by the scanlist (e.g<br>'[0123456789ABCDEF]')<br>A literal ']' character can be specified as the first character of<br>the set. A caret character (^) immediately following the initial<br>'[' inverts the scanlist, i.e. allows all characters except the<br>ones that are listed. | STRING  |
| %                   | Accepts a single %input at this point; no assignment or con-<br>version is done. The complete conversion specification should<br>be %%.  | -   |

• \* (Optional)

Data is read but ignored. It is not assigned to the corresponding argument.

• Width (Optional)

Specifies the maximum number of characters to be read

• Modifier (Optional)

Specifies a different data size.

| Modifier | Meaning                        |  |
|----------|--------------------------------|--|
| h        | SINT8, SINT16, UINT8 or UINT16 |  |
| 1        | SINT32 or UINT32               |  |

# 9.4 Argument Functions

### 9.4.1 General Information

Argument functions are supplied as parameters to certain command functions.

#### **General Syntax:**

(Syntax depends on context)

### **Argument Functions:**

| Function      | Description |
|---------------|-------------|
| ABCCMessage() | -           |

# 9.4.2 ABCCMessage()

This function issues an object request towards an object in the module or in the host application.

#### **Syntax**

ABCCMessage(object, instance, command, ce0, ce1, msgdata, c\_type, r\_type)

| object   | Specifies the Destination Object  |  |  |
|----------|---|--|--|
| instance | Specifies the Destination Instance  |  |  |
| command  | Specifies the Command Number  |  |  |
| ce0      | Specifies CmdExt[0] for the command message   |  |  |
| ce1      | Specifies CmdExt[1] for the command message   |  |  |
| msgdata  | Specifies the actual contents of the MsgData[] subfield in the command                                    |  |  |
|          | <ul> <li>Data can be supplied in direct form (format depends on c_type)</li> </ul>                        |  |  |
|          | <ul> <li>The keyword "ARG" is used when data is supplied by the parent command (e.g. scanf()).</li> </ul> |  |  |
| c_type:  | Specifies the data type in the command (msgdata), see below.  |  |  |
| r_type:  | Specifies the data type in the response (msgdata), see below.   |  |  |

Numeric input can be supplied in the following formats:

| Decimal (e.g. 50) | (no prefix)     |
|-------------------|-----------------|
| Octal (e.g. 043)  | Prefix 0 (zero) |
| Hex (e.g. 0x1f)   | Prefix 0x       |

• Command Data Types (c\_type)

For types which support arrays, the number of elements can be specified using the suffix [n], where n specifies the number of elements. Each data element must be separated by space.

| Туре   | Supports Arrays | Data format (as supplied in msgdata)   |
|--------|-----------------|--|
| BOOL   | Yes             | 1  |
| SINT8  | Yes             | -25  |
| SINT16 | Yes             | 2345   |
| SINT32 | Yes             | -2569  |
| UINT8  | Yes             | 245  |
| UINT16 | Yes             | 40000  |
| UINT32 | Yes             | 32   |
| CHAR   | Yes             | A  |
| STRING | No              | "abcde"<br><b>Note:</b> Quotes can be included in the string if preceded by back-<br>slash("\")<br>Example: "We usually refer to it as \'the Egg\" |
| FLOAT  | Yes             | 5.6538e2   |
| NONE   | No              | Command holds no data, hence no data type  |

#### Response Data Types (r\_type)

For types which support arrays, the number of elements can be specified using the suffix [n], where n specifies the number of elements.

| Туре   | Supports Arrays | Data format (as supplied in msgdata)   |
|--------|-----------------|--|
| BOOL   | Yes             | Optionally, it is possible to exchange the BOOL data with a mes-<br>sage based on the value (true or false). In such case, the actual<br>data type returned from the function will be STRING.<br>Syntax: BOOL <true><false><br/>For arrays, the format will be BOOL[n]<true><false>.</false></true></false></true> |
| SINT8  | Yes             | -  |
| SINT16 | Yes             | -  |
| SINT32 | Yes             | -  |
| UINT8  | Yes             | This type can also be used when reading ENUM data types from an object. In such case, the actual ENUM value will be returned.  |
| UINT16 | Yes             | -  |
| UINT32 | Yes             | -  |
| CHAR   | Yes             | -  |
| STRING | No              | -  |
| ENUM   | No              | When using this data type, the ABCCMessage() function will first read the ENUM value. It will then issue a 'Get Enum String'-command to retrieve the actual enumeration string. The actual data type in the response will be STRING.   |
| FLOAT  | Yes             | -  |
| NONE   | No              | Response holds no data, hence no data type   |

It is important to note that the message will be passed transparently to the addressed object. The SSI engine performs no checks for violations of the object addressing scheme, e.g. a malformed Get\_Attribute request which (wrongfully) includes message data will be passed unmodified to the object, even though this is obviously wrong. Failure to observe this may cause loss of data or other undesired side effects.

### Example (Get\_Attribute):

This example shows how to retrieve the IP address using printf() and ABCCMessage().

| Variable | Value    | Comments                           |  |
|----------|----------|------------------------------------|--|
| object   | 4        | Network Configuration Object (04h) |  |
| instance | 3        | Instance #3 (IP address)           |  |
| command  | 1        | Get_attribute                      |  |
| ce0      | 5        | Attribute #5                       |  |
| ce1      | 0        | -                                  |  |
| msgdata  | 0        | -                                  |  |
| c_type   | NONE     | Command message holds no data      |  |
| r_type   | UINT8[4] | Array of 4 unsigned 8-bit integers |  |

### Example (Set\_Attribute):

This example shows how to set the IP address using scanf() and ABCCMessage(). Note the special parameter value "ARG", which instructs the module to use the passed form data (parsed by scanf()).

| Variable | Value    | Comments                           |
|----------|----------|------------------------------------|
| object   | 4        | Network Configuration Object (04h) |
| instance | 3        | Instance #3 (IP address)           |
| command  | 2        | Set_attribute                      |
| ce0      | 5        | Attribute #5                       |
| ce1      | 0        | -                                  |
| msgdata  | ARG      | Use data parsed by scanf() call    |
| c_type   | UINT8[4] | Array of 4 unsigned 8-bit integers |
| r_type   | NONE     | Response message holds no data     |

#### Errors

In case an object request results in an error, the error code in the response will be evaluated and translated to readable form as follows:

| Error Code | Output                              |  |  |
|------------|-------------------------------------|--|--|
| 0          | "Unknown error"                     |  |  |
| 1          | "Unknown error"                     |  |  |
| 2          | "Invalid message format"            |  |  |
| 3          | "Unsupported object"                |  |  |
| 4          | "Unsupported instance"              |  |  |
| 5          | "Unsupported command"               |  |  |
| 6          | "Invalid CmdExt[0]"                 |  |  |
| 7          | "Invalid CmdExt[1]"                 |  |  |
| 8          | "Attribute access is not set-able"  |  |  |
| 9          | "Attribute access is not get-able"  |  |  |
| 10         | "Too much data in msg data field"   |  |  |
| 11         | "Not enough data in msg data field" |  |  |
| 12         | "Out of range"                      |  |  |
| 13         | "Invalid state"                     |  |  |
| 14         | "Out of resources"                  |  |  |
| 15         | "Segmentation failure"              |  |  |
| 16         | "Segmentation buffer overflow"      |  |  |
| 17 255     | "Unknown error"                     |  |  |

See also ...

SSI Output Configuration, p. 64

# 9.5 SSI Output Configuration

Optionally, the SSI output can be permanently changed by adding the file \output.cfg.

File format:

| <pre>[ABCCMessage_X]<br/>0: "Success string"<br/>1: "Error string 1"<br/>2: "Error string 2"<br/><br/>16": Error string 16"</pre>                    | Each error code corresponds to a dedicated output string, la-<br>belled from 1 to 16.<br>See <i>Errors, p. 63</i> |
|--|---|
| <pre>[GetConfigItem_X]<br/>0: "Success string"<br/>1:"Authentication error string"<br/>2:"File open error string"<br/>3:"Tag not found string"</pre> | Use "%s" to include the name of the file.   |
| <pre>[SetConfigItem_X] 0: "Success string" 1: "Authentication error string" 2: "File open error string" 3: "File write error string"</pre>           | Use "%s" to include the name of the file.   |
| <pre>[IncludeFile_X]<br/>0: "Success string"<br/>1:"Authentication error string"<br/>2:"File read error string"</pre>                                | Use "%s" to include the name of the file.   |
| <pre>[scanf_X] 0: "Success string" 1:"Parsing error string"</pre>  | -   |
| <pre>[ChangeLanguage_X]<br/>0: "Success string"<br/>1:"Change error string"</pre>  | -   |

All content above can be included in the file multiple times changing the value "X" in each tag for different languages. The module will then select the correct output string based on the language settings. If no information for the selected language is found, it will use the default SSI output.

| Value of X | Language |
|------------|----------|
| 0          | English  |
| 1          | German   |
| 2          | Spanish  |
| 3          | Italian  |
| 4          | French   |

See also ...

SsiOutput(), p. 50

# 10 JSON

# 10.1 General Information

JSON is an acronym for JavaScript Object Notation and an open standard format for storing and exchanging data in an organized and intuitive way. It is used as an alternative to XML, to transmit data objects consisting of attribute - value pairs between a server and a web application. JavaScripts are used to create dynamic web pages to present the values.

JSON is more versatile than SSI in that you not only can change the values on a web page, but also the size and the look of the web page dynamically. A simple example of how to create a web page is added at the end of this chapter.

JSON requests shall be UTF-8 encoded. The module will interpret JSON requests as UTF-8 encoded, while all other HTTP requests will be interpreted as ISO-8859-1 encoded. All JSON responses, sent by the module, are UTF-8 encoded, while all other files sent by the web server are encoded as stored in the file system.

# 10.1.1 Access

The JSON resources should be password protected. Add password protection by adding a file called web\_accs.cfg in the root directory.

# 10.2 JSON Objects

### 10.2.1 ADI

#### info.json

GET adi/info.json[?callback=<function>].

This object holds data common to all ADIs that are static during runtime. Optionally, a callback may be passed to the GET-request for JSONP output.

| Name       | Data Type | Note  |
|------------|-----------|---|
| dataformat | Number    | 0 = Little endian<br>1 = Big endian<br>(Affects value, min and max representations) |
| numadis    | Number    | Total number of ADIs  |
| webversion | Number    | Web/JSON API version  |

JSON object layout:

```
{
   "dataformat": 0,
   "numadis": 123,
   "webversion": 1
}
```

#### data.json

GET adi/data.json?offset=<offset>&count=<count>[&callback=<function>].

This object call fetches values for up to <count> ADIs, starting from <offset> in a list sorted by ADI order number. The values may change at any time during runtime. Optionally, a callback may be passed to the GET-request for JSONP output.

JSON object layout:

```
[
"FF",
"A201",
"01FAC105"
]
```

#### metadata.json

GET adi/metadata.json?offset=<offset>&count=<count>[&callback=<function>].

This object call fetches metadata for up to <count> ADIs, starting from <offset> in a list sorted by ADI order number. This data is static during runtime. Optionally, a callback may be passed to the GET-request for JSONP output.

| Name        | Data Type | Note   |
|-------------|-----------|--|
| instance    | Number    | -  |
| name        | String    | May be NULL if no name is present.                         |
| numelements | Number    | -  |
| datatype    | Number    | -  |
| min         | String    | Minimum value. May be NULL if no minimum value is present. |
| max         | String    | Maximum value. May be NULL of no maximum value is present. |
| access      | Number    | Bit 0: Read accessBit 1: Write access                      |

JSON object layout:

```
[
{
    "instance": 1,
    "name": "Temperature threshold",
    "numelements": 1,
    "datatype": 0,
    "min": "00",
    "max": "FF",
    "access": 0x03
},
{
    nine more...
}
]
```

#### enum.json

GET adi/enum.json?inst=<instance>[&value=<element>][&callback=<function>].

This object call fetches enum strings for the instance <instance>. If an <element> is specified, only the enum string for that value is returned. If no enum strings are available, an empty list is returned. Optionally, a callback may be passed to the GET-request for JSONP output.

| Name   | Data Type | Note |
|--------|-----------|------|
| string | String    | -    |
| value  | Number    | -    |

JSON object layout:

```
[
    {
        "string": "String for value 1",
    ....."value": 1
    },
    {
        "string": "String for value 1",
    ...."value": 1
    ...},
    ...
]
```

#### update.json

POST adi/update.json - form data:

inst=<instance>&value=<data>[&elem=<element>][&callback=<function>].

Updates the value of an ADI for the specified ADI instance <instance>. The value, <data>, shall be hex formatted (see *Hex Format Explained, p. 73* for more information). If <element> is specified, only the value of the specified element is updated. In this case, <data> shall only update that single element value. When <element> is not specified, <data> shall represent the entire array value. Optionally, a callback may be passed to the request for JSONP output

| Name   | Data Type | Note        |
|--------|-----------|-------------|
| result | Number    | 0 = success |

POST adi/update.json - form data: inst=15&value=FF01

```
{
    "result" : 0
}
```

# 10.2.2 Module

# info.json

GET module/info.json

| Name       | Data Type       | Note                          |
|------------|-----------------|-------------------------------|
| modulename | String          | -                             |
| serial     | String          | 32 bit hex ASCII              |
| fwver      | Array of Number | (major, minor, build)         |
| uptime     | Array of Number | [high, low] milliseconds (ms) |
| cpuload    | Number          | CPU load in %                 |

JSON object layout:

| { |               |                |
|---|---------------|----------------|
|   | "modulename": | "ABCC M40",    |
|   | "serial":     | "ABCDEF00",    |
|   | "fwver":      | [ 1, 5, 0 ],   |
|   | "uptime":     | [ 5, 123456 ], |
|   | "cpuload":    | 55             |
| } |               |                |

### 10.2.3 Network

# ethstatus.json

GET network/ethstatus.json.

| Name  | Data Type | Note                                     |
|-------|-----------|--|
| mac   | String    | 6 byte hex                               |
| comm1 | Object    | See object definition in the table below |
| comm2 | Object    | See object definition in the table below |

#### Comm Object Definition:

| Name   | Data Type | Note        |
|--------|-----------|-------------|
| link   | Number    | 0: No link  |
|        |           | 1: Link     |
| speed  | Number    | 0: 10 Mbit  |
|        |           | 1: 100 Mbit |
| duplex | Number    | 0: Half     |
|        |           | 1: Full     |

#### JSON object layout:

| { |           |                 |
|---|-----------|-----------------|
|   | "mac":    | "003011FF0201", |
|   | "comm1":  | {               |
|   | "link":   | 1,              |
|   | "speed":  | 1,              |
|   | "duplex": | 1               |
|   | },        |                 |
|   | "comm2":  | {               |
|   | "link":   | 1,              |
|   | "speed":  | 1,              |
|   | "duplex": | 1               |
|   | . }       |                 |
| } |           |                 |
|   |           |                 |

#### ipstatus.json & ipconf.json

These two object share the same data format. The object ipconf.json returns the configured IP settings, and ipstatus.json returns the actual values that are currently used. ipconf.json can also be used to alter the IP settings.

GET network/ipstatus.json, or GET network/ipconf.json.

| Name       | Data Type | Note |
|------------|-----------|------|
| dhcp       | Number    | -    |
| addr       | String    | -    |
| subnet     | String    | -    |
| gateway    | String    | -    |
| dns1       | String    | -    |
| dns2       | String    | -    |
| hostname   | String    | -    |
| domainname | String    | -    |

```
{
```

| • |               |                           |
|---|---------------|---------------------------|
|   | "dhcp":       | Ο,                        |
|   | "addr":       | "192.168.0.55",           |
|   | "subnet":     | "255.255.255.0",          |
|   | "gateway":    | "192.168.0.1",            |
|   | "dns1":       | "10.10.55.1",             |
|   | "dns2":       | "10.10.55.2"              |
|   | "hostname":   | " <hostname>",</hostname> |
|   | "domainname": | "hms.se"                  |
| ł |               |                           |
|   |               |                           |

To change IP settings, use network/ipconf.json. It accepts any number of arguments from the list above. Values should be in the same format.

Example:

GET ipconf.json?dhcp=0&addr=10.11.32.2&hostname=abcc123&domainname=hms.se

#### ethconf.json

GET network/ethconf.json

| Name  | Data Type | Note |
|-------|-----------|------|
| comm1 | Number    | -    |
| comm2 | Number    | -    |
#### ifcounters.json

GET network/ifcounters.json?port=<port>. Valid values for the argument <port> are 0, 1, and 2.

- Valid values for the argument <port> are 0, 1, and 2.
- Port number 2 option is only valid if two Ethernet ports are activated in the module.
- Port number 0 option refers to the internal port (CPU port).

| Name        | Data Type | Note                                 |
|-------------|-----------|--------------------------------------|
| inoctets    | Number    | IN: bytes                            |
| inucast     | Number    | IN: unicast packets                  |
| innucast    | Number    | IN: broadcast and multicast packets  |
| indiscards  | Number    | IN: discarded packets                |
| inerrors    | Number    | IN: errors                           |
| inunknown   | Number    | IN: unsupported protocol type        |
| outoctets   | Number    | OUT: bytes                           |
| outucast    | Number    | OUT: unicast packets                 |
| outnucast   | Number    | OUT: broadcast and multicast packets |
| outdiscards | Number    | OUT: discarded packets               |
| outerrors   | Number    | OUT: errors                          |

### mediacounters.json

GET network/mediacounters.json?port=<port>. The argument <port> is either 1 or 2.

| Name          | Data Type | Note  |  |
|---------------|-----------|---|--|
| align         | Number    | Frames received that are not an integral number of octets in length                         |  |
| fcs           | Number    | Frames received that do not pass the FCS check  |  |
| singlecoll    | Number    | Successfully transmitted frames which experienced ex-<br>actly one collision                |  |
| multicoll     | Number    | Successfully transmitted frames which experienced more than one collision                   |  |
| latecoll      | Number    | Number of collisions detected later than 512 bit times into the transmission of a packet    |  |
| excesscoll    | Number    | Frames for which transmissions fail due to excessive collisions                             |  |
| sqetest       | Number    | Number of times SQE test error is generated   |  |
| deferredtrans | Number    | Frames for which the first transmission attempt is delayed because the medium is busy       |  |
| macrecerr     | Number    | Frames for which reception fails due to an internal MAC sublayer receive error              |  |
| mactranserr   | Number    | Frames for which transmission fails due to an internal MAC sublayer transmit error          |  |
| cserr         | Number    | Times that the carrier sense was lost or never asserted when attempting to transmit a frame |  |
| toolong       | Number    | Frames received that exceed the maximum permitted<br>frame size                             |  |
| tooshort      | Number    | Frames received that are shorter than the lowest permit-<br>ted frame size                  |  |

#### nwstats.json

GET network/nwstats.json.

This object lists available statistics data. The data available depends on the product.

Example output:

```
[]
or
[ { "identifier": "eip", "title": "EtherNet/IP Statistics" } ]
or
[
        { "identifier": "bacnet", "title": "BACnet/IP Statistics" },
        { "identifier": "bacnetae", "title": "BACnet Alarm and Event" },
        { "identifier": "bacnetapl", "title": "BACnet APL Statistics" }
]
```

Get network specific statistics:

GET network/nwstats.json?get=<ID>. <ID> is an "identifier" value returned from the previous

command ("eip", for example)

```
[
  { "name": "Established Class1 Connections", "value": 0 },
  { "name": "Established Class3 Connections", "value": 1 }
]
```

### 10.2.4 Services

#### smtp.json

GET services/smtp.json.

```
Password is not returned when retrieving the settings.
Name
Data Type
Note
server
String
-
user
String
-
```

### 10.2.5 Hex Format Explained

The metadata max and min fields and the ADI values are ABP data encoded in a hex format. If the data type is an integer, the endianness used is determined by the data format field found in adi/info.json.

Examples:

The value 5 encoded as a UINT16, with data format = 0 (little endian):

0500

The character array "ABC" encoded as CHAR[3] (data format is not relevant for CHAR):

414243

## 10.3 Example

This example shows how to create a web page that fetches Module Name and CPU load from the module and presents it on the web page. The file, containing this code, has to be stored in the built-in file system, and the result can be seen in a common browser.

```
<html>
  <head>
     <title>Anybus CompactCom</title>
     <!-- Imported libs -->
      <script type="text/javascript" src="vfs/js/jquery-1.9.1.js"></script>
      <script type="text/javascript" src="vfs/js/tmpl.js"></script>
  </head>
  <body>
     <div id="info-content"></div>
      <script type="text/x-tmpl" id="tmpl-info">
         <b>From info.json</b><br>
        Module name:
         {%=0.modulename%}<br>
         CPU Load:
         {%=0.cpuload%}%<br>
      </script>
      <script type="text/javascript">
         $.getJSON( "/module/info.json", null, function(data){
            $("#info-content").html( tmpl("tmpl-info", data ) );
         });
      </script>
  </body>
</html>
```

# 11 SNMP Agent

## 11.1 General

Simple Network Management Protocol (SNMP, see RFC1157 standard) is used in network management systems to monitor network-attached devices for conditions that warrant administrative attention. A management agent is installed in the managing station, and exchanges data via get and set requests.

## 11.2 Community Strings

SNMP uses community strings for authentication. SNMP support and default community strings are required for PROFINET comformance. For security reasons it is strongly recommended to change the values of these strings. See attributes #20 and #21 in the *Ethernet Host Object* (*F9h*), *p. 189*.

## 11.3 Management Information (MIB)

A MIB is a device database that is accessed by an SNMP agent. The Anybus CompactCom 40 PROFINET IRTsupports standardized MIBs: LLDP-MIB and MIB-II. Standardized MIBs are defined in RFC standards and contain variables that are divided into so called groups. The host application can change the values of some of the variables for the MIB-II.

## 11.4 MIB\_II

The MIB-II of the Anybus CompactCom 40 PROFINET IRT contains the system- and interfaces group. The following tables show the variables according to the MIB-II standard (RFC1213) for monitoring the device status. The access authorizations refer to access via the SNMP protocol.

## 11.4.1 System Group Variables

| Variable    | Access<br>Authorizations | Description   | Source of Origin |
|-------------|--------------------------|---|------------------|
| sysDescr    | Read only                | Description of the device. Data type:<br>DisplayString (only printable ASCII<br>characters). Max 255 characters.  | Internal         |
| sysObjectID | Read only                | N/A. Value=0  | Internal         |
| sysUpTime   | Read only                | Time since last power up (in hun-<br>dredths of a second)   | Internal         |
| sysContact  | Read/Write               | Identification of the contact person<br>for the device, including contact infor-<br>mation. Data type: Displaystring. Max<br>255 characters. Factory default set-<br>ting: empty string | Internal         |
| sysName     | Read/Write               | Name of the device. Data type: Dis-<br>playstring. Max 255 characters. Fac-<br>tory default setting: empty string   | Internal         |
| sysLocation | Read/Write               | Physical location of the device (IM<br>Tag Location). Data type: (Display-<br>String). Max 255 characters. Factory<br>default setting: empty string                                     | Internal         |
| sysServices | Read only                | Functionality of the device. Value=74,<br>which indicates that the device has<br>functionality that represents layers 2<br>(switch), 4(TCP) and 7(Application) in<br>the OSI model.     | Internal         |

## 11.4.2 Interfaces Group Variables

Access authorizations for all variables are read only with values from internal sources. The number in brackets refers to the port number (1 - Port 1, 2 - Port 2, 3 - Internal port)

| Variable                  | Data Type   | Value  | Description   |
|---------------------------|-------------|--|---|
| ifNumber                  | integer     | 3  | Number of network interfaces present.<br>Constant   |
| lfIndex(13)               | integer     | ifIndex(1) = 1<br>ifIndex(2) = 2<br>ifIndex(3) = 3   | Unique value for each interface. Constant   |
| ifDescr(13)               | octetstring | ifDescr(1) = "port-<br>001"<br>ifDescr(2) = "port-<br>002"<br>ifDescr(3) = "port-<br>internal" | Information about the interface. ifDescr(1) must equal "port-001"and ifDescr(2) = "port-002" to be compatible with the STEP7 topology scanner.  |
| ifType(13)                | integer     | 6 ("Ethernet-<br>csmacd")  | Type of interface   |
| ifMtu(13)                 | integer     | 1500   | Size of largest datagram that can be sent/re-<br>ceived on the interface, specified in octets   |
| ifSpeed(13)               | gauge       | 0 or 100 000 000   | Data transfer rate of the Ethernet port in bits per second. The speed is only shown for ports where the link status is "up".  |
| ifPhysAddress(13)         | octetstring |  | MAC address for the ports   |
| ifAdminStatus(13)         | integer     | 1 ("up")   | Desired state of the Ethernet port  |
| ifOperStatus(13)          | integer     | 1 ("up") or 2 ("down")   | Current operating state of the Ethernet port.<br>(Link = "up", No link = "down".)   |
| ifLastChange(13)          | timeticks   | Time when state<br>changed, except<br>ifLastChange(3) = 0                                      | Time (since start-up) when the port changed<br>to its current state, see previous variable. In-<br>dicated in multiples of hundredths of a<br>second  |
| ifInOctets(13)            | counter     | ifInOctets(13) =<br>Number of octets   | Total number of octets received on the inter-<br>face, including framing characters   |
| ifInUcastPkts(13)         | counter     | ifInUcastPkts(13) =<br>Number of unicast<br>packets  | Number of subnetwork-unicast packets delivered to a higher-layer protocol   |
| ifInNUcastPkts(13)        | counter     | ifInNUcastPkts(13)<br>= Number of non-uni-<br>cast packets                                     | Number of non-unicast (i.e. subnetwork-<br>broadcast or subnetwork-multicast) delivered<br>to a higher-layer protocol.  |
| ifInDiscards(13)          | counter     | ifInDiscards(13) =<br>number of discarded<br>packets   | Number of inbound packets which were dis-<br>carded, without any error detected, not to be<br>delivered to a higher-layer protocol. (One rea-<br>son to discard packages might be to free up<br>buffer space)                 |
| ifInErrors(13)            | counter     | ifInErrors(13) =<br>number of error<br>packets   | Number of inbound packets with errors   |
| ifInUnknownProtos<br>(13) | counter     | ifInUnknownProtos<br>(13) = Number of<br>unknown packets                                       | Number of packets received via the interface,<br>discarded because of an unknown or unsup-<br>ported protocol.  |
| ifOutOctets(13)           | counter     | ifOutOctets(13) =<br>Number of octets  | Total number of octets transmitted out from the interface, including framing characters   |
| ifOutUcastPkts(13)        | counter     | ifOutUcastPkts(13)<br>= Number of unicast<br>packets   | Total number of packets that higher-level pro-<br>tocols requested to be transmitted to a sub-<br>network-unicast address, including those that<br>were discarded or not sent.  |
| ifOutNUcastPkts<br>(13)   | counter     | ifOutNUcastPkts<br>(13) = Number of<br>non-unicast packets                                     | Total number of packets that higher-level pro-<br>tocols requested be transmitted to a non-uni-<br>cast (i.e. a subnetwork-broadcast or<br>subnetwork-multicast) address, including<br>those that were discarded or not sent. |

If nothing else is specified, the value of a variable is 0

| Variable          | Data Type | Value   | Description   |
|-------------------|-----------|---|---|
| ifOutDiscards(13) | counter   | ifOutDiscards(13) =<br>Number of discarded<br>packets | Number of outbound packets which were dis-<br>carded without any error detected, not to be<br>transmitted. (One reason to discard packages<br>might be to free up buffer space) |
| ifOutErrors(13)   | counter   | ifOutErrors(13) =<br>Number of error<br>packets       | Number of outbound packets that could not be transmitted due to errors  |
| ifOutQLen(13)     | gauge     | ifOutQLen(13) =<br>Number of packets in<br>queue      | Length of the output packet queue (in packets),   |
| ifSpecific(13)    | objid     | .0.0  | Reference to MIB definitions specific to the particular media being used to realize the in-<br>terface. Here no reference is available, so a fixed value is used for all ports. |

# 12 Media Reduncancy Protocol (MRP)

## 12.1 General

Media Redundancy Protocol (MRP) is a PROFINET specific ring protocol ensuring redundancy in the network, which can significantly decrease network downtime. It is a token based ring protocol with a master-slave hierarchy.

All the nodes in the PROFINET network part of the ring are connected using ring topology (that is, the last node is connected directly to the first node). If, at any point, the connection between two nodes would break, the data will flow the other way instead, guaranteeing that data can be sent to/from the IO Controller to the IO Device(s). The self-healing time is approximately 200 ms.

The Media Redundancy Master (MRM) is responsible for checking the functional capability of the ring network, by sending out cyclic tokens. The Media Redundancy Clients (MRC) basically work as switches that pass on the tokens. The Anybus CompactCom supports acting as a Media Redundancy Client (MRC). It also supports propagating link change to the Media Redundancy Master.

## 12.2 GSDML Entries

MRP functionality is enabled by default in the GSD file. The settings for MRP are located at the Device Access Point (DAP). within the <InterfaceSubmoduleItem ...>. The Anybus CompactCom is defined as "Client" with the keyword <MediaRedundancy SupportedRole= "Client"/>.

For each physical port there are two keywords in the <PortSubmoduleItem ...> section <PortSubmoduleItem ...> supportsRingportConfig="true"IsDefaultRingport="true" ... />. These are set to "true" by default. To disable MRP, these two shall be set to "false".

# 13 Anybus Module Objects

## 13.1 General Information

#### Standard Objects:

- Anybus Object (01h), p. 79
- Diagnostic Object (02h), p. 80
- Network Object (03h), p. 83
- Network Configuration Object (04h), p. 85

Network Specific Objects:

- Socket Interface Object (07h), p. 94
- SMTP Client Object (09h), p. 111
- File System Interface Object (0Ah), p. 116
- Network Ethernet Object (0Ch), p. 117
- Network PROFINET IO Object (0Eh), p. 119
- Functional Safety Module Object (11h), p. 136

## 13.2 Anybus Object (01h)

## Category

Basic

## **Object Description**

This object assembles all common Anybus data, and is described thoroughly in the general *Anybus CompactCom 40 Software Design Guide*.

## **Supported Commands**

| Object:   | Get_Attribute   |
|-----------|-----------------|
| Instance: | Get_Attribute   |
|           | Set_Attribute   |
|           | Get_Enum_String |

## **Object Attributes (Instance #0)**

(Consult the general Anybus CompactCom 40 Software Design Guide for further information.)

## **Instance Attributes (Instance #1)**

Basic

| #     | Name                  | Access  | Туре   | Value   |
|-------|-----------------------|---------|--|---|
| 1     | Module type           | Get     | UINT16   | 0403h (Standard Anybus Compact-<br>Com 40)  |
| 2 11  | -                     | -       | -  | Consult the general Anybus Com-<br>pactCom 40 Software Design Guide<br>for further information. |
| 12    | LED colors            | Get     | struct of:<br>UINT8 (LED1A)<br>UINT8 (LED1B)<br>UINT8 (LED2A)<br>UINT8 (LED2B) | Value: Color:<br>01h Green<br>02h Red<br>01h Green<br>02h Red                                   |
| 13 16 | -                     | -       | -  | Consult the general Anybus Com-   |
| 17    | Virtual attributes    | Get/Set |  | pactCom 40 Software Design Guide<br>for further information.                                    |
| 18    | Black list/White list | Get/Set |  |   |
| 19    | Network time          | Get     | UINT64   | 0 (Not supported)   |

## 13.3 Diagnostic Object (02h)

## Category

Extended

## **Object Description**

This object provides a standardized way of handling host application events & diagnostics, and is thoroughly described in the general *Anybus CompactCom 40 Software Design Guide*.

## **Supported Commands**

| Object:   | Get_Attribute |
|-----------|---------------|
|           | Create        |
|           | Delete        |
| Instance: | Get_Attribute |

## **Object Attributes (Instance #0)**

| #   | Name                    | Access | Data Type | Value  |
|-----|-------------------------|--------|-----------|--|
| 1 4 | -                       | -      | -         | Consult the general Anybus CompactCom 40 Software Design Guide for further information.  |
| 11  | Max no. of instances    | Get    | UINT16    | 5+1 (Of the maximum number of instances there should always<br>be one instance reserved for an event of severity level 'Major,<br>unrecoverable', to force the module into the 'EXCEPTION'-<br>state.) |
| 12  | Supported functionality | Get    | BITS32    | Bit 0: "0" (Latching events are not supported)<br>Bit 1 - 31: reserved (shall be "0")  |

## **Instance Attributes (Instance #1)**

Extended

| # | Name             | Access | Data Type         | Value  |
|---|------------------|--------|-------------------|--|
| 1 | Severity         | Get    | UINT8             | Consult the general Anybus CompactCom 40 Software Design |
| 2 | Event Code       | Get    | UINT8             | Guide for further information.                           |
| 3 | NW specific data | Get    | Array of<br>UINT8 | Optional network specific information, see below.        |
| 4 | Slot             | Get    | UINT16            | Consult the general Anybus CompactCom 40 Software Design |
| 5 | ADI              | Get    | UINT16            | Guide for further information.                           |
| 6 | Element          | Get    | UINT8             |  |
| 7 | Bit              | Get    | UINT8             |  |

| Event Code<br>0FEh | Result           Module issues a Channel Diagnostic entry/alarm. The Event Code will be translated and represented as the Channel Error Type as follows: |                                  |  |       |  |  |  |
|--------------------|--|----------------------------------|--|-------|--|--|--|
|                    |  |                                  |  |       |  |  |  |
|                    |  | 10h                              | Generic Error                          | Error |  |  |  |
|                    | 20h  | Current                          | Short circuit                          |       |  |  |  |
|                    | 21h  | Current, device input side       | Short circuit                          |       |  |  |  |
|                    | 22h  | Current, inside the device       | Short circuit                          |       |  |  |  |
|                    | 23h  | Current, device output side      | Short circuit                          |       |  |  |  |
|                    | 30h  | Voltage                          | Overvoltage                            |       |  |  |  |
|                    | 31h  | Mains Voltage                    | Overvoltage                            |       |  |  |  |
|                    | 32h  | Voltage inside the device        | Overvoltage                            |       |  |  |  |
|                    | 33h  | Output Voltage                   | Overvoltage                            |       |  |  |  |
|                    | 40h  | Temperature                      | Overtemperature                        |       |  |  |  |
|                    | 41h  | Ambient Temperature              | Overtemperature                        |       |  |  |  |
|                    | 42h  | Device Temperature               | Overtemperature                        |       |  |  |  |
|                    | 50h  | Device Hardware                  | Error                                  |       |  |  |  |
|                    | 60h  | Device Software                  | Error                                  |       |  |  |  |
|                    | 61h  | Internal Software                | Error                                  |       |  |  |  |
|                    | 62h  | User Software                    | Error                                  |       |  |  |  |
|                    | 63h  | Data Set                         | Error                                  |       |  |  |  |
|                    | 70h  | Additional Modules               | Error                                  |       |  |  |  |
|                    | 80h  | Monitoring                       | Error                                  |       |  |  |  |
|                    | 81h  | Communication                    | Error                                  |       |  |  |  |
|                    | 82h  | Protocol Error                   | Error                                  |       |  |  |  |
|                    | 90h  | External Error                   | Error                                  |       |  |  |  |
|                    | F0h  | Additional Functions             | Error                                  |       |  |  |  |
| FFh                | Module is  | ssues a Generic Diagnostic entry | /alarm based on network specific data. |       |  |  |  |
|                    | See deta   | ils below.                       |  |       |  |  |  |

Major unrecoverable events cause the module to disconnect itself from the network, thus preventing network participation. Other severity levels either produce a Channel Diagnostic entry/alarm or a Generic Diagnostic entry/alarm, depending on the Event Code:

### **Details: Network Specific Data**

Network specific diagnostic data serves as the payload in the PROFINET diagnostic alarm. The data contains an identifier (UserStructureIdentifier) that describes the structure of the data.

The following identifier values are supported:

- 8000h (Channel Diagnostic)
- 8002h (Extended Channel Diagnostic)
- 8003h (Qualified Channel Diagnostic)

| Byte | Contents                           |
|------|------------------------------------|
| 1    | UserStructureIdentifier, low byte  |
| 2    | UserStructureIdentifier, high byte |
| 3 16 | Data                               |

## **Object Error Codes**

| Code | Error  |  |  |  |  |  |
|------|--|--|--|--|--|--|
| 03h  | API does not exist                             |  |  |  |  |  |
| 04h  | No module inserted in the specified slot       |  |  |  |  |  |
| 05h  | No submodule inserted in the specified subslot |  |  |  |  |  |
| 06h  | Slot number specified is out-of-range          |  |  |  |  |  |
| 07h  | Subslot number specified is out-of-range       |  |  |  |  |  |
| 08h  | Failed to add the channel diagnostic entry     |  |  |  |  |  |
| 09h  | Failed to send the channel diagnostic alarm    |  |  |  |  |  |
| 0Ah  | Channel number out-of-range                    |  |  |  |  |  |
| 0Bh  | ChannelPropType out-of-range                   |  |  |  |  |  |
| 0Ch  | ChannelPropDir out-of-range                    |  |  |  |  |  |
| 0Dh  | ChannelPropAcc out-of-range                    |  |  |  |  |  |
| 0Eh  | ChannelPropMaintReq out-of-range               |  |  |  |  |  |
| 0Fh  | ChannelPropMaintDem out-of-range               |  |  |  |  |  |
| 10h  | UserStructIdent out-of-range                   |  |  |  |  |  |
| 11h  | ChannelErrType out-of-range                    |  |  |  |  |  |
| FFh  | Unknown error                                  |  |  |  |  |  |

## 13.4 Network Object (03h)

## Category

Basic

## **Object Description**

For more information regarding this object, consult the general *Anybus CompactCom 40 Software Design Guide*.

## **Supported Commands**

| Object:   | Get_Attribute      |
|-----------|--------------------|
| Instance: | Get_Attribute      |
|           | Set_Attribute      |
|           | Get_Enum_String    |
|           | Map_ADI_Write_Area |
|           | Map_ADI_Read_Area  |

## **Object Attributes (Instance #0)**

(Consult the general Anybus CompactCom 40 Software Design Guide for further information.)

## Instance Attributes (Instance #1)

#### Basic

| # | Name                     | Access | Туре             | Value  |
|---|--------------------------|--------|------------------|--|
| 1 | Network type             | Get    | UINT16           | 0089h (PROFINET IRT) or<br>009Dh (PROFINET IRT Fiber Optic)  |
| 2 | Network type string      | Get    | Array of<br>CHAR | "PROFINET IRT" or<br>"PROFINET IRT Fiber Optic"  |
| 3 | Data format              | Get    | ENUM             | 01h (MSB first)  |
| 4 | Parameter data support   | Get    | BOOL             | True   |
| 5 | Write process data size  | Get    | UINT16           | Current write process data size (in bytes)<br>Updated on every successful Map_ADI_Write_Area. (Consult<br>the general Anybus CompactCom 40 Software Design Guide for<br>further information.)                  |
| 6 | Read process data size   | Get    | UINT16           | Current read process data size (in bytes)<br>Updated on every successful Map_ADI_Read_Area. (Consult<br>the general Anybus CompactCom 40 Software Design Guide for<br>further information.)                    |
| 7 | Exception<br>Information | Get    | UINT8            | Additional information available if the module has entered the EXCEPTION state.  |
|   |                          |        |                  | Value: Meaning:  |
|   |                          |        |                  | 00h No information   |
|   |                          |        |                  | 01h Illegal value  |
|   |                          |        |                  | 02h Wrong data size  |
|   |                          |        |                  | 03h Illegal response   |
|   |                          |        |                  | 04h Missing MAC address (Only valid for Anybus IP)   |
|   |                          |        |                  | 05h Command timeout (an expected command not re-<br>ceived within time limit)  |
|   |                          |        |                  | 06h The implementation of the Modular Device Object in<br>the host application is not correct. Either Number of<br>ADIs per module exceeds 4095 or an error re-<br>sponse is received on the Get_List command. |
|   |                          |        |                  | 07h Wrong version in PROFlenergy object  |
|   |                          |        |                  | 08h Wrong number of instances in PROFlenergy object  |

## 13.5 Network Configuration Object (04h)

## Category

Extended

## **Object Description**

This object holds network specific configuration parameters that may be set by the end user. A reset command (factory default) issued towards this object will result in all instances being set to their default values.

See also ...

- Communication Settings, p. 12
- E-mail Client, p. 44

Allowing the following instances to be set by the host application during start-up will inhibit the possibility to pass conformance tests.

## **Supported Commands**

Object: Get\_Attribute Reset Instance: Get\_Attribute Set\_Attribute Get\_Enum\_String

## **Object Attributes (Instance #0)**

| # | Name                       | Access | Data Type | Value | Description                   |
|---|----------------------------|--------|-----------|-------|-------------------------------|
| 3 | Number of instances        | Get    | UINT16    | 13    | Supported number of instances |
| 4 | Highest instance<br>number | Get    | UINT16    | 21    | Highest instance number       |

(Consult the general Anybus CompactCom 40 Software Design Guide for further information.)

## Instance Attributes (Instance #3, IP Address)

Value is used after module reset.

| # | Name               | Access  | Data Type         | Description  |
|---|--------------------|---------|-------------------|--|
| 1 | Name               | Get     | Array of<br>CHAR  | "IP address"<br>(Multilingual, see page 92)  |
| 2 | Data type          | Get     | UINT8             | 04h (= UINT8)  |
| 3 | Number of elements | Get     | UINT8             | 04h (four elements)  |
| 4 | Descriptor         | Get     | UINT8             | 07h (read/write/shared access)   |
| 5 | Value              | Get/Set | Array of<br>UINT8 | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0) |
| 6 | Configured Value   | Get     | Array of<br>UINT8 | Holds the configured value, which will be written to attribute #5 after the module has been reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0)                    |

!

This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #4, Subnet Mask)

Value is used after module reset.

| # | Name               | Access  | Data Type         | Description  |
|---|--------------------|---------|-------------------|--|
| 1 | Name               | Get     | Array of<br>CHAR  | "Subnet mask"<br>(Multilingual, see page 92)   |
| 2 | Data type          | Get     | UINT8             | 04h (= UINT8)  |
| 3 | Number of elements | Get     | UINT8             | 04h (four elements)  |
| 4 | Descriptor         | Get     | UINT8             | 07h (read/write/shared access)   |
| 5 | Value              | Get/Set | Array of<br>UINT8 | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0) |
| 6 | Configured Value   | Get     | Array of<br>UINT8 | Holds the configured value, which will be written to attribute #5 after the module has been reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0)                    |



This attribute should not be set by the application at every power on, as this would cause certification problems.

Value is used after module reset.

| # | Name               | Access  | Data Type         | Description  |
|---|--------------------|---------|-------------------|--|
| 1 | Name               | Get     | Array of<br>CHAR  | "Gateway"<br>(Multilingual, see page 92)   |
| 2 | Data type          | Get     | UINT8             | 04h (= UINT8)  |
| 3 | Number of elements | Get     | UINT8             | 04h (four elements)  |
| 4 | Descriptor         | Get     | UINT8             | 07h (read/write/shared access)   |
| 5 | Value              | Get/Set | Array of<br>UINT8 | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0) |
| 6 | Configured Value   | Get     | Array of<br>UINT8 | Holds the configured value, which will be written to attribute #5 after the module has been reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0)                    |

!

This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #6, DHCP Enable)

Value is used after module reset.

| # | Name               | Access     | Data Type        | Descript             | tion                               |  |
|---|--------------------|------------|------------------|----------------------|------------------------------------|--|
| 1 | Name               | Get        | Array of<br>CHAR | "DHCP"<br>(Multiling | jual, see page 9                   | 2)   |
| 2 | Data type          | Get        | UINT8            | 08h (= E             | NUM)                               |  |
| 3 | Number of elements | Get        | UINT8            | 01h (one             | element)                           |  |
| 4 | Descriptor         | Get        | UINT8            | 07h (rea             | d/write/shared a                   | ccess)   |
| 5 | Value              | Get/Set EN |                  | value is r           |                                    | vill be received. If written, the written<br>ute #6 until a reset.<br>2) |
|   |                    |            |                  | Value                | String                             | Meaning  |
|   |                    |            |                  | 00h                  | "Disable"                          | DHCP disabled (default)  |
|   |                    |            |                  | 01h                  | "Enable"                           | DHCP enabled   |
| 6 | Configured Value   | Get        | ENUM             |                      | e configured val<br>module has bee | ue, which will be written to attribute #5<br>n reset.                    |
|   |                    |            |                  | <u>Value</u>         | String                             | Meaning  |
|   |                    |            |                  | 00h                  | "Disable"                          | DHCP disabled  |
|   |                    |            |                  | 01h                  | "Enable"                           | DHCP enabled   |

Do not set this unless the end user explicitly would like to turn DHCP on. Normally the PROFINET IO Controller assigns the IP address.

## Instance Attributes (Instance #9, DNS1)

This instance holds the address to the primary DNS server. Changes are valid after reset.

| # | Name               | Access  | Data Type         | Description  |
|---|--------------------|---------|-------------------|--|
| 1 | Name               | Get     | Array of<br>CHAR  | "DNS1"<br>(Multilingual, see page 92)  |
| 2 | Data type          | Get     | UINT8             | 04h (= UINT8)  |
| 3 | Number of elements | Get     | UINT8             | 04h (four elements)  |
| 4 | Descriptor         | Get     | UINT8             | 07h (read/write/shared access)   |
| 5 | Value              | Get/Set | Array of<br>UINT8 | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0) |
| 6 | Configured Value   | Get     | Array of<br>UINT8 | Holds the configured value, which will be written to attribute #5 after the module has been reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0)                    |

## Instance Attributes (Instance #10, DNS2)

This instance holds the address to the secondary DNS server. Changes are valid after reset.

| # | Name               | Access  | Data Type         | Description  |
|---|--------------------|---------|-------------------|--|
| 1 | Name               | Get     | Array of<br>CHAR  | "DNS2"<br>(Multilingual, see page 92)  |
| 2 | Data type          | Get     | UINT8             | 04h (= UINT8)  |
| 3 | Number of elements | Get     | UINT8             | 04h (four elements)  |
| 4 | Descriptor         | Get     | UINT8             | 07h (read/write/shared access)   |
| 5 | Value              | Get/Set | Array of<br>UINT8 | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0) |
| 6 | Configured Value   | Get     | Array of<br>UINT8 | Holds the configured value, which will be written to attribute #5<br>after the module has been reset.<br>Valid range: 0.0.0.0 - 255.255.255.255 (Default =0.0.0.0)                 |

## Instance Attributes (Instance #11, Host name)

This instance holds the host name of the module. Changes are valid after reset.

| # | Name               | Access  | Data Type        | Description   |
|---|--------------------|---------|------------------|---|
| 1 | Name               | Get     | Array of<br>CHAR | "Host name"<br>(Multilingual, see page 92)  |
| 2 | Data type          | Get     | UINT8            | 07h (= CHAR)  |
| 3 | Number of elements | Get     | UINT8            | 40h (64 elements)   |
| 4 | Descriptor         | Get     | UINT8            | 07h (read/write/shared access)  |
| 5 | Value              | Get/Set | Array of<br>CHAR | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset.<br>Host name, 64 characters |
| 6 | Configured Value   | Get     | Array of<br>CHAR | Holds the configured value, which will be written to attribute #5<br>after the module has been reset.<br>Host name, 64 characters                 |

## Instance Attributes (Instance #12, Domain name)

This instance holds the domain name. Changes are valid after reset.

| # | Name               | Access  | Data Type        | Description   |
|---|--------------------|---------|------------------|---|
| 1 | Name               | Get     | Array of<br>CHAR | "Host name"<br>(Multilingual, see page 92)  |
| 2 | Data type          | Get     | UINT8            | 07h (= CHAR)  |
| 3 | Number of elements | Get     | UINT8            | 30h (48 elements)   |
| 4 | Descriptor         | Get     | UINT8            | 07h (read/write/shared access)  |
| 5 | Value              | Get/Set | Array of<br>CHAR | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset.<br>Domain name, 48 characters |
| 6 | Configured Value   | Get     | Array of<br>CHAR | Holds the configured value, which will be written to attribute #5<br>after the module has been reset.<br>Domain name, 48 characters                 |

## Instance Attributes (Instance #13, SMTP Server)

This instance holds the SMTP server address. Changes are valid after reset.

| # | Name               | Access  | Data Type        | Description   |
|---|--------------------|---------|------------------|---|
| 1 | Name               | Get     | Array of<br>CHAR | "SMTP server"<br>(Multilingual, see page 92)  |
| 2 | Data type          | Get     | UINT8            | 07h (= CHAR)  |
| 3 | Number of elements | Get     | UINT8            | 40h (64 elements)   |
| 4 | Descriptor         | Get     | UINT8            | 07h (read/write/shared access)  |
| 5 | Value              | Get/Set | Array of<br>CHAR | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset. SMTP server address, 64 characters. |
| 6 | Configured Value   | Get     | Array of<br>CHAR | Holds the configured value, which will be written to attribute #5 after the module has been reset.<br>SMTP server address, 64 characters.                 |

## Instance Attributes (Instance #14, SMTP User)

This instance holds the user name for the SMTP account. Changes are valid after reset.

| # | Name               | Access  | Data Type        | Description  |
|---|--------------------|---------|------------------|--|
| 1 | Name               | Get     | Array of<br>CHAR | "SMTP user"<br>(Multilingual, see page 92)   |
| 2 | Data type          | Get     | UINT8            | 07h (= CHAR)   |
| 3 | Number of elements | Get     | UINT8            | 40h (64 elements)  |
| 4 | Descriptor         | Get     | UINT8            | 07h (read/write/shared access)   |
| 5 | Value              | Get/Set | Array of<br>CHAR | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset.<br>SMTP account user name, 64 characters |
| 6 | Configured Value   | Get     | Array of<br>CHAR | Holds the configured value, which will be written to attribute #5<br>after the module has been reset.<br>SMTP account user name, 64 characters                 |

## Instance Attributes (Instance #15, SMTP Password)

This instance holds the password for the SMTP account. Changes are valid after reset.

| # | Name               | Access  | Data Type        | Description   |
|---|--------------------|---------|------------------|---|
| 1 | Name               | Get     | Array of<br>CHAR | "SMTP Pswd"<br>(Multilingual, see page 92)  |
| 2 | Data type          | Get     | UINT8            | 07h (= CHAR)  |
| 3 | Number of elements | Get     | UINT8            | 40h (64 elements)   |
| 4 | Descriptor         | Get     | UINT8            | 07h (read/write/shared access)  |
| 5 | Value              | Get/Set | Array of<br>CHAR | If read, the actual value will be received. If written, the written value is reflected in attribute #6 until a reset.<br>SMTP account password, 64 characters |
| 6 | Configured Value   | Get     | Array of<br>CHAR | Holds the configured value, which will be written to attribute #5<br>after the module has been reset.<br>SMTP account password, 64 characters                 |

## Instance Attributes (Instances #16 - #19)

(Reserved)

### Instance Attributes (Instance #20, Station Name)

The Station Name identifies the Anybus module on PROFINET. If this value is changed by the host application during runtime, a reset is required in order for changes to have effect. Changes made through DCP will have immediate effect, however.

The Station Name field shall be coded as data type CHAR with 1 to 240 characters. The definition of RFC 5890 and the following syntax applies:

- 1 or more labels, separated by [.]
- Total length is 1 to 240
- Label length is 1 to 63
- Labels consist of [a-z, 0-9, -]
- Labels do not start with [-]
- Labels do not end with [-]

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- The first label must not have the form "port-xyz" or "port-xyz-abcde", where a, b, c, d, e, x, y, z = 0...9, to avoid similarity with the field AliasNameValue
- Station names must not have the form n.n.n.n, where n = 0...999

If the Station name does not pass validation by the Anybus module, an error response with error code 0Ch will be returned to the application and the Station name will not be changed/saved.

| # | Name               | Access  | Data Type        | Description  |
|---|--------------------|---------|------------------|--|
| 1 | Name               | Get     | Array of<br>CHAR | "Station name"<br>(Multilingual, see page 92)        |
| 2 | Data type          | Get     | UINT8            | 07h (= CHAR)   |
| 3 | Number of elements | Get     | UINT8            | F0h (240 elements)                                   |
| 4 | Descriptor         | Get     | UINT8            | 07h (read/write/shared access)                       |
| 5 | Value              | Get/Set | Array of<br>CHAR | The current Station name                             |
| 6 | Configured value   | Get/Set | Array of<br>CHAR | The configured value that will be used after restart |

This attribute shall normally not be set by the application. The station name is normally set by the end user via the network. The host application shall use this attribute when the end user has the possibility to edit the station name through the application, and chooses to do so.

This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #21, F-Address)

This instance holds the F-Address, which is the PROFIsafe address for the safety module. If this value is changed by the host application during runtime, a reset is required in order for changes to have effect.

| # | Name               | Access  | Data Type        | Description   |
|---|--------------------|---------|------------------|---|
| 1 | Name               | Get     | Array of<br>CHAR | "F-Adress"<br>(Multilingual, see page 92)                               |
| 2 | Data type          | Get     | UINT8            | 05h (= UINT16)  |
| 3 | Number of elements | Get     | UINT8            | 01h (one elements)  |
| 4 | Descriptor         | Get     | UINT8            | 03h (read/write access)   |
| 5 | Value              | Get/Set | UINT16           | F-Address set by the host application.<br>Range: 1 - 65534 (Default: 1) |
| 6 | Configured value   | Get/Set | UINT16           | The configured value that will be used after restart                    |

### **Multilingual Strings**

The instance names and enumeration strings in this object are multilingual, and are translated based on the current language settings as follows:

| Instance | English      | German            | Spanish          | Italian          | French           |
|----------|--------------|-------------------|------------------|------------------|------------------|
| 3        | IP address   | IP-Adresse        | Dirección IP     | Indirizzo IP     | Adresse IP       |
| 4        | Subnet mask  | Subnetz-<br>maske | Masac.<br>subred | Sottorete        | Sous-réseau      |
| 5        | Gateway      | Gateway           | Pasarela         | Gateway          | Passerelle       |
| 6        | DHCP         | DHCP              | DHCP             | DHCP             | DHCP             |
|          | Enable       | Einschalten       | Activado         | Abilitato        | Activé           |
|          | Disable      | Ausschalten       | Desactivado      | Disabilitato     | Désactivé        |
| 7        | Comm 1       | Komm 1            | Comu 1           | Connessione<br>1 | Comm 1           |
| 8        | Comm 2       | Komm 2            | Comu 2           | Connessione<br>2 | Comm 2           |
| 9        | DNS1         | DNS 1             | DNS Primaria     | DNS1             | DNS1             |
| 10       | DNS2         | DNS 2             | DNS<br>Secundia. | DNS2             | DNS2             |
| 11       | Host name    | Host name         | Nombre Host      | Nome Host        | Nom hôte         |
| 12       | Domain name  | Domain name       | Nobre<br>Domain  | Nome<br>Dominio  | Dom<br>Domaine   |
| 13       | SMTP Server  | SMTP Server       | Servidor<br>SMTP | Server SMTP      | SMTP<br>serveur  |
| 14       | SMTP User    | SMTP User         | Usuario<br>SMTP  | Utente SMTP      | SMTP utilisa.    |
| 15       | SMTP Pswd    | SMTP PSWD         | Clave SMTP       | Password<br>SMTP | SMTP mt<br>passe |
| 20       | Station name | Stationsname      | Nom.<br>Estacion | Nome<br>Stazione | Nom Station      |
| 21       | F-Address    | F-Adresse         | Dirección-F      | Indirizzo-F      | F-Adresse        |

## **Command Details: Reset**

### Category

### Details

| Command Code: | 05h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

#### Description

A reset command to this object will result in that all instances are set to their default values.

It is optional to implement support for this command.

Command Details

| Field     | Comments                    |
|-----------|-----------------------------|
| CmdExt[0] | 00h (Reserved)              |
| CmdExt[1] | 01h (Factory default reset) |

Response Details

(No data)

## 13.6 Socket Interface Object (07h)

## Category

Extended

## **Object Description**

This object provides direct access to the TCP/IP stack socket interface, enabling custom protocols to be implemented over TCP/UDP.

Note that some of the commands used when accessing this object may require segmentation. A message will be segmented if the amount of data sent or received is larger than the message channel can handle. For more information, see *Message Segmentation*, *p. 109*.

*The use of functionality provided by this object should only be attempted by users who are already familiar with socket interface programming and who fully understands the concepts involved in TCP/IP programming.* 

## **Supported Commands**

| Object:   | Get_Attribute                  |
|-----------|--------------------------------|
|           | Create (See below)             |
|           | Delete (See below)             |
|           | DNS_Lookup (See below)         |
| Instance: | Get_Attribute                  |
|           | Set_Attribute                  |
|           | Bind (See below)               |
|           | Shutdown (See below)           |
|           | Listen (See below)             |
|           | Accept (See below)             |
|           | Connect (See below)            |
|           | Receive (See below)            |
|           | Receive_From (See below)       |
|           | Send (See below)               |
|           | Send_To (See below)            |
|           | P_Add_membership (See below)   |
|           | IP_Drop_membership (See below) |
|           |                                |

## **Object Attributes (Instance #0)**

| #  | Name                  | Access | Data Type        | Value                           |  |
|----|-----------------------|--------|------------------|---------------------------------|--|
| 1  | Name                  | Get    | Array of<br>CHAR | "Socket interface"              |  |
| 2  | Revision              | Get    | UINT8            | 01h                             |  |
| 3  | Number of instances   | Get    | UINT16           | Number of opened sockets        |  |
| 4  | Highest instance no.  | Get    | UINT16           | Highest created instance number |  |
| 11 | Max. no. of instances | Get    | UINT16           | 0008h (8 instances):            | BACnet/IP                              |
|    |                       |        |                  | 0014h (20 instances):           | All other industrial Ethernet networks |

## Instance Attributes (Sockets #1...Max. no. of instances)

#### Extended

| #      | Name                   | Access         | Data Type | Description   |  |
|--------|------------------------|----------------|-----------|---|--|
| 1      | Socket Type            | Get            | UINT8     | Value: Socket Type  |  |
|        |                        |                |           | 00h SOCK_STREAM, NONBLOCKING (TCP)  |  |
|        |                        |                |           | 01h SOCK_STREAM, BLOCKING (TCP)   |  |
|        |                        |                |           | 02h SOCK_DGRAM, NONBLOCKING (UDP)   |  |
|        |                        |                |           | 03h SOCK_DGRAM, BLOCKING (UDP)  |  |
| 2      | Port                   | Get            | UINT16    | Local port that the socket is bound to  |  |
| 3      | Host IP                | Get            | UINT32    | Host IP address, or 0 (zero) if not connected   |  |
| 4      | Host port              | Get            | UINT16    | Host port number, or 0 (zero) if not connected  |  |
| 5      | TCP State              | Get            | UINT8     | State (TCP sockets only):   |  |
|        |                        |                |           | Value State/Description   |  |
|        |                        |                |           | 00h CLOSED Closed   |  |
|        |                        |                |           | 01h LISTEN Listening for connection   |  |
|        |                        |                |           | 02h SYN SENT Active, have sent and received SYN   |  |
|        |                        |                |           | 03h SYN_RECEIVED Have sent and received SYN   |  |
|        |                        |                |           | 04h ESTABLISHED Established.  |  |
|        |                        |                |           | 05h CLOSE WAIT Received FIN, waiting for close  |  |
|        |                        |                |           | 06h FIN_WAIT_1 Have closed, sent FIN  |  |
|        |                        |                |           | 07h CLOSING Closed exchanged FIN; await FIN ACK   |  |
|        |                        |                |           | 08h LAST_ACK Have FIN and close; await FIN ACK  |  |
|        |                        |                |           | 09h FIN_WAIT_2 Have closed, FIN is acknowledged   |  |
|        |                        |                |           | Ah TIME_WAIT_Quiet wait after close   |  |
| 6      |                        | Get            | UINT16    |   |  |
| 6<br>7 | TCP RX bytes           |                | UINT16    | Number of bytes in RX buffers (TCP sockets only)  |  |
|        | TCP TX bytes           | Get<br>Cat/Cat |           | Number of bytes in TX buffers (TCP sockets only)  |  |
| 8      | Reuse address          | Get/Set        | BOOL      | Socket can reuse local address<br>Value Meaning   |  |
|        |                        |                |           | 1 Enabled   |  |
|        |                        |                |           | 0 Disabled (default)  |  |
| 9      | Keep alive             | Get/Set        | BOOL      | Protocol probes idle connection (TCP sockets only).<br>If the Keep alive attribute is set, the connection will be probed  |  |
|        |                        |                |           | for the first time after it has been idle for 120 minutes. If a probe<br>attempt fails, the connection will continue to be probed at inter-<br>vals of 75s. The connection is terminated after 8 failed probe |  |
|        |                        |                |           | attempts.   |  |
|        |                        |                |           | Value Meaning<br>1 Enabled  |  |
|        |                        |                |           | 0 Disabled (default)  |  |
| 10     | IP Multicast TTL       | Get/Set        | UINT8     | IP Multicast TTL value (UDP sockets only).<br>Default = 1.  |  |
| 11     | IP Multicast Loop      | Get/Set        | BOOL      | IP multicast loop back (UDP sockets only)<br>Must belong to group in order to get the loop backed message   |  |
|        |                        |                |           | Value Meaning   |  |
|        |                        |                |           | 1 Enabled (default)   |  |
| 12     | (reserved)             |                |           | 0 Disabled  |  |
| 13     | TCP No Delay           | Get/Set        | BOOL      | Don't delay send to coalesce packets (TCP).   |  |
|        | i ci i to Doldy        | 000000         | 2002      | Value Meaning   |  |
|        |                        |                |           | 1 Delay (default)   |  |
|        |                        |                |           | 0 Don't delay (turn off Nagle's algorithm on socket)  |  |
| 14     | TCP Connect<br>Timeout | Get/Set        | UINT16    | TCP Connect timeout in seconds (default = 75s)  |  |

## **Command Details: Create**

#### Category

Extended

#### Details

| Command Code | 03h             |
|--------------|-----------------|
| Valid for:   | Object Instance |

#### Description

This command creates a socket.

This command is only allowed in WAIT\_PROCESS, IDLE and PROCESS\_ACTIVE states.

Command Details

| Field     | Contents                                  |   |
|-----------|---|---|
| CmdExt[0] | (reserved, set to zero)                   |   |
| CmdExt[1] | <u>Value:</u><br>00h<br>01h<br>02h<br>03h | <u>Socket Type:</u><br>SOCK_STREAM, NON-BLOCKING (TCP)<br>SOCK_STREAM, BLOCKING (TCP)<br>SOCK_DGRAM, NON-BLOCKING (UDP)<br>SOCK_DGRAM, BLOCKING (UDP) |

#### Response Details

| Field   | Contents               | Comments                               |
|---------|------------------------|--|
| Data[0] | Instance number (low)  | Instance number of the created socket. |
| Data[1] | Instance number (high) |  |

## **Command Details: Delete**

#### Category

Extended

#### Details

| Command Code | 04h             |
|--------------|-----------------|
| Valid for:   | Object Instance |

#### Description

This command deletes a previously created socket and closes the connection (if connected).

- If the socket is of TCP-type and a connection is established, the connection is terminated with the RSTflag.
- To gracefully terminate a TCP-connection, it is recommended to use the 'Shutdown'-command (see below) before deleting the socket, causing the connection to be closed with the FIN-flag instead.
- Command Details

| Field     | Contents                         | Comments   |
|-----------|----------------------------------|--|
| CmdExt[0] | Instance number to delete (low)  | Instance number of socket that shall be deleted. |
| CmdExt[1] | Instance number to delete (high) |  |

Response Details

(no data)

### **Command Details: Bind**

#### Category

Extended

#### Details

| Command Code | 10h      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

This command binds a socket to a local port.

Command Details

| Field     | Contents                     | Comments   |
|-----------|------------------------------|--|
| CmdExt[0] | Requested port number (low)  | Set to 0 (zero) to request binding to any free port. |
| CmdExt[1] | Requested port number (high) |  |

Response Details

| Field     | Contents                 | Comments                                  |
|-----------|--------------------------|---|
| CmdExt[0] | Bound port number (low)  | Actual port that the socket was bound to. |
| CmdExt[1] | Bound port number (high) |   |

### **Command Details: Shutdown**

#### Category

#### Extended

#### Details

| Command Code | 11h      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

This command closes a TCP-connection using the FIN-flag. Note that the response does not indicate if the connection actually shut down, which means that this command cannot be used to poll non-blocking sockets, nor will it block for blocking sockets.

Command Details

| Field     | Contents                |  |
|-----------|-------------------------|--|
| CmdExt[0] | (reserved, set to zero) |  |
| CmdExt[1] | <u>Value:</u><br>00h    | <u>Mode:</u><br>Shutdown receive channel |
|           | 01h                     | Shutdown receive channel                 |
|           | 02h                     | Shutdown both receive- and send channel  |

#### Response Details

(no data)

The recommended sequence to gracefully shut down a TCP connection is described below.

Application initiates shutdown:

- 1. Send shutdown with CmdExt[1] set to 01h. This will send FIN-flag to host shutting down the send channel, note that the receive channel will still be operational.
- 2. Receive data on socket until error message Object specific error (EPIPE (13)) is received, indicating that the host closed the receive channel. If host does not close the receive channel use a timeout and progress to step 3.
- 3. Delete the socket instance. If step 2 timed out, RST-flag will be sent to terminate the socket.

Host initiates shutdown:

- 1. Receive data on socket, if zero bytes received it indicates that the host closed the receive channel of the socket.
- 2. Try to send any unsent data to the host.
- 3. Send shutdown with CmdExt[1] set to 01h. This will send FIN-flag to host shutting down the send channel.
- 4. Delete the socket instance.

## **Command Details: Listen**

#### Category

Extended

#### Details

| Command Code | 12h      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

This command puts a TCP socket in listening state.

#### Command Details

| Field     | Contents                |
|-----------|-------------------------|
| CmdExt[0] | (reserved, set to zero) |
| CmdExt[1] | (reserved)              |

#### Response Details

(no data)

## **Command Details: Accept**

#### Category

#### Extended

#### Details

| Command Code | 13h      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

This command accepts incoming connections on a listening TCP socket. A new socket instance is created for each accepted connection. The new socket is connected with the host and the response returns its instance number.

| NONBLOCKING mode | This command must be issued repeatedly (polled) for incoming connections. If no incoming connection request exists, the module will respond with error code 0006h (EWOULDBLOCK). |
|------------------|--|
| BLOCKING mode    | This command will block until a connection request has been detected.  |

This command will only be accepted if there is a free instance to use for accepted connections. For blocking connections, this command will reserve an instance.

Command Details

(no data)

Response Details

| Field   | Contents   |
|---------|--|
| Data[0] | Instance number for the connected socket (low byte)  |
| Data[1] | Instance number for the connected socket (high byte) |
| Data[2] | Host IP address byte 4                               |
| Data[3] | Host IP address byte 3                               |
| Data[4] | Host IP address byte 2                               |
| Data[5] | Host IP address byte 1                               |
| Data[6] | Host port number (low byte)                          |
| Data[7] | Host port number (high byte)                         |

## **Command Details: Connect**

#### Category

Extended

#### Details

| Command Code | 14h      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

For SOCK-DGRAM-sockets, this command specifies the peer with which the socket is to be associated (to which datagrams are sent and the only address from which datagrams are received).

For SOCK\_STREAM-sockets, this command attempts to establish a connection to a host.

SOCK\_STREAM-sockets may connect successfully only once, while SOCK\_DGRAM-sockets may use this service multiple times to change their association. SOCK-DGRAM-sockets may dissolve their association by connecting to IP address 0.0.0.0, port 0 (zero).

| NON-BLOCKING mode: | This command must be issued repeatedly (polled) until a connection is connected, rejected or timed out. The first connect-attempt will be accepted, thereafter the command will return error code 22 (EINPROGRESS) on poll requests while attempting to connect. |
|--------------------|--|
| BLOCKING mode:     | This command will block until a connection has been established or the connection request is cancelled due to a timeout or a connection error.   |

#### Command Details

| Field     | Contents                     |
|-----------|------------------------------|
| CmdExt[0] | (reserved, set to zero)      |
| CmdExt[1] |                              |
| Data[0]   | Host IP address byte 4       |
| Data[1]   | Host IP address byte 3       |
| Data[2]   | Host IP address byte 2       |
| Data[3]   | Host IP address byte 1       |
| Data[4]   | Host port number (low byte)  |
| Data[5]   | Host port number (high byte) |

#### Response Details

(no data)

### **Command Details: Receive**

#### Category

#### Extended

#### Details

| Command Code | 15h      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

This command receives data from a connected socket. Message segmentation may be used to receive up to 1472 bytes (for more information, see *Message Segmentation, p. 109*).

For SOCK-DGRAM-sockets, the module will return the requested amount of data from the next received datagram. If the datagram is smaller than requested, the entire datagram will be returned in the response message. If the datagram is larger than requested, the excess bytes will be discarded.

For SOCK\_STREAM-sockets, the module will return the requested number of bytes from the received data stream. If the actual data size is less than requested, all available data will be returned.

| NON-BLOCKING mode: | If no data is available on the socket, the error code 0006h (EWOULDBLOCK) will be returned. |
|--------------------|---|
| BLOCKING mode:     | The module will not issue a response until the operation has finished.                      |

If the module responds successfully with 0 (zero) bytes of data, it means that the host has closed the connection. The send channel may however still be valid and must be closed using **Shutdown** and/or **Delete**.

Command Details

| Field     | Contents                  | Comments  |
|-----------|---------------------------|---|
| CmdExt[0] | (reserved)                | (set to zero)   |
| CmdExt[1] | Segmentation Control bits | For more information, see <i>Message Segmentation, p.</i> 109 |
| Data[0]   | Receive data size (low)   | Only used in the first segment                                |
| Data[1]   | Receive data size (high)  |   |

#### Response Details

The data in the response may be segmented (For more information, see *Message Segmentation, p. 109*).

| Field     | Contents                  | Comments   |
|-----------|---------------------------|--|
| CmdExt[0] | (reserved)                | (set to zero)  |
| CmdExt[1] | Segmentation Control bits | For more information, see <i>Message Segmentation</i> , p. 109 |
| Data[0n]  | Received data             | -  |

## **Command Details: Receive\_From**

#### Category

Extended

#### Details

| Command Code | 16h      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

This command receives data from an unconnected SOCK\_DGRAM-socket. Message segmentation may be used to receive up to 1472 bytes (For more information, see *Message Segmentation, p. 109*).

The module will return the requested amount of data from the next received datagram. If the datagram is smaller than requested, the entire datagram will be returned in the response message. If the datagram is larger than requested, the excess bytes will be discarded.

The response message contains the IP address and port number of the sender.

| NON-BLOCKING mode: | If no data is available on the socket, the error code 0006h (EWOULDBLOCK) will be returned. |
|--------------------|---|
| BLOCKING mode:     | The module will not issue a response until the operation has finished.                      |

Command Details

| Field     | Contents                      | Comments  |
|-----------|-------------------------------|---|
| CmdExt[0] | (reserved)                    | (set to zero)   |
| CmdExt[1] | Segmentation Control bits     | For more information, see <i>Message Segmentation, p.</i> 109 |
| Data[0]   | Receive data size (low byte)  | Only used in the first segment                                |
| Data[1]   | Receive data size (high byte) |   |

#### Response Details

The data in the response may be segmented (For more information, see *Message Segmentation, p. 109*).

| Field     | Contents                     | Comments  |
|-----------|------------------------------|---|
| CmdExt[0] | (reserved)                   | (set to zero)   |
| CmdExt[1] | Segmentation Control bits    | For more information, see <i>Message Segmentation</i> , <i>p.</i> 109 |
| Data[0]   | Host IP address byte 4       | The host address/port information is only included in the             |
| Data[1]   | Host IP address byte 3       | first segment. All data thereafter will start at Data[0]              |
| Data[2]   | Host IP address byte 2       |   |
| Data[3]   | Host IP address byte 1       |   |
| Data[4]   | Host port number (low byte)  |   |
| Data[5]   | Host port number (high byte) |   |
| Data[6n]  | Received data                |   |

## **Command Details: Send**

#### Category

#### Extended

#### Details

| Command Code | 17h      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

This command sends data on a connected socket. Message segmentation may be used to send up to 1472 bytes (For more information, see *Message Segmentation*, *p. 109*).

| NON-BLOCKING mode: | If there isn't enough buffer space available in the send buffers, the module will respond with error code 0006h (EWOULDBLOCK) |
|--------------------|---|
| BLOCKING mode:     | If there isn't enough buffer space available in the send buffers, the module will block until there is.                       |

#### Command Details

To allow larger amount of data (i.e. >255 bytes) to be sent, the command data may be segmented (For more information, see *Message Segmentation, p. 109*).

| Field     | Contents             | Comments  |
|-----------|----------------------|---|
| CmdExt[0] | (reserved)           | (set to zero)   |
| CmdExt[1] | Segmentation Control | (For more information, see <i>Message Segmentation, p.</i> 109) |
| Data[0n]  | Data to send         | -   |

#### Response Details

| Field     | Contents                    | Comments                       |  |
|-----------|-----------------------------|--------------------------------|--|
| CmdExt[0] | (reserved)                  | (ignore)                       |  |
| CmdExt[1] |                             |                                |  |
| Data[0]   | Number of sent bytes (low)  | Only valid in the last segment |  |
| Data[1]   | Number of sent bytes (high) |                                |  |

## Command Details: Send\_To

#### Category

Extended

#### Details

Command Code 18h Valid for: Instance

#### Description

This command sends data to a specified host on an unconnected SOCK-DGRAM-socket. Message segmentation may be used to send up to 1472 bytes (For more information, see appendix For more information, see *Message Segmentation*, *p. 109*).

Command Details

To allow larger amount of data (i.e. >255 bytes) to be sent, the command data may be segmented (For more information, see *Message Segmentation, p. 109*).

| Field     | Contents                     | Comments  |
|-----------|------------------------------|---|
| CmdExt[0] | (reserved)                   | (set to zero)   |
| CmdExt[1] | Segmentation Control         | For more information, see <i>Message Segmentation</i> , p. 109      |
| Data[0]   | Host IP address byte 4       | The host address/port information shall only be included            |
| Data[1]   | Host IP address byte 3       | in the first segment. All data thereafter must start at Data<br>[0] |
| Data[2]   | Host IP address byte 2       | [4]   |
| Data[3]   | Host IP address byte 1       |   |
| Data[4]   | Host port number (low byte)  |   |
| Data[5]   | Host port number (high byte) |   |
| Data[6n]  | Data to send                 |   |

#### Response Details

| Field     | Contents                         | Comments                       |
|-----------|----------------------------------|--------------------------------|
| CmdExt[0] | (reserved)                       | (ignore)                       |
| CmdExt[1] |                                  |                                |
| Data[0]   | Number of sent bytes (low byte)  | Only valid in the last segment |
| Data[1]   | Number of sent bytes (high byte) |                                |

## Command Details: IP\_Add\_Membership

#### Category

Extended

#### Details

Command Code 19h Valid for: Instance

#### Description

This command assigns the socket an IP multicast group membership. The module always joins the "All hosts group" automatically, however this command may be used to specify up to 20 additional memberships.

Command Details

| Field     | Contents                |
|-----------|-------------------------|
| CmdExt[0] | (reserved, set to zero) |
| CmdExt[1] |                         |
| Data[0]   | Group IP address byte 4 |
| Data[1]   | Group IP address byte 3 |
| Data[2]   | Group IP address byte 2 |
| Data[3]   | Group IP address byte 1 |

Response Details

(no data)

## Command Details: IP\_Drop\_Membership

#### Category

Extended

#### Details

| Command Code | 1Ah      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

This command removes the socket from an IP multicast group membership.

Command Details

| Field     | Contents                |
|-----------|-------------------------|
| CmdExt[0] | (reserved, set to zero) |
| CmdExt[1] |                         |
| Data[0]   | Group IP address byte 4 |
| Data[1]   | Group IP address byte 3 |
| Data[2]   | Group IP address byte 2 |
| Data[3]   | Group IP address byte 1 |

Response Details

(no data)
# Command Details: DNS\_Lookup

### Category

Extended

### Details

| Command Code | 1Bh    |
|--------------|--------|
| Valid for:   | Object |

### Description

This command resolves the given host name and returns the IP address.

Command Details

| Field     | Contents   | Comments             |
|-----------|------------|----------------------|
| CmdExt[0] | (reserved) | (set to zero)        |
| CmdExt[1] |            |                      |
| Data[0 N] | Host name  | Host name to resolve |

### • Response Details (Success)

| Field     | Contents          | Comments                         |
|-----------|-------------------|----------------------------------|
| CmdExt[0] | (reserved)        | (set to zero)                    |
| CmdExt[1] | -                 |                                  |
| Data[0]   | IP address byte 4 | IP address of the specified host |
| Data[1]   | IP address byte 3 |                                  |
| Data[2]   | IP address byte 2 |                                  |
| Data[3]   | IP address byte 1 |                                  |

# Socket Interface Error Codes (Object Specific)

The following object-specific error codes may be returned by the module when using the socket interface object.

| Error Code | Name               | Meaning  |
|------------|--------------------|--|
| 1          | ENOBUFS            | No internal buffers available  |
| 2          | ETIMEDOUT          | A timeout event occurred   |
| 3          | EISCONN            | Socket already connected   |
| 4          | EOPNOTSUPP         | Service not supported  |
| 5          | ECONNABORTED       | Connection was aborted   |
| 6          | EWOULDBLOCK        | Socket cannot block because unblocking socket type   |
| 7          | ECONNREFUSED       | Connection refused   |
| 8          | ECONNRESET         | Connection reset   |
| 9          | ENOTCONN           | Socket is not connected  |
| 10         | EALREADY           | Socket is already in requested mode  |
| 11         | EINVAL             | Invalid service data   |
| 12         | EMSGSIZE           | Invalid message size   |
| 13         | EPIPE              | Error in pipe  |
| 14         | EDESTADDRREQ       | Destination address required   |
| 15         | ESHUTDOWN          | Socket has already been shutdown   |
| 16         | (reserved)         | -  |
| 17         | EHAVEOOB           | Out of band data available   |
| 18         | ENOMEM             | No internal memory available   |
| 19         | EADDRNOTAVAIL      | Address is not available   |
| 20         | EADDRINUSE         | Address already in use   |
| 21         | (reserved)         | -  |
| 22         | EINPROGRESS        | Service already in progress  |
| 28         | ETOOMANYREFS       | Too many references  |
| 101        | Command aborted    | If a command is blocking on a socket, and that socket is closed using the De-<br>lete command, this error code will be returned to the blocking command. |
| 102        | DNS name error     | Failed to resolve the host name (name error response from DNS server.  |
| 103        | DNS timeout        | Timeout when performing a DNS lookup.  |
| 104        | DNS command failed | Other DNS error.   |

### Message Segmentation

### General

### Category: Extended

The maximum message size supported by the Anybus CompactCom 40 is normally 1524 bytes. In some applications a maximum message size of 255 bytes is supported, e.g. if an Anybus CompactCom 40 is to replace an Anybus CompactCom 30 without any changes to the application. The maximum socket message size is 1472. To ensure support for socket interface messages larger than 255 bytes a segmentation protocol is used.

*The segmentation bits have to be set for all socket interface messages, in the commands where segmentation can be used, whether the messages have to be segmented or not.* 

The segmentation protocol is implemented in the message layer and must not be confused with the fragmentation protocol used on the serial host interface. Consult the general *Anybus CompactCom 40 Software Design Guide* for further information.

The module supports 1 (one) segmented message per instance

### **Command Segmentation**

When a command message is segmented, the command initiator sends the same command header multiple times. For each message, the data field is exchanged with the next data segment.

Command segmentation is used for the following commands (Socket Interface Object specific commands):

- Send
- Send To

When issuing a segmented command, the following rules apply:

- When issuing the first segment, FS must be set.
- When issuing subsequent segments, both FS and LS must be cleared.
- When issuing the last segment, the LF-bit must be set.
- For single segment commands (i.e. size less or equal to the message channel size), both FS and LS must be set.
- The last response message contains the actual result of the operation.
- The command initiator may at any time abort the operation by issuing a message with AB set.
- If a segmentation error is detected during transmission, an error message is returned, and the current segmentation message is discarded. Note however that this only applies to the current segment; previously transmitted segments are still valid.

| Bit | Contents   | Meaning   |
|-----|------------|---|
| 0   | FS         | Set if the current segment is the first segment |
| 1   | LS         | Set if the current segment is the last segment  |
| 2   | AB         | Set if the segmentation shall be aborted        |
| 37  | (reserved) | Set to 0 (zero)                                 |

#### **Segmentation Control Bits (Command)**

### Segmentation Control Bits (Response)

| Bit | Contents   | Meaning |
|-----|------------|---------|
| 07  | (reserved) | Ignore  |

### **Response Segmentation**

When a response is segmented, the command initiator requests the next segment by sending the same command multiple times. For each response, the data field is exchanged with the next data segment.

Response segmentation is used for responses to the following commands (Socket Interface Object specific commands):

- Receive
- Receive From

When receiving a segmented response, the following rules apply:

- In the first segment, FS is set.
- In all subsequent segment, both FS and LS are cleared.
- In the last segment, LS is set.
- For single segment responses (i.e. size less or equal to the message channel size), both FS and LS are set.
- The command initiator may at any time abort the operation by issuing a message with AB set.

#### Segmentation Control bits (Command)

| Bit | Contents   | Meaning                                  |
|-----|------------|--|
| 0   | (reserved) | (set to zero)                            |
| 1   |            |  |
| 2   | AB         | Set if the segmentation shall be aborted |
| 37  | (reserved) | Set to 0 (zero)                          |

#### Segmentation Control bits (Response)

| Bit | Contents   | Meaning   |
|-----|------------|---|
| 0   | FS         | Set if the current segment is the first segment |
| 1   | LS         | Set if the current segment is the last segment  |
| 27  | (reserved) | Set to 0 (zero)                                 |

# 13.7 SMTP Client Object (09h)

## Category

Extended

## **Object Description**

This object groups functions related to the SMTP client.

# **Supported Commands**

| Object:   | Get_Attribute                     |
|-----------|-----------------------------------|
|           | Create                            |
|           | Delete                            |
|           | Send e-mail from file (see below) |
| Instance: | Get_Attribute                     |
|           | Set_Attribute                     |
|           | Send e-mail (see below)           |

# **Object Attributes (Instance #0)**

| #  | Name                  | Access | Data Type        | Value  |
|----|-----------------------|--------|------------------|--|
| 1  | Name                  | Get    | Array of<br>CHAR | "SMTP Client"  |
| 2  | Revision              | Get    | UINT8            | 01h  |
| 3  | Number of instances   | Get    | UINT16           | -  |
| 4  | Highest instance no.  | Get    | UINT16           | -  |
| 11 | Max. no. of instances | Get    | UINT16           | 0006h  |
| 12 | Success count         | Get    | UINT16           | Reflects the no. of successfully sent messages           |
| 13 | Error count           | Get    | UINT16           | Reflects the no. of messages that could not be delivered |

# Instance Attributes (Instance #1)

Instances are created dynamically by the application.

| # | Name    | Access  | Data Type        | Description                      |  |
|---|---------|---------|------------------|----------------------------------|--|
| 1 | From    | Get/Set | Array of<br>CHAR | e.g. "someone@somewhere.com"     |  |
| 2 | То      | Get/Set | Array of<br>CHAR | e.g." someone.else@anywhere.net" |  |
| 3 | Subject | Get/Set | Array of<br>CHAR | e.g. "Important notice"          |  |
| 4 | Message | Get/Set | Array of<br>CHAR | e.g."Shut down the system"       |  |

### **Command Details: Create**

### Category

Extended

### Details

| Command Code | 03h    |
|--------------|--------|
| Valid for:   | Object |

### Description

This command creates an e-mail instance.

Command Details

| Field     | Contents   | Comments      |
|-----------|------------|---------------|
| CmdExt[0] | (reserved) | (set to zero) |
| CmdExt[1] |            |               |

### Response Details

| Field     | Contents        | Comments  |
|-----------|-----------------|-----------|
| CmdExt[0] | (reserved)      | (ignore)  |
| CmdExt[1] |                 |           |
| Data[0]   | Instance number | low byte  |
| Data[1]   |                 | high byte |

## **Command Details: Delete**

### Category

Extended

### Details

| Command Code | 04h    |
|--------------|--------|
| Valid for:   | Object |

### Description

This command deletes an e-mail instance.

Command Details

| Field     | Contents               | Comments  |
|-----------|------------------------|-----------|
| CmdExt[0] | E-mail instance number | low byte  |
| CmdExt[1] |                        | high byte |

Response Details

(no data)

### **Command Details: Send E-mail From File**

#### Category

#### Extended

#### Details

| Command Code | 11h    |
|--------------|--------|
| Valid for:   | Object |

#### Description

This command sends an e-mail based on a file in the file system.

The file must be a plain ASCII-file in the following format:

```
[To]
recipient
[From]
sender
[Subject]
email subject
Se [Headers]
extra headers, optional
[Message]
```

actual email message

#### Command Details

| Field     | Contents                        |
|-----------|---------------------------------|
| CmdExt[0] | (reserved, set to zero)         |
| CmdExt[1] |                                 |
| Data[0 n] | Path + filename of message file |

#### Response Details

(no data)

### **Command Details: Send E-mail**

### Category

Extended

### Details

| Command Code | 10h      |
|--------------|----------|
| Valid for:   | Instance |

### Description

This command sends the specified e-mail instance.

Command Details

(no data)

Response Details

(no data)

# **Object Specific Error Codes**

| Error Codes | Meaning                         |  |  |  |
|-------------|---------------------------------|--|--|--|
| 1           | SMTP server not found           |  |  |  |
| 2           | SMTP server not ready           |  |  |  |
| 3           | Authentication error            |  |  |  |
| 4           | SMTP socket error               |  |  |  |
| 5           | SSI scan error                  |  |  |  |
| 6           | Unable to interpret e-mail file |  |  |  |
| 255         | Unspecified SMTP error          |  |  |  |
| (other)     | (reserved)                      |  |  |  |

# 13.8 File System Interface Object (0Ah)

### Category

Extended

# **Object Description**

This object provides an interface to the built-in file system. Each instance represents a handle to a file stream and contains services for file system operations.

This object is thoroughly described in Anybus CompactCom 40 Software Design Guide.

# 13.9 Network Ethernet Object (0Ch)

### Category

Extended

# **Object Description**

This object provides Ethernet-specific information to the application.

The object has three instances, each corresponding to a port:

| Instance # | Port          |
|------------|---------------|
| 1          | Internal port |
| 2          | Port 1        |
| 3          | Port 2        |

Each instance provides statistic counters for the port with the MAC address given in attribute #4. This information can e.g be presented on internal web pages, if present, using the JSON script language.

(1) Instance attributes #1 - #3 are reserved and used for backwards compatibility with earlier applications.

# Supported Commands

| Object:   | Get_Attribute |
|-----------|---------------|
| Instance: | Get_Attribute |

### **Object Attributes (Instance #0)**

| # | Name                 | Access | Data Type        | Value              |
|---|----------------------|--------|------------------|--------------------|
| 1 | Name                 | Get    | Array of<br>CHAR | "Network Ethernet" |
| 2 | Revision             | Get    | UINT8            | 01h                |
| 3 | Number of instances  | Get    | UINT16           | 3                  |
| 4 | Highest instance no. | Get    | UINT16           | 3                  |

### Instance Attributes (Instances #1 - #3)

| # | Name               | Access | Data Type         | Description  |
|---|--------------------|--------|-------------------|--|
| 1 | MAC Address        | Get    | Array of<br>UINT8 | Reserved, used for backwards compatibility.<br>(Device MAC address.)<br>(See also <i>Ethernet Host Object (F9h), p. 189</i> )                                      |
| 2 | Port 1 MAC Address | Get    | Array of<br>UINT8 | Reserved, used for backwards compatibility.<br>(MAC address for port 1 (mandatory for the LLDP protocol))<br>(See also <i>Ethernet Host Object (F9h), p. 189</i> ) |
| 3 | Port 2 MAC Address | Get    | Array of<br>UINT8 | Reserved, used for backwards compatibility.<br>(MAC address for port 2 (mandatory for the LLDP protocol))<br>(See also <i>Ethernet Host Object (F9h), p. 189</i> ) |
| 4 | MAC Address        | Get    | Array of<br>UINT8 | MAC address of the port.   |

| # | Name               | Access | Data Type          | Description   |
|---|--------------------|--------|--------------------|---|
| 5 | Interface Counters | Get    | Array of<br>UINT32 | Array containing MIB-II interface counters (rfc1213)<br>See table below for array indices.  |
| 6 | Media Counters     | Get    | Array of<br>UINT32 | Array containing Ethernet-Like MIB counters for the port.<br>See table below for array indices.<br>Note: This attribute is not valid for the internal port, i.e. instance<br>#1 of the object |

### **Interface Counters**

: Array indices of Interface Counters attribute (#5)

| Index | Name                    | Description   |  |
|-------|-------------------------|---|--|
| 0     | In octets               | Octets received on the interface  |  |
| 1     | In Unicast Packets      | Unicast packets received on the interface                                   |  |
| 2     | In Non-Unicast Packets  | Non-unicast packets (multicast/broadcast) packets received on the interface |  |
| 3     | In Discards             | Inbound packets received on the interface but discarded                     |  |
| 4     | In Errors               | Inbound packets that contain errors (does not include In Discards)          |  |
| 5     | In Unknown Protos       | Inbound packets with unknown protocol                                       |  |
| 6     | Out Octets              | Octets transmitted on the interface   |  |
| 7     | Out Unicast packets     | Unicast packets transmitted on the interface                                |  |
| 8     | Out Non-Unicast Packets | Non-unicast (multicast/broadcast) packets transmitted on the interface      |  |
| 9     | Out Discards            | Outbound packets discarded  |  |
| 10    | Out Errors              | Outbound packets that contain errors  |  |

### **Media Counters**

: Array indices of Media Counters attribute (#6)

| Index | Name                   | Description  |  |
|-------|------------------------|--|--|
| 0     | AlignmentErrors;       | Frames received that are not an integral number of octets in length  |  |
| 1     | FCSErrors;             | Frames received that do not pass the FCS check   |  |
| 2     | SingleCollisions;      | Successfully transmitted frames which experienced exactly one collision                                    |  |
| 3     | MultipleCollisions;    | Successfully transmitted frames which experienced more than one collision                                  |  |
| 4     | SQETestErrors;         | Number of times SQE test error is generated  |  |
| 5     | DeferredTransmissions; | Frames for which first transmission attempt is delayed because the medium is busy                          |  |
| 6     | LateCollisions;        | Number of times collision is detected later than 512 bit-times into the transmis sion of a packet          |  |
| 7     | ExcessiveCollisions;   | Frames for which transmission fails due to excessive collisions  |  |
| 8     | IMACTransmitErrors;    | Frames for which transmission fails due to an internal MAC sublayer transmit<br>error                      |  |
| 9     | ICarrieSenseErrors;    | Times that the carrier sense condition was lost or never asserted when at-<br>tempting to transmit a frame |  |
| 10    | IFrameTooLong;         | Frames received that exceed the maximum permitted frame size   |  |
| 11    | IMACRecieveErrors;     | Frames for which reception on an interface fails due to an internal MAC sub-<br>layer receive error        |  |

# 13.10 Network PROFINET IO Object (0Eh)

## Category

Extended

# **Object Description**

When the application maps ADIs to process data during start-up, the Anybus CompactCom 40 PROFINET IRT will create the module configuration as described in *Real Identification (RI), p. 19.* The modules in the GSDML file must then be described in the same way. The GSDML file provided by HMS provides a few examples based on this way of describing modules.

If the end-user wishes to define modules in another way the application must provide the module configuration to the Anybus CompactCom 40 PROFINET IRT. This is achieved by using the following commands:

- API\_Add
- Plug\_Module
- Plug\_Submodule
- Plug\_Submodule\_Ext

These commands need to be sent after the process data is mapped, and before sending setup complete to the Anybus CompactCom 40 PROFINET IRT.

### Example:

Initially, the application maps ADIs as process data by calling all or some of the functions below:

- Map\_ADI\_Write\_Area (10h)
- Map\_ADI\_Read\_Area (11h)
- Map\_ADI\_Write\_Ext\_Area (12h)
- Map\_ADI\_Read\_Ext\_Area (13h)

Modules and submodules are now created based on this information as described in *Real Identification (RI)*, *p.* 19.

- 1. Call API\_Add to add an API.
- 2. Call Plug\_Module to add a module to the API.
- 3. Call Plug\_Submodule one or more times to add submodules to the module.
- 4. Repeat steps 2 and 3 to add modules to the API.

After the configuration is complete, call setup complete.

See also ...

Flowchart —Establishment of Real Identification (RI), p. 197

### **Removing and Exchanging Modules and Submodules**

If the RI has been created by the host application through custom configuration, there are ways of removing modules and plug new modules during runtime.

The application will be notified by the command Cfg\_Mismatch\_Ind for every submodule that does not match. This information will also be provided in the command Expected\_Ident\_Ind. The application can then decide to remove the plugged module by issuing the command Pull\_Module. This will remove the whole module and its submodules. Then, based on the information received from either Cfg\_Mismatch\_Ind or Expected\_Ident\_Ind, the application can adopt to the PLC configuration by issuing new Plug\_Module, Plug\_Submodule and Plug\_Submodule\_Ext commands.

See also ...

- Configuration Mismatch, p. 21
- Custom Configuration mismatch, p. 199 (flowchart)

### **Supported Commands**

| Object:   | Get_Attribute                  |
|-----------|--------------------------------|
|           | Plug_Module (see below)        |
|           | Plug_Submodule (see below)     |
|           | Plug_Submodule_Ext (see below) |
|           | Pull_Module (see below)        |
|           | Pull_Submodule (see below)     |
|           | API_Add (see below)            |
|           | Appl_State_Ready (see below)   |
|           | AR_Abort (see below)           |
|           | IM_Options (see below)         |
|           | Ident_Change_Done (see below)  |
|           | Add_Safety_Module (see below)  |
| Instance: | Get_Attribute                  |

| # | Name                       | Access | Data Type        | Value                 |
|---|----------------------------|--------|------------------|-----------------------|
| 1 | Name                       | Get    | Array of<br>Char | "Network PROFINET IO" |
| 2 | Revision                   | Get    | UINT8            | 01h                   |
| 3 | Number of instances        | Get    | UINT16           | 0001h                 |
| 4 | Highest instance<br>number | Get    | UINT16           | 0001h                 |

# **Object Attributes (Instance #0)**

# Instance Attributes (Instance #1)

Extended

| #  | Name                        | Access | Туре               | Value  |
|----|-----------------------------|--------|--------------------|--|
| 1  | OnLineTrans                 | Get    | UINT32             | Diagnostic counters; keeps track of the number of on-line transitions  |
| 2  | OffLineTrans                | Get    | UINT32             | Diagnostic counters; keeps track of the number of off-line transitions   |
| 3  | (reserved)                  |        |                    |  |
| 4  | Last AbortInd<br>ReasonCode | Get    | UINT16             | Reason code for most recent Abort indication<br>See command details for command AR_Abort   |
| 5  | AddedApis                   | Get    | UINT16             | Returns the number of APIs added (including API 0)   |
| 6  | ApiList                     | Get    | Array of<br>UINT32 | First element will always be zero and the second element will contain an additional API. Length of the array is determined by parameter "AddedApis". |
| 7  | EstablishedArs              | Get    | UINT16             | The number of Application Relationships currently established  |
| 8  | ArList                      | Get    | Array of<br>UINT16 | Array of Application Relationship handles. Length of array is de-<br>termined by parameter "EstablishedArs".   |
| 9  | -                           | -      | -                  | -  |
| 10 | Port 1 MAC Address          | Get    | Array of<br>UINT8  | 6 Byte PROFINET Port 1 MAC address<br>See also<br>- Ethernet Host Object (F9h), p. 189   |
| 11 | Port 2 MAC Address          | Get    | Array of<br>UINT8  | 6 Byte PROFINET Port 2 MAC address<br>See also<br>- Ethernet Host Object (F9h), p. 189   |

### Command Details: Plug\_Module

#### Category

Extended

### Details

| Command Code: | 10h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

This command may be called during start-up to specify the Real Identification. It may also be called during runtime in case there are changes to the Real Identification.



#### Command Details

| Field     | Contents                        | Comments  |  |
|-----------|---------------------------------|---|--|
| CmdExt[0] | (reserved, set to zero)         | (reserved for future use)                         |  |
| CmdExt[1] | _                               |   |  |
| Data[0]   | API (low word, low byte)        | Application Process Instance (API)                |  |
| Data[1]   | API (low word, high byte)       | See also  |  |
| Data[2]   | API (high word, low byte)       | - Application Data Instances (ADIs), p. 13        |  |
| Data[3]   | API (high word, high byte)      |   |  |
| Data[4]   | SlotNr (low byte)               | Destination slot for module.<br>Range:<br>00x7FFF |  |
| Data[5]   | SlotNr (high byte)              |   |  |
| Data[6]   | ModIdent (low word, low byte)   | Module identified as state in the GSD-file        |  |
| Data[7]   | ModIdent (low word, high byte)  |   |  |
| Data[8]   | ModIdent (high word, low byte)  |   |  |
| Data[9]   | ModIdent (high word, high byte) |   |  |

See also ...

Real Identification (RI), p. 19 (Configuration Mismatch, p. 21)

### Command Details: Plug\_Submodule

#### Category

Extended

### Details

| Command Code: | 11h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

This command may be called during start-up to specify the Real Identification. It may also be called during runtime in case there are changes to the Real Identification. In such case, the Anybus will automatically issue a **Plug** or **Plug Wrong Submodule**-alarm to the IO Controller.

A submodule plugged with this command can hold IO data to the master, from the master or data in both directions. It is also possible to plug submodules which do not carry any data at all.

The Anybus CompactCom 40 PROFINET IRT supports up to 128 submodules in total.

*In case the slot number in the command is set to 0 (zero), the ADI number must also be 0 (zero), since slot 0 cannot hold any actual data.* 

It is only permitted to issue this command if **API\_Add** has been issued first.

The Interface- and Port submodules have to be plugged in order to pass certification tests.

The interface and port submodule can only be plugged during the SETUP-state. Any attempt to plug these submodules during runtime will result in error.

### Command Details

| Field     | Contents                           | Comments  |  |
|-----------|------------------------------------|---|--|
| CmdExt[0] | (reserved, set to zero)            | (reserved for future use)   |  |
| CmdExt[1] | _                                  |   |  |
| Data[0]   | ADI number (low byte), Read        | Reference to the ADI previously mapped with Map_  |  |
| Data[1]   | ADI number (high byte), Read       | ADI_Read_Area.  |  |
| Data[2]   | ADI element, Read                  | Reference to the element of the ADI mapped with Map_ADI_Read_Area for the specified SlotNr (See Data[1011]).         Range:         1 255 ADI element associated with the submodule         0 Entire ADI is associated with the submodule |  |
| Data[3]   | ADI number (low byte), Write       | Reference to the ADI previously mapped with Map_  |  |
| Data[4]   | ADI number (high byte), Write      | ADI_Write_Area.   |  |
| Data[5]   | ADI element, Write                 | Reference to the element of the ADI mapped with Map_ADI_Write_Area for the specified SlotNr (See Data[10 11]).         Range:         1 255 ADI element associated with the submodule 0 Entire ADI is associated with the submodule       |  |
| Data[6]   | API (low word, low byte)           | Application Process Instance (API)  |  |
| Data[7]   | API (low word, high byte)          | See also "Application Process Instances (API)" on page 22   |  |
| Data[8]   | API (high word, low byte)          |   |  |
| Data[9]   | API (high word, high byte)         |   |  |
| Data[10]  | SlotNr (low byte)                  | Destination slot for submodule.   |  |
| Data[11]  | SlotNr (high byte)                 | Range:<br>0 0x7FFF  |  |
| Data[12]  | SubSlotNr (low byte)               | Destination subslot for submodule.  |  |
| Data[13]  | SubSlotNr (high byte)              | Range:<br>For API 0: 1 0x8002<br>For API >0: 1 0x7FFF   |  |
| Data[14]  | SubModIdent (low word, low byte)   | Submodule identifier as stated in the GSD-file  |  |
| Data[15]  | SubModIdent (low word, high byte)  |   |  |
| Data[16]  | SubModIdent (high word, low byte)  |   |  |
| Data[17]  | SubModIdent (high word, high byte) |   |  |

See also...

Real Identification (RI), p. 19 (Configuration Mismatch, p. 21)

## Command Details: Plug\_Submodule\_Ext

#### Category

Extended

### Details

| Command Code: | 19h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

This is an extended version of the **Plug\_Submodule** command. This command may be called during startup to specify the Real Identification. It additionally features the possibility to associate a submodule with several consecutive ADI elements. (The **Plug\_Submodule** command only allows association with one ADI element or all ADI elements.)

This command can also be called during operation if there are changes to the Real Identification. A **Plug** or **Plug Wrong Submodule**-alarm is automatically sent to the master as a result of this action.

A submodule plugged with this command can hold IO data to the master, from the master or data in both directions. It is also possible to plug submodules which do not carry any data at all.

The Anybus CompactCom 40 PROFINET IRT supports up to 128 submodules in total.

*In case the slot number in the command is set to 0 (zero), the ADI number must also be 0 (zero), since slot 0 cannot hold any actual data.* 

It is only permitted to issue this command if **API\_Add** has been issued first.

The Interface- and Port submodules have to be plugged in order to pass certification tests.

The interface and port submodule can only be plugged during the SETUP-state. Any attempt to plug these submodules during runtime will result in error.

It is not recommended to mix **Plug\_Submodule** and **Plug\_Submodule\_Ext** commands.

| Field     | Contents   | Comments   |
|-----------|--|--|
| CmdExt[0] | (reserved, set to zero)  | (reserved for future use)  |
| CmdExt[1] | _  |  |
| Data[0]   | ADI number (low byte), Read  | Reference to the ADI previously mapped with Map_   |
| Data[1]   | ADI number (high byte), Read   | ADI_Read_Area.   |
| Data[2]   | First ADI element, Read  | Reference to the first ADI element associated with the submodule.<br>Range:<br>0 to 255 - ADI element (0 is the first element)   |
| Data[3]   | Number of consecutive ADI elements, Read                                 | Number of consecutive elements associated with the<br>submodule.<br>Range:<br>1 to 255 (Number of elements)                      |
| Data[4]   | ADI number (low byte), Write Reference to the ADI previously mapped with |  |
| Data[5]   | ADI number (high byte), Write  | ADI_Write_Area.  |
| Data[6]   | ADI element, Write   | Reference to the first ADI element associated with<br>thesubmodule.<br>Range:<br>0 to 255 - ADI element (0 is the first element) |
| Data[7]   | Number of consecutive ADI elements, Write                                | Number of consecutive elements associated with the<br>submodule.<br>Range:<br>1 to 255 (Number of elements)                      |
| Data[8]   | API (low word, low byte)   | Application Process Instance (API)   |
| Data[9]   | API (low word, high byte)  | See also   |
| Data[10]  | API (high word, low byte)  | <ul> <li>- "Application Process Instances (API)" on page 22</li> </ul>   |
| Data[11]  | API (high word, high byte)   |  |
| Data[12]  | SlotNr (low byte)  | Destination slot for submodule.  |
| Data[13]  | SlotNr (high byte)   | Range:<br>00x7FFF  |
| Data[14]  | SubSlotNr (low byte)   | Destination subslot for submodule.   |
| Data[15]  | SubSlotNr (high byte)  | Range:<br>For API 0: 1 0x8002<br>For API >0: 1 0x7FFF  |
| Data[16]  | SubModIdent (low word, low byte)   | Submodule identifier as stated in the GSD file   |
| Data[17]  | SubModIdent (low word, high byte)  |  |
| Data[18]  | SubModIdent (high word, low byte)  |  |
| Data[19]  | SubModIdent (high word, high byte)                                       |  |

See also ...

Real Identification (RI), p. 19 (Configuration Mismatch, p. 21)

# Command Details: Pull\_Module

### Category

Extended

### Details

| Command Code: | 12h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

This command removes a module from the configuration. Can be issued at any time. During runtime, it can be called in case there are changes to the Real Identification. The Anybus CompactCom 40 PROFINET IRT then automatically issues a **Pull** or **Pull Module** alarm to the master.

Command Details

| Field     | Contents                   | Comments                                     |
|-----------|----------------------------|--|
| CmdExt[0] | (reserved, set to zero)    | (reserved for future use)                    |
| CmdExt[1] |                            |  |
| Data[0]   | API (low word, low byte)   | Application Process Instance (API)           |
| Data[1]   | API (low word, high byte)  | See also                                     |
| Data[2]   | API (high word, low byte)  | – Application Process Instances (API), p. 18 |
| Data[3]   | API (high word, high byte) |  |
| Data[4]   | SlotNr (low byte)          | Slot number of module.                       |
| Data[5]   | SlotNr (high byte)         | Range:<br>0 0x7FFF                           |

# Command Details: Pull\_Submodule

### Category

Extended

### Details

| Command Code: | 13h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

This command removes a submodule from the configuration and can be issued at any time. During runtime, it can be called in case there are changes to the Real Identification. The Anybus CompactCom 40 PROFINET IRT0 then automatically issues a **Pull** alarm to the master.

Command Details

| Field     | Contents                   | Comments  |
|-----------|----------------------------|---|
| CmdExt[0] | (reserved, set to zero)    | (reserved for future use)                             |
| CmdExt[1] |                            |   |
| Data[0]   | API (low word, low byte)   | Application Process Instance (API)                    |
| Data[1]   | API (low word, high byte)  | See also  |
| Data[2]   | API (high word, low byte)  | – Application Process Instances (API), p. 18          |
| Data[3]   | API (high word, high byte) |   |
| Data[4]   | SlotNr (low byte)          | Slot number of submodule.                             |
| Data[5]   | SlotNr (high byte)         | Range:<br>00x7FFF                                     |
| Data[6]   | SubSlotNr (low byte)       | Subslot number of submodule.                          |
| Data[7]   | SubSlotNr (high byte)      | Range:<br>For API 0: 1 0x8002<br>For API >0: 1 0x7FFF |

## Command Details: API\_Add

### Category

Extended

### Details

| Command Code: | 14h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

By default, the module only supports API 0 (zero). If additional APIs are to be supported, or if the host application shall handle plugging/unplugging of modules and submodules, this command must be used to specify the API implementation. Note that if using this command, it is mandatory to declare API 0 (zero) prior to defining other APIs or plugging/unplugging modules/submodules. API numbers are assigned by (PROFIBUS & PROFINET International (PI)).

(i) This command may only be issued prior to setting the **Setup Complete**-attribute in the Anybus Object.

This command clears the default Real Identification created by the Anybus module while mapping ADIs to Process Data. Therefore, issuing this command effectively makes it mandatory to specify the actual Real Identification by means of the **Plug\_Module** and **Plug\_Submodule**-commands.

#### Command Details

| Field     | Contents                   | Comments                                     |
|-----------|----------------------------|--|
| CmdExt[0] | (reserved, set to zero)    | (reserved for future use)                    |
| CmdExt[1] | _                          |  |
| Data[0]   | API (low word, low byte)   | Application Process Instance (API)           |
| Data[1]   | API (low word, high byte)  | See also                                     |
| Data[2]   | API (high word, low byte)  | – Application Process Instances (API), p. 18 |
| Data[3]   | API (high word, high byte) |  |
| Data[4]   | (reserved, set to zero)    | (reserved)                                   |
| Data[5]   |                            |  |
| Data[6]   | _                          |  |
| Data[7]   |                            |  |

See also ...

Application Process Instances (API), p. 18

### Command Details: Appl\_State\_Ready

### Category

Extended

### Details

| Command Code: | 15h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

This command is only applicable if the host application implements support for **End\_Of\_Prm\_Ind**, and signals to the module (and in turn the I/O Controller) that the host application is ready for data exchange.

Command Details

| Field     | Contents              | Comments                                     |
|-----------|-----------------------|--|
| CmdExt[0] | AR handle (low byte)  | Handle for the Application Relationship (AR) |
| CmdExt[1] | AR handle (high byte) |  |

See also ...

Application Process Instances (API), p. 18

• End\_Of\_Prm\_Ind, command details in PROFINET IO Object (F6h), p. 170

### Command Details: AR\_Abort

### Category

Extended

#### Details

| Command Code: | 16h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

#### Description

This command indicates to the module that the current application relationship shall be aborted.

Command Details

| Field     | Contents              | Comments                                     |
|-----------|-----------------------|--|
| CmdExt[0] | AR handle (low byte)  | Handle for the Application Relationship (AR) |
| CmdExt[1] | AR handle (high byte) |  |

See also...

- Application Process Instances (API), p. 18
- AR\_Check\_Ind, command details in PROFINET IO Object (F6h), p. 170
- Expected\_Ident\_Ind, command details in *PROFINET IO Object (F6h), p. 170*
- Appl\_State\_Ready, command details in *PROFINET IO Object (F6h), p. 170*

### **Command Details: IM\_Options**

### Category

Extended

### Details

| Command Code: | 18h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

During startup, this command can be called to specify if I&M data for Slot0 (DAP) and/or Slot > 0 should be forwarded transparently by the Anybus CompactCom module. Additionally, it provides a way for the application to specify the I&M0 Filter Data.

I&M0 Filter Data is composed of three blocks: I&M0 Carrier Data, Module Representative Data and Device Representative Data (see table below). A submodule can belong to several blocks.

| I&M0 Filter Data Contents  |   |  |
|----------------------------|---|--|
| Content                    | Description   |  |
| I&M0 Carrier Data          | List of all submodules being a carrier of discrete I&M data<br>Block is mandatory to support according to the PROFINET specification              |  |
| Module Representative Data | List of all submodules acting as module representative<br>Block is optional to support according to the PROFINET specification                    |  |
| Device Representative Data | List of at least one submodule where I&M1, I&M2, and I&M3 can be written<br>Block is mandatory to support according to the PROFINET specification |  |

When transparent I&M data for slot > 0 is enabled, the application must store I&M data for modules located in slots > 0 to nonvolatile memory. In this case, all modules that carry discrete I&M data shall be included in the **I&MO Carrier Data**. (The Anybus CompactCom 40 PROFINET IRT will include the DAP submodule (located in slot 0, subslot 1) in the **I&MO Carrier Data** and **Device Representative Data**.)

When transparent I&M data for slot 0 is enabled, the application must store I&M data for slot 0 to nonvolatile memory. The DAP submodule is by default included in the I&M0 Carrier Data and Device Representative Data but may be removed from any of the blocks using the IM\_Options command.

See also ...

- Flowchart I&M Record Data Handling, p. 196.
- Get Record, command details in PROFINET IO Object (F6h), p. 170
- Set\_Record, command details in PROFINET IO Object (F6h), p. 170

#### Command Details

I

If the I&M0 Filter Data is of no interest, the Data Field is left out (command length = 0).

The command may contain one or several I&M0 Filter Data entries. The maximum amount of entries depends on the application. For a 256 bytes message channel the maximum amount of entries is 51 (256 / 5 = 51). For a 1524 bytes message channel, the maximum amount of entries is 304 (1524 / 5 = 304).

For submodules to be listed in the I&M0 Filter data, the command must be sent when the Real Identification has been determined. This means that for the "ADI Based RI" method, the command must be sent when the module has shifted to WAIT\_PROCESS state. For the "Application specific RI" method the command can be sent in SETUP state but after the plugging of modules/submodules is finished (Plug\_Module/Plug\_Submodule).

The table below contains two entries as an example.

| Field     | Contents              | Comments  | Example                         |  |
|-----------|-----------------------|---|---------------------------------|--|
| CmdExt[0] | IM_Transparent        | Bitmask for enabling transparent I&M  | 02h                             |  |
| CmdExt[1] | Reserved              | data<br>See table below   |                                 |  |
| Data[0]   | SlotNr (low byte)     | Location of the submodule that shall  | Entry #1 - module with discrete |  |
| Data[1]   | SlotNr (high byte)    | be part of the I&M0 Filter Data   | I/M data in slot 1, subslot 1   |  |
| Data[2]   | SubSlotNr (low byte)  |   |                                 |  |
| Data[3]   | SubSlotNr (high byte) |   |                                 |  |
| Data[4]   | IM0_Filter_Data       | Bitmask specifying which I&M0 Filter<br>Data block(s) the submodule shall<br>belong to<br>See table below | 01h                             |  |
| Data[5]   | SlotNr (low byte)     |   | Entry #2 - module with discrete |  |
| Data[6]   | SlotNr (high byte)    |   | I&M data in slot 2, subslot 1   |  |
| Data[7]   | SubSlotNr (low byte)  |   |                                 |  |
| Data[8]   | SubSlotNr (high byte) |   |                                 |  |
| Data[9]   | IM0_Filter_Data       |   | 01h                             |  |

| IM_Transparent        |   |  |   |  |  |  |
|-----------------------|---|--|---|--|--|--|
| Bit Value Description |   |  |   |  |  |  |
| 0                     | 0 |  | - |  |  |  |
|                       | 1 | Transparent I&M data for SlotNr = 0 (DAP)      |   |  |  |  |
| 1                     | 0 |  |   |  |  |  |
|                       | 1 | Transparent I&M data for SlotNr not equal to 0 |   |  |  |  |
| 2 - 7                 | - | Reserved                                       | - |  |  |  |

| IM0_Filter_Data |       |  |  |  |  |
|-----------------|-------|--|--|--|--|
| Bit             | Value | Description  |  |  |  |
| 0               | 0     |  |  |  |  |
|                 | 1     | Submodule will be included in the I&M0 Carrier Data block          |  |  |  |
| 1               | 0     |  |  |  |  |
|                 | 1     | Submodule will be included in the Device Representative Data block |  |  |  |
| 2               | 0     |  |  |  |  |
|                 | 1     | Submodule will be included in the Module Representative Data block |  |  |  |
| 3 - 7           | -     | Reserved   |  |  |  |

### Command Details: Ident\_Change\_Done

### Category

Extended

### Details

| Command Code: | 1Ah             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

This command shall be sent to the module when the host application has finished its adaptations of the Real Identification.

It is optional to implement support for this command, except for that it must be issued if the host application previously has responded with **Block** to the command Expected\_Ident\_Ind (1Bh).

Command Details

| Field     | Contents              | Comments                                     |
|-----------|-----------------------|--|
| CmdExt[0] | AR handle (low byte)  | Handle for the Application Relationship (AR) |
| CmdExt[1] | AR handle (high byte) |  |

Response Details

(No data)

### Command Details: Add\_Safety\_Module

### Category

Extended

### Details

| Command Code: | 17h             |
|---------------|-----------------|
| Valid for:    | Object Instance |

### Description

Usage of this command is conditional.

- If API\_Add has been issued, ADD\_Safety\_Module must be issued. Any slot can be specified (1... 7FFFh).
- If API\_Add has not been issued, ADD\_Safety\_Module is rejected. A safety module will be placed in slot 1.

The command must be called during start-up, before setup is complete. The Safety Module can be located in a valid slot (1...7FFFh). In addition to the slot number, the 16 most significant bits of the 32 bit module identification number for the Safety Module are specified. The 16 least significant bits are specified by the Safety Module itself.

Command Details

| Field     | Contents                  | Comments  |  |
|-----------|---------------------------|---|--|
| CmdExt[0] | (reserved, set to zero)   | (reserved for future use)                               |  |
| CmdExt[1] |                           |   |  |
| Data[0]   | SlotNr (low byte)         | Number of the slot where to insert the Safety Modu      |  |
| Data[1]   | SlotNr (high byte)        | Valid values are 1 7FFFh.                               |  |
| Data[2]   | ModIdent_High (low byte)  | Module identifier as stated in the GSD file (highest 16 |  |
| Data[3]   | ModIdent_High (high byte) | bits).  |  |

Response Details

See" Object Specific Error Codes" below.

# **Object Specific Error Codes**

| Code | Meaning   |
|------|---|
| 01h  | The ADI has not been mapped with command Map_ADI_Write_Area   |
| 02h  | The ADI has not been mapped with command Map_ADI_Read_Area  |
| 03h  | Element does not exist for the ADI  |
| 04h  | This ADI/element is already mapped  |
| 05h  | API 0 must be added first   |
| 06h  | API does not exist  |
| 07h  | Trying to add an API already present  |
| 08h  | There is no room for any more APIs  |
| 09h  | Module in slot 0 cannot have any IO data  |
| 0Ah  | Prior to plugging the requested module/submodule, slot 0 must be populated with a module and a submodule (in subslot 1) |
| 0Bh  | Slot occupied   |
| 0Ch  | subslot occupied  |
| 0Dh  | No module inserted in the specified slot  |
| 0Eh  | No submodule inserted in the specified subslot  |
| 0Fh  | Slot number specified is out-of-range   |
| 10h  | subslot number specified is out-of-range  |
| 11h  | The AR handle provided is not valid   |
| 12h  | There is no application ready pending   |
| 13h  | Unknown error (PROFINET IO stack denied the request)  |
| 14h  | Max number of submodules have already been plugged  |
| 15h  | Safety module has not been plugged  |
| 16h  | ADI data type constraint  |

# 13.11 Functional Safety Module Object (11h)

## Category

Extended

# **Object Description**

This object contains information provided by the Safety Module connected to the Anybus CompactCom module. Please consult the manual for the Safety Module used, for values of the attributes below.

# **Supported Commands**

| Object:   | Get_Attribute         |
|-----------|-----------------------|
|           | Error_Confirmation    |
|           | Set_IO_Config_String  |
|           | Get_Safety_Output_PDU |
|           | Get_Safety_Input_PDU  |
| Instance: | Get_Attribute         |

# **Object Attributes (Instance #0)**

| # | Name                 | Access | Data Type        | Value                      |
|---|----------------------|--------|------------------|----------------------------|
| 1 | Name                 | Get    | Array of<br>CHAR | "Functional Safety Module" |
| 2 | Revision             | Get    | UINT8            | 01h                        |
| 3 | Number of instances  | Get    | UINT16           | 0001h                      |
| 4 | Highest instance no. | Get    | UINT16           | 0001h                      |

# **Instance Attributes (Instance #1)**

| # | Name             | Access | Data Type   | Description  |  |
|---|------------------|--------|---|--|--|
| 1 | State            | Get    | UINT8   | Current state of the Safety Module<br>Please consult the manual for the Safety Module used.  |  |
| 2 | Vendor ID        | Get    | UINT16  | Identifies vendor of the Safety Module.<br>E.g. 0001h (HMS Industrial Networks)<br>Please consult the manual for the Safety Module used.                             |  |
| 3 | IO Channel ID    | Get    | UINT16  | Describes the IO Channels that the Safety Module is equipped<br>with.<br>Please consult the manual for the Safety Module used.                                       |  |
| 4 | Firmware version | Get    | Struct of<br>UINT8<br>(Major)<br>UINT8<br>(Minor)<br>UINT8<br>(Build) | Safety Module firmware version.<br>Format: version "2.18.3" would be represented as: first byte = 0x02, second byte = 0x12, third byte = 0x03.                       |  |
| 5 | Serial number    | Get    | UINT32  | 32 bit number, assigned to the Safety Module at production.<br>Please consult the manual for the Safety Module used.   |  |
| 6 | Output data      | Get    | Array of<br>UINT8   | Current value of the Safety Module output data, i.e. data FROI<br>the network<br>Note: This data is unsafe, since it is provided by the Anybus<br>CompactCom module. |  |
| 7 | Input data       | Get    | Array of<br>UINT8   | Current value of the Safety Module input data, i.e. data sent TO the network.<br>Note: This data is unsafe, since it is provided by the Anybus CompactCom module.    |  |

| #  | Name                           | Access            | Data Type  | Description  |   |        |   |
|----|--------------------------------|-------------------|--|--|---|--------|---|
| 8  | Error counters                 | Get               | Struct of  | Error counter  | rs (each counter stops counting at FFFFh)   |        |   |
|    |                                |                   | UINT16<br>(ABCC DR)<br>UINT16  | ABCC DR:   | Responses (unexpected) from the Safety Mod-<br>ule, discarded by the Anybus CompactCom<br>module. |        |   |
|    | (ABCC SE)<br>UINT16 (SM<br>DR) | ABCC SE:          | Serial reception errors detected by the Anybus<br>CompactCom module. |  |   |        |   |
|    |                                | UINT16 (SM<br>SE) |  |  | UINT16 (SM  | SM DR: | Responses (unexpected) from the Anybus<br>CompactCom module, discarded by the Safety<br>Module. |
|    |                                |                   |  | SM SE:   | Serial reception errors detected by the Safety<br>Module.   |        |   |
| 9  | Event log                      | Get               | Array of<br>UINT8  | Latest Safety Module event information (if any) is logged to this attribute. Any older event information is erased when a new event is logged.<br>For evaluation by HMS support. |   |        |   |
| 10 | Exception<br>information       | Get               | UINT8  | If the Exception Code in the Anybus object is set to "Safety co<br>munication error" (09h), additional exception information is pre<br>sented here, see table below.             |   |        |   |
| 11 | Bootloader version             | Get               | Struct of<br>UINT8 Major<br>UINT8 Minor                              | Safety Module bootloader version.<br>Format: version "2.12" would be represented as: first byte =<br>0x02, second byte = 0x0C  |   |        |   |

### **Exception Information**

If Exception Code 09h is set in the Anybus object, there is an error regarding the functional safety module in the application. Exception information is presented in instance attribute #10 according to this table:

| Value | Exception Information  |  |
|-------|--|--|
| 00h   | No information   |  |
| 01h   | Baud rate not supported  |  |
| 02h   | No start message   |  |
| 03h   | Unexpected message length  |  |
| 04h   | Unexpected command in response   |  |
| 05h   | Unexpected error code  |  |
| 06h   | Safety application not found   |  |
| 07h   | Invalid safety application CRC   |  |
| 08h   | No flash access  |  |
| 09h   | Answer from wrong safety processor during boot loader communication  |  |
| 0Ah   | Boot loader timeout  |  |
| 0Bh   | Network specific parameter error   |  |
| 0Ch   | Invalid IO configuration string  |  |
| 0Dh   | Response differed between the safety microprocessors (e.g. different module types)                                   |  |
| 0Eh   | Incompatible module (e.g. supported network)   |  |
| 0Fh   | Max number of retransmissions performed (e.g. due to CRC errors)   |  |
| 10h   | Firmware file error  |  |
| 11h   | The cycle time value in attribute #4 in the Functional Safety Host Object can not be used with the current baud rate |  |
| 12h   | Invalid SPDU input size in start-up telegram   |  |
| 13h   | Invalid SPDU output size in start-up telegram  |  |
| 14h   | Badly formatted input SPDU   |  |
| 15h   | Anybus to safety module initialization failure   |  |

## Command Details: Error\_Confirmation

### Category

Extended

### Details

| Command Code | 10h    |
|--------------|--------|
| Valid for:   | Object |

### Description

When the Safety Module has entered the Safe State, for any reason, it must receive an error confirmation before it can leave the Safe State. With this command it is possible to reset all safety channels of the safety which, for any reason, are in the Safe State at the same time. The application issues this command to the Anybus CompactCom module, when an error has been cleared by for example an operator. The Anybus CompactCom forwards the command to the Safety Module.

The channel Safe State can also be confirmed by the safety PLC or by the safety module.

With this command

Command Details

(no data)

Response Details

(no data)

# Command Details: Set\_IO\_Config\_String

### Category

Extended

### Details

| Command Code | 11h    |
|--------------|--------|
| Valid for:   | Object |

### Description

This command is sent from the host application when there is a need to change the default configuration of the safety inputs and outputs. This string is used by networks where there are no other means (e.g. PLC or some other tool) to provide the configuration to the safety module. Consult the specification of the safety module for more information. The byte string passed is generated by HMS and need to be passed unmodified using this command.

Information about this string is located in the specification of the safety module to which the string shall be sent.

Command Details

| Field     | Contents  |
|-----------|---|
| CmdExt[0] | (not used)  |
| CmdExt[1] |   |
| Data[0 n] | Data (byte string)<br>The data consists of an IO configuration string, where the data format depends on the safety network. |

Response Details

(no data)

## Command Details: Get\_Safety\_Output\_PDU

#### Category

### Extended

### Details

| Command Code | 12h    |
|--------------|--------|
| Valid for:   | Object |

### Description

This command can be issued by the application to get the complete safety output PDU sent by the PLC. The Anybus CompactCom 40 PROFINET IRT will respond with the complete safety PDU, that the application then has to interpret.

Command Details

(no data)

Response Details

| Field     | Contents            |
|-----------|---------------------|
| CmdExt[0] | (not used)          |
| CmdExt[1] |                     |
| Data[0 n] | Safety PDU from PLC |

### Command Details: Get\_Safety\_Input\_PDU

### Category

Extended

### Details

| Command Code | 13h    |
|--------------|--------|
| Valid for:   | Object |

### Description

This command can be issued by the application to get the complete safety input PDU sent by the safety module. The Anybus CompactCom 40 PROFINET IRT will respond with the complete safety PDU, that the application then has to interpret.

Command Details

(no data)

Response Details

| Field     | Contents                      |
|-----------|-------------------------------|
| CmdExt[0] | (not used)                    |
| CmdExt[1] |                               |
| Data[0 n] | Safety PDU from safety module |

# **Object Specific Error Codes**

| Error Code | Description   | Comments   |
|------------|---|--|
| 01h        | The safety module rejected a message.   | Error code sent by safety module is found in MsgData[2] and MsgDa-<br>ta[3]. |
| 02h        | Message response from the safety module has incorrect format (for example, wrong length). | -  |

# 14 Host Application Objects

# 14.1 General Information

This chapter specifies the host application object implementation in the module. The objects listed here may be implemented within the host application firmware to expand the PROFINET implementation.

### Standard Objects

- Energy Measurement Object (E4h), p. 143
- Functional Safety Object (E8h), p. 158
- "Application File System Object (EAh)" (see Anybus CompactCom 40 Software Design Guide)
- "Modular Device Object (ECh)" (see Anybus CompactCom 40 Software Design Guide)
- Sync Object (EEh), p. 160
- Energy Control Object (F0h), p. 164
- "Application Data Object (FEh)" (see Anybus CompactCom 40 Software Design Guide)
- "Application Object (FFh)" (see Anybus CompactCom 40 Software Design Guide)

Network Specific Objects:

- Asset Management Object (E5h), p. 154
- PROFINET IO Object (F6h), p. 170
- Ethernet Host Object (F9h), p. 189
# 14.2 Energy Measurement Object (E4h)

## Category

Extended

## **Object Description**

This object defines a standardized way of reporting different types of measurement values (current, voltage, power, energy etc.) from a measuring device.

Each instance, logical device, represents a group of measurement values for one separate measurement device. Physically, measuring devices might be connected to a higher level network directly, or indirectly via a coupling device. To enable host applications to implement either a direct or an indirect measuring device, the Anybus CompactCom object model implies a 1:1 relationship between measuring device (a.k.a. logical device) and instance number, where each instance attribute represent a group of measurement values (see list of instance attributes below). The host application does not have to support all instance attributes listed. The command Get\_Attribute\_Measurement\_List is used towards the host application, to read out which measurement values are supported by a device.

The table below shows an example of how the instances of the Anybus CompactCom object model maps to PROFlenergy. PROFlenergy uses the Object number to address a logical device, while the Measurement ID refers to the actual measurement value.

| Instance<br>number  | Attribute<br>number | PROFINET<br>Obj nr Measurement<br>ID |             | Description  |
|---------------------|---------------------|--------------------------------------|-------------|--|
| (logical<br>device) | (measurement value) |                                      |             |  |
| 1                   | 1                   | 0                                    | 1,2,3,31    | Logical device #1  |
|                     | 4                   |                                      | 4,5,6,32    | #1-Voltage PH-N  |
|                     | 10                  | _                                    | 7,8,9,33    | <ul> <li>#4-Voltage PH-PH</li> <li>#10-Current</li> </ul>        |
| 2                   | 1                   | 1                                    | 1,2,3,31    | Logical device #2  |
|                     | 4                   |                                      | 4,5,6,32    | #1-Voltage PH-N  |
|                     | 10                  |                                      | 7,8,9,33    | <ul> <li>#4-Voltage PH-PH</li> <li>#10-Current</li> </ul>        |
| 3                   | 13 2 10,11,12,36    |                                      | 10,11,12,36 | Logical device #3  |
|                     | 16                  | 1                                    | 13,14,15,34 | #13-Apparent Power   |
|                     | 19                  |                                      | 16,17,18,35 | <ul> <li>#16-Active Power</li> <li>#19-Reactive Power</li> </ul> |

See also ...

• PROFlenergy Profile, p. 30

| Object:   | Get_Attribute                  |
|-----------|--------------------------------|
| Instance: | Get_Attribute                  |
|           | Get Attribute Measurement List |

| # | Name                 | Access | Data Type        | Value  |
|---|----------------------|--------|------------------|--|
| 1 | Name                 | Get    | Array of<br>CHAR | "Energy Measurement"   |
| 2 | Revision             | Get    | UINT8            | 01h  |
| 3 | Number of instances  | Get    | UINT16           | One instance per supported measurement device                |
| 4 | Highest instance no. | Get    | UINT16           | Max 8, depending of how many instances have been implemented |

### **Object Attributes (Instance #0)**

## Instance Attributes (Instance #1 - #8)

Each instance contains a set of attributes, where each attribute represents a group of measurement values. Each value can be associated with a timestamp, indicating when the recording took place. If the timestamp is set to 0, the value is not associated with a timestamp. The timestamp is given as number of milliseconds elapsed since 00.00.00 Coordinated Universal Time (UTC), Thursday, January 1st 1970, not counting leap seconds. Example:

2017-02-01 12:16:30 = 1 485 951 390 000 ms

It is advised that the host application store attributes #29 - #31 in non-volatile memory.

- Abbreviations used:
  - TS Timestamp
  - Avg Average
  - PH Phase (L1–Line 1, L2 –Line 2, L3 Line 3)
  - N Neutral, G Ground
  - "-" indicates the measurement value has no representation on PROFIenergy.

The attributes can be divided in different categories, depending on the type of the variable they represent. See the table immediately following this one, for more information.

| Attr ID# | Access<br>Rule | Name           | Data Type | Element<br>number:description | PROFlenergy<br>Measurement ID |
|----------|----------------|----------------|-----------|-------------------------------|-------------------------------|
| 1        | Get            | VoltagePH-N    | UINT64    | 0: L1-N TS                    | 1                             |
|          |                | -              | FLOAT     | 1: L1-N Value                 |                               |
|          |                |                | UINT32    | 2: Reserved                   |                               |
|          |                |                | UINT64    | 3: L2-N TS                    | 2                             |
|          |                |                | FLOAT     | 4: L2-N Value                 |                               |
|          |                |                | UINT32    | 5: Reserved                   |                               |
|          |                |                | UINT64    | 6: L3-N TS                    | 3                             |
|          |                |                | FLOAT     | 7: L3-N Value                 |                               |
|          |                |                | UINT32    | 8: Reserved                   |                               |
|          |                |                | UINT64    | 9: Avg L-N TS                 | 31                            |
|          |                |                | FLOAT     | 10: Avg L-N Value             |                               |
|          |                |                | UINT32    | 11: Reserved                  |                               |
| 2        | Get            | Min VoltagePH- | UINT64    | 0: L1-N TS                    | 70                            |
|          |                | N              | FLOAT     | 1: L1-N Value                 |                               |
|          |                |                | UINT32    | 2: Reserved                   |                               |
|          |                |                | UINT64    | 3: L2-N TS                    | 71                            |
|          |                |                | FLOAT     | 4: L2-N Value                 |                               |
|          |                |                | UINT32    | 5: Reserved                   |                               |
|          |                |                | UINT64    | 6: L3-N TS                    | 72                            |
|          |                |                | FLOAT     | 7: L3-N Value                 |                               |
|          |                |                | UINT32    | 8: Reserved                   |                               |
|          |                |                | UINT64    | 9: Avg L-N TS                 | 92                            |
|          |                |                | FLOAT     | 10: Avg L-N Value             |                               |
|          |                |                | UINT32    | 11: Reserved                  |                               |
| 3        | Get            | Max VoltagePH- | UINT64    | 0: L1-N TS                    | 40                            |
|          |                | N              | FLOAT     | 1: L1-N Value                 |                               |
|          |                |                | UINT32    | 2: Reserved                   |                               |
|          |                |                | UINT64    | 3: L2-N TS                    | 41                            |
|          |                |                | FLOAT     | 4: L2-N Value                 |                               |
|          |                |                | UINT32    | 5: Reserved                   |                               |
|          |                |                | UINT64    | 6: L3-N TS                    | 42                            |
|          |                |                | FLOAT     | 7: L3-N Value                 |                               |
|          |                |                | UINT32    | 8: Reserved                   |                               |
|          |                |                | UINT64    | 9: Avg L-N TS                 | 62                            |
|          |                |                | FLOAT     | 10: Avg L-N Value             |                               |
|          |                |                | UINT32    | 11: Reserved                  |                               |
| 4        | Get            | VoltagePH-PH   | UINT64    | 0: L1-L2 TS                   | 4                             |
|          |                |                | FLOAT     | 1: L1-L2 Value                |                               |
|          |                |                | UINT32    | 2: Reserved                   |                               |
|          |                |                | UINT64    | 3: L2-L3 TS                   | 5                             |
|          |                |                | FLOAT     | 4: L2-L3 Value                |                               |
|          |                |                | UINT32    | 5: Reserved                   |                               |
|          |                |                | UINT64    | 6: L3-L1 TS                   | 6                             |
|          |                |                | FLOAT     | 7: L3-L1 Value                |                               |
|          |                |                | UINT32    | 8: Reserved                   |                               |
|          |                |                | UINT64    | 9: Avg L-L TS                 | 32                            |
|          |                |                | FLOAT     | 10: Avg L-L Value             |                               |
|          |                |                | UINT32    | 11: Reserved                  |                               |

| Attr ID# | Access<br>Rule | Name                      | Data Type  | Element<br>number:description                      | PROFlenergy<br>Measurement ID |
|----------|----------------|---------------------------|--|--|-------------------------------|
| 5 Get    | Get            | Min VoltagePH-<br>PH      | UINT64<br>FLOAT<br>UINT32                          | 0: L1-L2 TS<br>1: L1-L2 Value<br>2: Reserved       | 73                            |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 3: L2-L3 TS<br>4: L2-L3 Value<br>5: Reserved       | 74                            |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 6: L3-L1 TS<br>7: L3-L1 Value<br>8: Reserved       | 75                            |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 9: Avg L-L TS<br>10: Avg L-L Value<br>11: Reserved | 93                            |
| 6        | Get            | Max VoltagePH-<br>PH      | UINT64<br>FLOAT<br>UINT32                          | 0: L1-L2 TS<br>1: L1-L2 Value<br>2: Reserved       | 43                            |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 3: L2-L3 TS<br>4: L2-L3 Value<br>5: Reserved       | 44                            |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 6: L3-L1 TS<br>7: L3-L1 Value<br>8: Reserved       | 45                            |
|          |                | UINT64<br>FLOAT<br>UINT32 | 9: Avg L-L TS<br>10: Avg L-L Value<br>11: Reserved | 63   |                               |
| 7        | Get            | Voltage PH-G              | UINT64<br>FLOAT<br>UINT32                          | 0: L1-G TS<br>1: L1-G Value<br>2: Reserved         | -                             |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 3: L2-G TS<br>4: L2-G Value<br>5: Reserved         |                               |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 6: L3-G TS<br>7: L3-G Value<br>8: Reserved         |                               |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 9: Avg L-G TS<br>10: Avg L-G Value<br>11: Reserved |                               |
| 8        | Get            | Min VoltagePH-<br>G       | UINT64<br>FLOAT<br>UINT32                          | 0: L1-G TS<br>1: L1-G Value<br>2: Reserved         | -                             |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 3: L2-G TS<br>4: L2-G Value<br>5: Reserved         |                               |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 6: L3-G TS<br>7: L3-G Value<br>8: Reserved         |                               |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 9: Avg L-G TS<br>10: Avg L-G Value<br>11: Reserved |                               |
| 9 Get    | Get            | Max VoltagePH-<br>G       | UINT64<br>FLOAT<br>UINT32                          | 0: L1-G TS<br>1: L1-G Value<br>2: Reserved         | -                             |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 3: L2-G TS<br>4: L2-G Value<br>5: Reserved         |                               |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 6: L3-G TS<br>7: L3-G Value<br>8: Reserved         |                               |
|          |                |                           | UINT64<br>FLOAT<br>UINT32                          | 9: Avg L-G TS<br>10: Avg L-G Value<br>11: Reserved |                               |

| Attr ID# | Access<br>Rule | Name           | Data Type       | Element<br>number:description  | PROFlenergy<br>Measurement ID |
|----------|----------------|----------------|-----------------|--------------------------------|-------------------------------|
| 10       | Get            | Current        | UINT64          | 0: L1 TS                       | 7                             |
|          |                |                | FLOAT           | 1: L1 Value                    |                               |
|          |                |                | UINT32          | 2: Reserved                    |                               |
|          |                |                | UINT64          | 3: L2 TS                       | 8                             |
|          |                |                | FLOAT           | 4: L2 Value                    |                               |
|          |                |                | UINT32          | 5: Reserved                    |                               |
|          |                |                | UINT64          | 6: L3 TS                       | 9                             |
|          |                |                | FLOAT           | 7: L3 Value                    |                               |
|          |                |                | UINT32          | 8: Reserved                    |                               |
|          |                |                | UINT64          | 9: Avg L TS                    | 33                            |
|          |                |                | FLOAT           | 10: Avg L Value                |                               |
|          |                |                | UINT32          | 11: Reserved                   |                               |
|          |                |                | UINT64          | 12: N TS                       | -                             |
|          |                |                | FLOAT           | 13: N Value                    |                               |
|          |                |                | UINT32          | 14: Reserved                   |                               |
| 11       | Get            | Min Current    | UINT64          | 0: L1 TS                       | 76                            |
|          |                |                | FLOAT           | 1: L1 Value                    |                               |
|          |                |                | UINT32          | 2: Reserved                    |                               |
|          |                |                | UINT64          | 3: L2 TS                       | 77                            |
|          |                |                | FLOAT<br>UINT32 | 4: L2 Value<br>5: Reserved     |                               |
|          |                |                |                 |                                | 70                            |
|          |                |                | UINT64<br>FLOAT | 6: L3 TS<br>7: L3 Value        | 78                            |
|          |                |                | UINT32          | 8: Reserved                    |                               |
|          |                |                |                 |                                | 01                            |
|          |                |                | UINT64<br>FLOAT | 9: Avg L TS<br>10: Avg L Value | 94                            |
|          |                |                | UINT32          | 11: Reserved                   |                               |
|          |                |                | UINT64          | 12: N TS                       |                               |
|          |                |                | FLOAT           | 13: N Value                    | -                             |
|          |                |                | UINT32          | 14: Reserved                   |                               |
| 12       | Get            | Max Current    | UINT64          | 0: L1 TS                       | 46                            |
|          | 001            |                | FLOAT           | 1: L1 Value                    |                               |
|          |                |                | UINT32          | 2: Reserved                    |                               |
|          |                |                | UINT64          | 3: L2 TS                       | 47                            |
|          |                |                | FLOAT           | 4: L2 Value                    |                               |
|          |                |                | UINT32          | 5: Reserved                    |                               |
|          |                |                | UINT64          | 6: L3 TS                       | 48                            |
|          |                |                | FLOAT           | 7: L3 Value                    |                               |
|          |                |                | UINT32          | 8: Reserved                    |                               |
|          |                |                | UINT64          | 9: Avg L TS                    | 64                            |
|          |                |                | FLOAT           | 10: Avg L Value                |                               |
|          |                |                | UINT32          | 11: Reserved                   |                               |
|          |                |                | UINT64          | 12: N TS                       | -                             |
|          |                |                | FLOAT           | 13: N Value                    |                               |
|          |                |                | UINT32          | 14: Reserved                   |                               |
| 13       | Get            | Apparent Power | UINT64          | 0: L1 TS                       | 10                            |
|          |                |                | FLOAT           | 1: L1 Value                    |                               |
|          |                |                | UINT32          | 2: Reserved                    |                               |
|          |                |                | UINT64          | 3: L2 TS                       | 11                            |
|          |                |                | FLOAT           | 4: L2 Value                    |                               |
|          |                |                | UINT32          | 5: Reserved                    |                               |
|          |                |                | UINT64          | 6: L3 TS                       | 12                            |
|          |                |                | FLOAT           | 7: L3 Value                    |                               |
|          |                |                | UINT32          | 8: Reserved                    |                               |
|          |                |                | UINT64          | 9: Total TS                    | 36                            |
|          |                |                | FLOAT           | 10: Total Value                |                               |
|          | 1              |                | UINT32          | 11: Reserved                   |                               |

| Attr ID# | Access<br>Rule | Name                   | Data Type                 | Element<br>number:description          | PROFlenergy<br>Measurement ID |
|----------|----------------|------------------------|---------------------------|--|-------------------------------|
| 14       | Get            | Min Apparent<br>Power  | UINT64<br>FLOAT<br>UINT32 | 0: L1 TS<br>1: L1 Value<br>2: Reserved | 79                            |
|          |                |                        | UINT64<br>FLOAT           | 3: L2 TS<br>4: L2 Value                | 80                            |
|          |                |                        | UINT32                    | 5: Reserved                            |                               |
|          |                |                        | UINT64                    | 6: L3 TS                               | 81                            |
|          |                |                        | FLOAT<br>UINT32           | 7: L3 Value<br>8: Reserved             |                               |
|          |                |                        | UINT64                    | 9: Total TS                            | 97                            |
|          |                |                        | FLOAT                     | 10: Total Value                        |                               |
| -        | 0.1            | Name Arrent            | UINT32                    | 11: Reserved                           |                               |
| 5        | Get            | Max Apparent<br>Power  | UINT64<br>FLOAT           | 0: L1 TS<br>1: L1 Value                | 49                            |
|          |                |                        | UINT32                    | 2: Reserved                            |                               |
|          |                |                        | UINT64                    | 3: L2 TS                               | 50                            |
|          |                |                        | FLOAT<br>UINT32           | 4: L2 Value<br>5: Reserved             |                               |
|          |                |                        | UINT64                    | 6: L3 TS                               | 51                            |
|          |                |                        | FLOAT                     | 7: L3 Value                            |                               |
|          |                |                        | UINT32                    | 8: Reserved                            | 67                            |
|          |                |                        | UINT64<br>FLOAT           | 9: Total TS<br>10: Total Value         | 07                            |
|          |                |                        | UINT32                    | 11: Reserved                           |                               |
| 16 Get   | Get            | Active Power           | UINT64                    | 0: L1 TS                               | 13                            |
|          |                |                        | FLOAT<br>UINT32           | 1: L1 Value<br>2: Reserved             |                               |
|          |                |                        | UINT64                    | 3: L2 TS                               | 14                            |
|          |                |                        | FLOAT                     | 4: L2 Value                            |                               |
|          |                |                        | UINT32                    | 5: Reserved                            | 45                            |
|          |                |                        | UINT64<br>FLOAT           | 6: L3 TS<br>7: L3 Value                | 15                            |
|          |                |                        | UINT32                    | 8: Reserved                            |                               |
|          |                |                        | UINT64                    | 9: Total TS                            | 34                            |
|          |                |                        | FLOAT<br>UINT32           | 10: Total Value<br>11: Reserved        |                               |
| 17 Get   | Get            | et Min Active<br>Power | UINT64                    | 0: L1 TS                               | 82                            |
|          |                |                        | FLOAT                     | 1: L1 Value                            |                               |
|          |                |                        | UINT32<br>UINT64          | 2: Reserved<br>3: L2 TS                | 02                            |
|          |                |                        | FLOAT                     | 4: L2 Value                            | 83                            |
|          |                |                        | UINT32                    | 5: Reserved                            |                               |
|          |                |                        | UINT64<br>FLOAT           | 6: L3 TS                               | 84                            |
|          |                |                        | UINT32                    | 7: L3 Value<br>8: Reserved             |                               |
|          |                |                        | UINT64                    | 9: Total TS                            | 95                            |
|          |                |                        | FLOAT                     | 10: Total Value                        |                               |
| Q        | Cot            | Max Activo             | UINT32<br>UINT64          | 11: Reserved                           | 52                            |
| 8        | Get            | Max Active<br>Power    | FLOAT                     | 0: L1 TS<br>1: L1 Value                | 52                            |
|          |                |                        | UINT32                    | 2: Reserved                            |                               |
|          |                |                        | UINT64                    | 3: L2 TS                               | 53                            |
|          |                |                        | FLOAT<br>UINT32           | 4: L2 Value<br>5: Reserved             |                               |
|          |                |                        | UINT64                    | 6: L3 TS                               | 54                            |
|          |                |                        | FLOAT                     | 7: L3 Value                            |                               |
|          |                |                        | UINT32<br>UINT64          | 8: Reserved<br>9: Total TS             | 65                            |
|          |                |                        | FLOAT                     | 10: Total Value                        | 00                            |
|          |                |                        | UINT32                    | 11: Reserved                           |                               |

| Access<br>Rule | Name   | Data Type  | Element<br>number:description   | PROFlenergy<br>Measurement ID  |
|----------------|--|--|---|--|
| Get            | Reactive Power   | UINT64<br>FLOAT<br>UINT32  | 0: L1 TS<br>1: L1 Value<br>2: Reserved  | 16   |
|                |  | UINT64<br>FLOAT  | 3: L2 TS<br>4: L2 Value   | 17   |
|                |  | UINT32<br>UINT64   | 5: Reserved<br>6: L3 TS   | 18   |
|                |  | FLOAT<br>UINT32  | 7: L3 Value<br>8: Reserved  |  |
|                |  | UINT64<br>FLOAT<br>UINT32  | 9: Total TS<br>10: Total Value<br>11: Reserved  | 35   |
| Get            | Min Reactive<br>Power  | UINT64<br>FLOAT  | 0: L1 TS<br>1: L1 Value   | 85   |
|                |  | UINT64<br>FLOAT  | 3: L2 TS<br>4: L2 Value   | 86   |
|                |  | UINT64<br>FLOAT  | 6: L3 TS<br>7: L3 Value   | 87   |
|                |  | UINT64<br>FLOAT<br>UINT32  | 9: Total TS<br>10: Total Value<br>11: Reserved  | 96   |
| Get            | et Max Reactive<br>Power   | UINT64<br>FLOAT<br>UINT32  | 0: L1 TS<br>1: L1 Value<br>2: Reserved  | 55   |
|                |  | UINT64<br>FLOAT<br>UINT32  | 3: L2 TS<br>4: L2 Value<br>5: Reserved  | 56   |
|                |  | UINT64<br>FLOAT  | 6: L3 TS<br>7: L3 Value   | 57   |
|                |  | UINT64<br>FLOAT  | 9: Total TS<br>10: Total Value  | 66   |
| Get            | Power factor   | UINT64<br>FLOAT  | 0: L1 TS<br>1: L1 Value   | 19   |
|                |  | UINT64<br>FLOAT  | 3: L2 TS<br>4: L2 Value   | 20   |
|                |  | UINT64<br>FLOAT  | 6: L3 TS<br>7: L3 Value   | 21   |
|                |  | UINT64<br>FLOAT  | 9: Total TS<br>10: Total Value  | 37   |
| Get            | Get Min Power factor   | UINT64<br>FLOAT  | 0: L1 TS<br>1: L1 Value   | 88   |
|                |  | UINT64<br>FLOAT  | 3: L2 TS<br>4: L2 Value   | 89   |
|                |  | UINT64<br>FLOAT  | 6: L3 TS<br>7: L3 Value   | 90   |
|                |  | UINT32<br>UINT64<br>FLOAT  | 8: Reserved<br>9: Total TS<br>10: Total Value   | 98   |
|                | Rule         Get         Get         Get         Get         Get | RuleNameGetReactive PowerGetMin Reactive<br>PowerGetMax Reactive<br>PowerGetPower factor | RuleNameData TypeGetReactive PowerUINT64<br>FLOAT<br>UINT32GetMin Reactive<br>PowerUINT64<br>FLOAT<br>UINT32GetMin Reactive<br>PowerUINT64<br>FLOAT<br>UINT32GetMax Reactive<br>PowerUINT64<br>FLOAT<br>UINT32GetMax Reactive<br>PowerUINT64<br>FLOAT<br>UINT32GetMax Reactive<br>PowerUINT64<br>FLOAT<br>UINT32GetMax Reactive<br>PowerUINT64<br>FLOAT<br>UINT32GetMax Reactive<br>PowerUINT64<br>FLOAT<br>UINT32GetMax Reactive<br>PowerUINT64<br>FLOAT<br>UINT32GetMax Reactive<br>Power factorUINT64<br>FLOAT<br>UINT32GetPower factorUINT64<br>FLOAT<br>UINT32GetPower factorUINT64<br>FLOAT<br>UINT32GetPower factorUINT64<br>FLOAT<br>UINT32GetMin Power factorUINT64<br>FLOAT<br>UINT32GetMin Power factor<br>UINT64<br>FLOAT<br>UINT32UINT64<br>FLOAT<br>UINT32GetMin Power factor<br>UINT64<br>FLOAT<br>UINT32UINT64<br>FLOAT<br>UINT32GetMin Power factor<br>UINT64<br>FLOAT<br>UINT32UINT64<br>FLOAT<br>UINT32GetMin Power factor<br>UINT64<br>FLOAT<br>UINT32UINT64<br>FLOAT<br>UINT32GetMin Power factor<br>UINT64<br>FLOAT<br>UINT32UINT64<br>FLOAT<br>UINT32GetMin Power factor<br>UINT64<br>FLOAT<br>UINT32UINT64<br>FLOAT<br>UINT32GetMin Power factor<br>UINT64<br>FLOAT<br>UINT64<br>FLOAT<br>UINT64<br>FLOAT<br>UI | RulesNameData Typenumber:descriptionGetReactive PowerUINT640. L1 TSFLOAT1. L1 ValueUINT643. L2 TSFLOAT4. L2 ValueUINT643. L2 TSFLOAT7. L3 ValueUINT646. L3 TSFLOAT7. L3 ValueUINT649. Total TSFLOAT10. Total ValueUINT649. Total TSFLOAT11. ReservedUINT640. L1 TSFLOAT11. ValueUINT6410. L1 TSFLOAT11. ValueUINT643. L2 TSFLOAT11. ValueUINT649. Total TSFLOAT11. ValueUINT649. Total TSFLOAT10. Total ValueUINT649. Total TSFLOAT10. Total ValueUINT649. Total TSFLOAT10. Total ValueUINT649. Total TSFLOAT11. ValueUINT649. Total TSFLOAT11. ValueUINT6410. TTSFLOAT11. ValueUINT6411. TSFLOAT11. ValueUINT6412. TSFLOAT11. ValueUINT6412. TSFLOAT11. ValueUINT6412. TSFLOAT11. ValueUINT6412. TSFLOAT11. ValueUINT6412. TSFLOAT11. ValueUINT6412. TSFLOAT11. Total |

| Attr ID# | Access<br>Rule | Name                                | Data Type       | Element<br>number:description          | PROFlenergy<br>Measurement ID |
|----------|----------------|-------------------------------------|-----------------|--|-------------------------------|
| 24 Ge    | Get            | Max Power<br>factor                 | UINT64<br>FLOAT | 0: L1 TS<br>1: L1 Value                | 58                            |
|          |                |                                     | UINT32          | 2: Reserved                            |                               |
|          |                |                                     | UINT64          | 3: L2 TS                               | 59                            |
|          |                |                                     | FLOAT           | 4: L2 Value                            |                               |
|          |                |                                     | UINT32          | 5: Reserved                            |                               |
|          |                |                                     | UINT64          | 6: L3 TS                               | 60                            |
|          |                |                                     | FLOAT           | 7: L3 Value                            |                               |
|          |                |                                     | UINT32          | 8: Reserved                            |                               |
|          |                |                                     | UINT64          | 9: Total TS                            | 68                            |
|          |                |                                     | FLOAT           | 10: Total Value                        |                               |
|          |                |                                     | UINT32          | 11: Reserved                           |                               |
| 25       | Get            | Frequency                           | UINT64          | 0: Line frequency TS                   | 30                            |
|          |                |                                     | FLOAT           | 1: Line frequency Value                |                               |
|          | _              |                                     | UINT32          | 2: Reserved                            |                               |
| 26       | Get            | Min Frequency                       | UINT64          | 0: Line frequency TS                   | 91                            |
|          |                |                                     | FLOAT           | 1: Line frequency Value                |                               |
|          |                |                                     | UINT32          | 2: Reserved                            |                               |
| 27       | Get            | Set Max Frequency                   | UINT64          | 0: Line frequency TS                   | 61                            |
|          |                |                                     | FLOAT           | 1: Line frequency Value                |                               |
| ~~       | Get Fie        | et Field rotation                   | UINT32          | 2: Reserved                            |                               |
| 28       |                |                                     | UINT64          | 0: Field rotation TS                   | -                             |
|          |                |                                     | FLOAT<br>UINT32 | 1: Field rotation Value<br>2: Reserved |                               |
| 00       | 0.1            | Tatal Asting an                     |                 |  |                               |
| 29       | Get            | Total Active en-<br>ergy(Sum = Con- | UINT64<br>FLOAT | 0: Consumed TS                         | 200                           |
|          |                | sumed –                             | UINT32          | 1: Consumed Value<br>2: Reserved       |                               |
|          |                | Generated)                          |                 |  | 201                           |
|          |                |                                     | UINT64<br>FLOAT | 3: Generated TS<br>4: Generated Value  | 201                           |
|          |                |                                     | UINT32          | 5: Reserved                            |                               |
|          |                |                                     | UINT64          | 6: Sum TS                              | 205                           |
|          |                |                                     | FLOAT           | 7: Sum Value                           | 203                           |
|          |                |                                     | UINT32          | 8: Reserved                            |                               |
| 30       | Get            | Total Reactive                      | UINT64          | 0: Consumed TS                         | 202                           |
|          |                | energy(Sum =                        | FLOAT           | 1: Consumed Value                      |                               |
|          |                | Consumed –                          | UINT32          | 2: Reserved                            |                               |
|          |                | Generated)                          | UINT64          | 3: Generated TS                        | 203                           |
|          |                |                                     | FLOAT           | 4: Generated Value                     |                               |
|          |                |                                     | UINT32          | 5: Reserved                            |                               |
|          |                |                                     | UINT64          | 6: Sum TS                              | 206                           |
|          |                |                                     | FLOAT           | 7: Sum Value                           |                               |
|          |                |                                     | UINT32          | 8: Reserved                            |                               |
| 31       | Get            | Total Apparent                      | UINT64          | 0: Consumed TS                         | -                             |
|          |                | energy                              | FLOAT           | 1: Consumed Value                      |                               |
|          |                |                                     | UINT32          | 2: Reserved                            |                               |
|          |                |                                     | UINT64          | 3: Generated TS                        | -                             |
|          |                |                                     | FLOAT           | 4: Generated Value                     |                               |
|          |                |                                     | UINT32          | 5: Reserved                            |                               |
|          |                |                                     | UINT64          | 6: Sum TS                              | 204                           |
|          |                |                                     | FLOAT           | 7: Sum Value                           |                               |
|          |                |                                     | UINT32          | 8: Reserved                            |                               |

The table below describes how the generic values for the different variable categories are represented on PROFINET.

| Attr # | Variable category        | Unit | Comments  |
|--------|--------------------------|------|---|
| 1-9    | Voltage                  | V    | RMS value<br>Absolute value   |
| 10-12  | Current                  | A    | RMS value<br>Positive values indicate consumed current; negative values indicate gener-<br>ated current.  |
| 13-15  | Apparent Power           | VA   | Positive values indicate consumed apparent power; negative values indicate generated apparent power.  |
| 16-18  | Active Power             | W    | Positive values indicate consumed active power; negative values indicate generated active power.  |
| 19-21  | Reactive Power           | VAR  | Positive values indicates inductive reactive power; negative values indicates capacitive reactive power.  |
| 22-24  | Power factor             |      | Range:-1.0 to 1.0. Positive values indicate leading power factor; negative values indicate lagging power factor.  |
| 25-27  | Frequency                | Hz   | Absolute value  |
| 28     | Field Rotation           |      | 0: no rotation recognized (not supported)<br>1: Clock-wise<br>-1: Counter clock-wise  |
| 29     | Total Active energy      | Wh   | For the Import- and Export variables an absolute value is used. For the Sum variable a positive value indicates consumed energy; a negative value indicates generated energy.   |
| 30     | Total Reactive<br>energy | VARh | For the Consumed and Generated variables an absolute value is used. For<br>the Sum variable a positive value indicates consumed reactive energy (induc-<br>tive load); a negative value indicates generated reactive energy (capacitive<br>load). |
| 31     | Total Apparent<br>energy | VAh  | Absolute value  |

## Command Details: Get\_Attribute\_Measurement\_List

### Details

| Command Code | 10h      |
|--------------|----------|
| Valid for:   | Instance |

#### Description

This command is used to gather all supported attribute elements of an instance. If several instances are supported, the command will be sent numerous times (implied by object attribute Highest instance number). Based on the response(s) the Anybus CompactCom will provide information to the network indicating which measurement values that are supported by a device.

The command response shall contain all attributes up to the last supported attribute number. For unsupported attributes within this range the bit field shall be set to zero.

The table below shows an example of the expected response for a (multiple phase) device supporting several measurement values for attributes #1, #4 and #10.

| Data[0-1]   | 0x000F | Attribute #1 - measurement values 1-4 supported (i.e. L1-L2-L3-Avg)  |  |  |  |
|-------------|--------|--|--|--|--|
| Data[2-3]   | 0x0000 | Attribute #2 - attribute not supported                               |  |  |  |
| Data[4-5]   | 0x0000 | Attribute #3 – attribute not supported                               |  |  |  |
| Data[6-7]   | 0x000F | Attribute #4 - measurement values 1-4 supported (i.e. L1-L2-L3-Avg)  |  |  |  |
| Data[8-9]   | 0x0000 | Attribute #5 – attribute not supported                               |  |  |  |
| Data[10-11] | 0x0000 | Attribute #6 – attribute not supported                               |  |  |  |
| Data[12-13] | 0x0000 | Attribute #7 – attribute not supported                               |  |  |  |
| Data[14-15] | 0x0000 | Attribute #8 – attribute not supported                               |  |  |  |
| Data[16-17] | 0x0000 | Attribute #9 – attribute not supported                               |  |  |  |
| Data[18-19] | 0x000F | Attribute #10 – measurement values 1-4 supported (i.e. L1-L2-L3-Avg) |  |  |  |

The table below shows an example of the expected response for a (single phase) device supporting one measurement value for attributes #1, #4 and #10.

| 0x0001 | Attribute #1 - measurement value 1 supported (i.e. L1)  |  |  |
|--------|---|--|--|
| 0x0000 | Attribute #2 - attribute not supported  |  |  |
| 0x0000 | Attribute #3 – attribute not supported  |  |  |
| 0x0001 | Attribute #4 - measurement value 1 supported (i.e. L1)  |  |  |
| 0x0000 | Attribute #5 – attribute not supported  |  |  |
| 0x0000 | Attribute #6 – attribute not supported  |  |  |
| 0x0000 | Attribute #7 – attribute not supported  |  |  |
| 0x0000 | Attribute #8 – attribute not supported  |  |  |
| 0x0000 | Attribute #9 – attribute not supported  |  |  |
| 0x0001 | Attribute #10 – measurement values 1 supported (i.e. L1)  |  |  |
|        | 0x0000           0x0000           0x0001           0x0000           0x0000 |  |  |

#### · Command Details

| Field            | Contents             |
|------------------|----------------------|
| CmdExt[0 -<br>1] | Reserved, set to 00h |

#### Response Details

| Field                     | Contents                                       | Description   |
|---------------------------|--|---|
| Data[0 - 1]               | Attribute #1                                   | Data type: BITS16   |
| Data[2 - 3]               | Attribute #2                                   | Bit 0 – First element<br>Bit 1 – Second element                                       |
| Data[]                    |  |   |
| Data[(N*2-2)<br>–(N*2-1)] | Attribute #N (last supported attribute number) | Bit 15 – Last element<br>Bit = 0: element not supported<br>Bit = 1: element supported |

# 14.3 Asset Management Object (E5h)

## Category

Extended

## **Object Description**

This object implements asset management information, i.e. identification information about one or several non PROFINET components of a device. Each component is represented by one object instance. The application collects identification information and assembles it in the instance attributes for each object instance.

## **Supported Commands**

| Object:   | Get_Attribute |
|-----------|---------------|
| Instance: | Get_Attribute |

## **Object Attributes (Instance #0)**

| # | Name                 | Access | Data Type        | Value   |
|---|----------------------|--------|------------------|---|
| 1 | Name                 | Get    | Array of<br>CHAR | "Asset management"                                    |
| 2 | Revision             | Get    | UINT8            | 01h   |
| 3 | Number of instances  | Get    | UINT16           | Max 32. Depends on number of non PROFINET components. |
| 4 | Highest instance no. | Get    | UINT16           | Max 32. Depends on number of non PROFINET components. |

## Instance Attributes (Instance #1 - #32)

Asset management data for a non PROFINET component is represented by one of three different formats depending on the complexity of the component. For a complex component based on both hardware and software the format AM\_Full information comply. For hardware-only components the format AM\_HardwareOnly complies, and for software-only components the AM\_FirmwareOnly format is used.

Which format to use for a specific component is selected by attribute AM\_InfoType.

Both AM\_HardwareOnly and AM\_FirmwareOnly are subsets of AM\_Full. If AM\_HardwareOnly is selected the attributes AM\_SoftwareRevision and IM\_Software\_Revision are of no interest and thus not read by the Anybus CompactCom. In the same manner, if AM\_FirmwareOnly is selected the attributes AM\_HardwareRevision and IM\_Hardware\_Revision are of no interest and thus not read by the Anybus CompactCom.

| # | Name                        | Access | Data Type   | Default<br>Value | Comment  |
|---|-----------------------------|--------|---|------------------|--|
| 1 | AM info Type                | Get    | UINT8   | -                | Asset management data representation   |
|   |                             |        |   |                  | 0: AM_FullInfo   |
|   |                             |        |   |                  | 1: AM_HardwareOnlyInfo; attributes AM<br>Software Revision and IM Software<br>Revision are irrelevant  |
|   |                             |        |   |                  | 2: AM_FirmwareOnlyInfo; attributes AM<br>Hardware Revision and IM Hardware<br>Revision are irrelevant  |
| 2 | IM Unique Identifier        | Get    | Array of<br>UINT8   | 0 (unused)       | 128 bit UUID. Manufacturer created unique de-<br>fined identifier. Used as source identification if<br>issuing an event using reporting system or deliv-<br>ering asset management information<br>ISO/IEC 9834-8:2014 specifies the format and<br>generation rules that enable users to produce<br>128-bit unique identifiers.<br>Number of elements in array: 16. |
| 3 | Location Type               | Get    | UINT8   | -                | Asset management includes two concepts how to locate an asset. See section on AM_Location below for more information.  |
|   |                             |        |   |                  | 1: Twelve level tree format (LT)   |
|   |                             |        |   |                  | 2: Slot- and SubslotNumber format (SS)   |
| 4 | Location LT                 | Get    | Array of<br>UINT16  | -                | Mandatory if Location Type is "1" (LT). If not<br>present any request will increase the error coun-<br>ter and the instance will not be reported on the<br>network. See section on AM_Location below for<br>usage. Maximum number of elements in array:<br>12.   |
| 5 | Location SS                 | Get    | struct of<br>UINT16<br>BeginSlot<br>UINT16 Be-<br>ginSubslot<br>UINT16<br>EndSlot<br>UINT16<br>EndSubslot | -                | Mandatory if Location Type is "2" ('SS). If not<br>present any request will increase the error coun-<br>ter and the instance will not be reported on the<br>network. See section on AM_Location below for<br>usage. Maximum number of elements in array:<br>12.  |
| 6 | IM Annotation               | Get    | Array of<br>CHAR  | 64 blanks        | Manufacturer defined description, The value<br>shall be set to a manufacturer specific identifier,<br>and can be used for the name of the<br>component,<br>Maximum number of elements in array: 64.  |
| 7 | IM Order ID                 | Get    | Array of<br>CHAR  | 64 blanks        | Manufacturer defined order id<br>Maximum number of elements in array: 64.  |
| 8 | IM Serial Number            | Get    | Array of<br>CHAR  | 16 blanks        | Manufacturer defined serial number<br>Maximum number of elements in array: 16.   |
| 9 | AM Device<br>Identification | Get    | Array of<br>UINT16  | -                | The content of this attribute can be used for coding of device, vendor and organization identification. See details below.<br>Number of elements in array: 4.  |

| #  | Name                    | Access | Data Type                    | Default<br>Value | Commer   | nt  |
|----|-------------------------|--------|------------------------------|------------------|--|---|
| 10 | АМ Туре                 | Get    | UINT16                       | 0                | 0000h  | Unspecified   |
|    | Identification          |        |                              |                  | 0001h  | PLC   |
|    |                         |        |                              |                  | 0002h  | PC based station  |
|    |                         |        |                              |                  | 0003h  | IO Module or IO Submodule   |
|    |                         |        |                              |                  | 0004h  | Communication Module or Communi-<br>cation Submodule  |
|    |                         |        |                              |                  | 0005h  | Interface Module or Interface<br>Submodule  |
|    |                         |        |                              |                  | 0006h  | Active Network Infrastructure<br>Component  |
|    |                         |        |                              |                  | 0007h  | Media converter   |
|    |                         |        |                              |                  | 0100h<br>-<br>7FFFh  | Shall be defined by the manufacturer of the reporting entity  |
|    |                         |        |                              |                  | Other  | (reserved)  |
| 11 | AM Software<br>Revision | Get    | Array of<br>CHAR             | 64 blanks        | Manufacturer defined software revision.<br>Maximum number of elements in array: 64.<br>Example: "V1.3.0"<br>If attribute #12, IM Software Revision, is sup-<br>ported, this attribute should not be implemented. |   |
| 12 | IM Software Revision    | Get    | struct of<br>CHAR<br>3*UINT8 | V0.0.0           | Manufacturer defined software revision.  |   |
| 13 | AM Hardware<br>Revision | Get    | Array of<br>CHAR             | 64 blanks        | Maximun<br>If attribut   | turer defined hardware revision<br>n number of elements in array: 64<br>e #14, IM Hardware Revision, is sup-<br>nen this attribute should not be<br>nted. |
| 14 | IM Hardware<br>Revision | Get    | UINT16                       | 0                | 0000h-FI   | ndicates availability of profile specific   |

## AM\_Location

(**i**)

Asset management include two concepts of how to locate an asset; "Twelve level tree format" and "Slot- and Subslot number format".

### Location Concept: Slot- and Subslot Number

In case of a remote IO device the location of a component (e.g. rack module) is clearly defined by the slot of the IO device. Other components may span several slots, such as a backplane, or several subslots, such as a terminal block. This means each asset can be located by "BeginSlotNumber/BeginSubslotNumber" and "EndSlotNumber/EndSubslotNumber".

For this concept the following parameters have to be considered:

| Array index | Description        |  |
|-------------|--------------------|--|
| 0           | BeginSlotNumber    |  |
| 1           | BeginSubslotNumber |  |
| 2           | EndSlotNumber      |  |
| 3           | EndSubslotNumber   |  |

It is important that the defined slot-/subslot numbers (i.e. BeginSlotNumber, EndSlotNumber, BeginSubslotNumber and EndSubslotNumber) are present in the Real Identification. This is checked at conformance testing.

## Location Concept: Twelve Level Tree Format

In case of a remote IO device the location of a component is clearly defined by the level information. The Twelve level tree format may be used for modular devices with hierarchical device structure. This means each asset can be located by a level number 0-11 (e.g. x.y.z level notation). If LT format is used a value must be provided at least for level 0. If a shorter array is supplied value 03FFh is implied for the missing levels.

For this concept the following parameters have to be considered:

| Array index | Description | Value  |
|-------------|-------------|--|
| 0           | Level 0     | 0000h - 03FEh: Address information to identify a reported node |
| 1           | Level 1     | 03FFh: Level not used  |
| 2           | Level 2     | 0400h-0xFFFFh: Reserved  |
| 3           | Level 3     |  |
| 4           | Level 4     |  |
| 5           | Level 5     |  |
| 6           | Level 6     |  |
| 7           | Level 7     |  |
| 8           | Level 8     |  |
| 9           | Level 9     |  |
| 10          | Level 10    |  |
| 11          | Level 11    |  |

## **AM\_DeviceIdentification**

| Array index | Description  |  |
|-------------|--|--|
| 0           | Organization (0=PI)<br>0: Must be used                 |  |
|             | 1–FFFh: reserved                                       |  |
| 1           | Vendor ID  |  |
| 2           | Device ID  |  |
| 3           | Device Sub ID:<br>0: Must be used<br>1–FFFFh: reserved |  |

# 14.4 Functional Safety Object (E8h)

## Category

Extended

## **Object Description**

Do not implement this object if a safety module is not used.

This object specifies the safety settings of the application. It is mandatory if Functional Safety is to be supported and a Safety Module is connected to the Anybus CompactCom module.

## **Supported Commands**

Object: Get\_Attribute

Instance: Get\_Attribute

## **Object Attributes (Instance #0)**

| # | Name                 | Access | Data Type        | Value               |
|---|----------------------|--------|------------------|---------------------|
| 1 | Name                 | Get    | Array of<br>CHAR | "Functional Safety" |
| 2 | Revision             | Get    | UINT8            | 01h                 |
| 3 | Number of instances  | Get    | UINT16           | 0001h               |
| 4 | Highest instance no. | Get    | UINT16           | 0001h               |

## **Instance Attributes (Instance #1)**

| # | Name           | Access | Data Type | Default<br>Value | Comment  |
|---|----------------|--------|-----------|------------------|--|
| 1 | Safety enabled | Get    | BOOL      | -                | When TRUE, enables communication with the Safety Module.<br><b>Note</b> : If functional safety is not supported, this attribute must be set to FALSE.  |
| 2 | Baud Rate      | Get    | UINT32    | 1020 kbit/s      | This attribute sets the baud rate of the commu-<br>nication in bits/s between the Anybus Compact-<br>Com and the Safety Module.<br>Valid values:   |
|   |                |        |           |                  | • 625 kbit/s   |
|   |                |        |           |                  | • 1000 kbit/s  |
|   |                |        |           |                  | 1020 kbit/s (default)  |
|   |                |        |           |                  | Any other value set to this attribute, will cause<br>the module to enter the EXCEPTION state.<br>The attribute is optional. If not implemented, the<br>default value will be used.<br><b>Note</b> : The host application shall never imple-<br>ment this attribute when using the IXXAT Safe |
| 3 | (reserved)     |        |           |                  | T100.  |

| # | Name                      | Access | Data Type | Default<br>Value | Comment   |
|---|---------------------------|--------|-----------|------------------|---|
| 4 | Cycle Time                | Get    | UINT8     | -                | Communication cycle time between the Anybus<br>and the Safety module in milliseconds.<br>Note: The host application shall never imple-<br>ment this attribute when using the IXXAT Safe<br>T100.<br>Valid values:<br>• 2 ms<br>• 4 ms<br>• 8 ms<br>• 16 ms<br>If another value is set in this attribute the Any-<br>bus will enter Exception state.<br>Optional attribute; If not implemented the mini-<br>mum cycle time for the chosen baud rate will be<br>used:<br>• 2 ms for 1020 kbit/s |
|   |                           |        |           |                  | <ul> <li>2 ms for 1000 kbit/s</li> <li>4 ms for 625 kbit/s</li> </ul>   |
|   |                           |        |           |                  | The Anybus CompactCom validates the cycle<br>time according to the minimum values above. If<br>e.g. baud rate is 625 kbit/s and the cycle time is<br>set to 2 ms the Anybus CompactCom will enter<br>the EXCEPTION state.   |
| 5 | FW upgrade in<br>progress | Set    | BOOL      | False            | Indicates if the Anybus CompactCom is upgrad-<br>ing the connected Safety module firmware. This<br>means that the Anybus CompactCom will stay<br>in the NW_INIT state longer than normal.   |

# 14.5 Sync Object (EEh)

## Category

Extended

## **Object Description**

This object contains the host object sync settings.

## How to Use Sync Functionality

Please note that it is up to the application to make sure that the product is synchronous. The module will only ask the application for:

| Output processing time | The time in ns it takes from that the application is notified of new process data until valid output. |
|------------------------|---|
| Input processing time  | The time in ns from input capture time until the process data has been copied to the module.          |

The module will notify the application of:

Output valid This is the time in ns relative to the sync event, for when the outputs shall be used.

Input capture This is the time in ns relative to the sync event, for when the input process data shall be captured.



### Fig. 12

All modules have the sync signal in the connector and as an interrupt to the host application.

## **Output Processing Time**

This needs to be calculated and measured by the application designer. The time consists of two delays:

- The delay added by the module, from when message is available on the network until it is available for the host application. This delay is zero
- The delay added by the application. This is the time it takes for the application from it is notified that new process data has arrived, to when the process data is copied and output is valid.

## **Input Processing Time**

- The delay added by the module, which is the time from when the message is available in the module until it is available on the network. This delay is 12 µs.
- The delay added by the application, which is the time it takes for the application from inputs are captured until the inputs are available for the module. This delay is measured y the application designer.

## **GSDML Entries**

When the total time has been calculated for every module, the following must be added to the GSDML file:

```
IsochroneModeInRT_Classes="RT_CLASS_3" in the <InterfacesubmoduleItem>
<IsochroneMode T_DC_Base="8" T_DC_Min="1" T_DC_Max="16" T_IO_Base="1000"
T_IO_OutputMin="x" T_IO_InputMin="y"/>
```

#### X = output processing time

Y = input processing time

## Using the Sync Attributes

| Nonisochronous mode | In this mode, the isochronous mode is not enabled in the PLC configuration tool. The application does not have to implement any of the attributes in the Sync object. The module will still write to attribute #1, Cycle time, but it will disregard the answer from the application.                       |
|---------------------|---|
| Isochronous mode    | In this mode the isochronous mode is enabled in the PLC configuration tool. The application must then implement all attributes of the Sync object. The first attribute read by the module will be #8, supported sync modes. The application must respond with "1" for the isochronous AR to be established. |

By start-up: attribute #8, supported sync modes, is read:

- 1. For every submodule where ISOM is activated in the PLC:
  - Read OutputProcessing
  - Read InputProcessing
  - Read MinCycleTime
- 2. Write sync mode
  - NACK && ISOM enabled in PLC: NACK
- 3. Write cycle time
  - NACK && ISOM enabled in PLC: NACK
- 4. If ISOM is activated:
  - Set OutputValid
    - If NACK: NACK
  - Set InputCapture
    - If NACK: NACK

### **Supported Commands**

| Object:   | Get_Attribute |
|-----------|---------------|
| Instance: | Get_Attribute |
|           | Set_Attribute |

## **Object Attributes (Instance #0)**

(Consult the general Anybus CompactCom 40 Software Design Guide for further information.)

| # | Name                    | Access  | Corresponding<br>term for PROFI-<br>NET IRT | Data Type | Value  |
|---|-------------------------|---------|---|-----------|--|
| 1 | Cycle time              | Get/Set | RR*SCF                                      | UINT32    | The module supports cycle times as low as 250 µs   |
| 2 | Output valid            | Get/Set | T_IO_Output                                 | UINT32    | Output valid point relative to SYNC events,<br>in nanoseconds<br>Default value: 0  |
| 3 | Input capture           | Get/Set | T_IO_Input                                  | UINT32    | Input capture point relative to SYNC events,<br>in nanoseconds<br>Default value: 0   |
| 4 | Output processing       | Get     | T_IO_OutputMin                              | UINT32    | Minimum required time, in nanoseconds, between RDPDI interrupt and "Output valid"  |
| 5 | Input processing        | Get     | T_IO_InputMin                               | UINT32    | Maximum required time, in nanoseconds,<br>from "Input capture" until write process data<br>has been completely written to the Anybus<br>CompactCom module  |
| 6 | Min cycle time          | Get     | T_DC_Min                                    | UINT32    | The module supports cycle times as low as 250 µs   |
| 7 | Sync mode               | Get/Set | -   | UINT16    | <ul> <li>This attribute is used to select synchronization mode. It enumerates</li> <li>the bits in attribute 8</li> <li>0: Nonsynchronous operation. (Default value if nonsynchronous operation is supported)</li> <li>1: Synchronous operation</li> <li>2 - 65535: Reserved. Any attempt to set sync mode to an unsupported value shall generate an error response</li> </ul> |
| 8 | Supported sync<br>modes | Get     | -   | UINT16    | A list of the synchronization modes the ap-<br>plication supports.<br>Each bit corresponds to a mode in attribute<br>7<br>Bit 0: 1 = Nonsynchronous mode supported<br>Bit 1: 1 = Synchronous mode supported<br>Bit 2 - 15: Reserved (0)  |

## Instance Attributes (Instance #1)

# 14.6 Energy Control Object (F0h)

## Category

Extended

## **Object Description**

This object implements energy control functionality, i.e. energy specific settings, in the host application. The implementation of this object is optional. All instance attributes shall be seen as required and must be implemented in the application. If the Anybus module detects that an attribute is missing during run time an appropriate network error is sent and the Discard Responses counter is increased in the Anybus Object instance attribute Error Counter.

Each enabled instance in the object corresponds to an Energy saving mode. The number of available modes is device specific, and must be defined by the application. The higher the instance number, the more energy is saved. The instance with the highest number always corresponds to the "Power off" mode, i.e. the state where the device is essentially shut down. Instance 1 of the object represents "Ready to operate", i.e. the mode where the device is fully functional and does not save energy at all. Consequently a meaningful implementation always contains at least two instances, one for energy saving and one for operating. Highest number of instances is 8. Please note that these modes are always present – they are not dynamically created or deleted. It is not allowed to leave holes in the list of instances.



## **Supported Commands**

| Object:   | Get_Attribute                     |
|-----------|-----------------------------------|
|           | StartPause                        |
|           | EndPause                          |
|           | Preview_Pause_Time (not PROFINET) |
| Instance: | Get_Attribute                     |

# **Object Attributes (Instance #0)**

| #  | Name  | Access | Data Type        | Value  |
|----|---|--------|------------------|--|
| 1  | Name  | Get    | Array of<br>CHAR | "Energy Control"   |
| 2  | Revision                                    | Get    | UINT8            | 02h  |
| 3  | Number of instances                         | Get    | UINT16           | -  |
| 4  | Highest instance no.                        | Get    | UINT16           | Highest created instance number. Maximum value is 8.   |
| 11 | Current Energy Sav-<br>ing Mode             | Get    | UINT16           | Instance number of the currently used Energy saving mode.<br>During a mode transition the new Energy saving mode shall be<br>presented. "Ready to operate" will equal instance #1, and<br>"Power off" mode will equal Highest instance number.   |
| 12 | Remaining time to destination               | Get    | UINT32           | When changing mode this parameter will reflect the actual time<br>(in milliseconds) remaining until the shift is completed.<br>If a dynamic value cannot be generated the static value for the<br>transition from the source to destination mode shall be used.<br>If the value is infinite, or unknown, the maximum value<br>0xFFFFFFF shall be used. |
| 13 | Energy consumption<br>to destination        | Get    | FLOAT            | When changing mode this parameter will reflect the actual en-<br>ergy (in kWh) which will be consumed until the shift is completed.<br>If a dynamic value cannot be generated the static value for the<br>transition from the source to destination mode shall be used.<br>If the value is undefined the value 0.0 shall be used.                      |
| 14 | Transition to "Power<br>off" mode supported | Get    | BOOL             | Indicates whether transition to "Power off" mode is supported or<br>not.<br>0: Not supported<br>1: Supported   |

| #  | Name                            | Access | Data Type | Description   |  |
|----|---------------------------------|--------|-----------|---|--|
| 1  | ModeAttributes                  | Get    | BITS16    | Bit 0: Meaning:   |  |
|    |                                 |        |           | 0: Only static time and energy values are available (Value of bit 0 attribute is not implemented)   |  |
|    |                                 |        |           | 1: Dynamic time and energy values are available   |  |
|    |                                 |        |           | Bit 1-15: Reserved  |  |
| 2  | TimeMinPause                    | Get    | UINT32    | Minimum pause time in milliseconds. (t <sub>pause</sub> )<br>If the value is infinite, or unknown, the maximum value<br>0xFFFFFFF shall be used.  |  |
| 3  | TimeToPause                     | Get    | UINT32    | Maximum time to go to this Energy saving mode.(ms, t <sub>off</sub> )<br>If the value is infinite, or unknown, the maximum value<br>0xFFFFFFF shall be used.  |  |
| 4  | TimeToOperate                   | Get    | UINT32    | $\begin{array}{l} \mbox{Maximum time needed to go to the "Ready to operate" mode.} \\ (ms, t_{on}) \\ \mbox{If the value is infinite, or unknown, the maximum value} \\ 0xFFFFFFF shall be used. \end{array}$ |  |
| 5  | TimeMinLengthOf-<br>Stay        | Get    | UINT32    | The minimum time that the device must stay in this mode. In milliseconds.(ms, t <sub>off_min</sub> )<br>If the value is infinite, or unknown, the maximum value<br>0xFFFFFFF shall be used.                   |  |
| 6  | TimeMaxLengthOf-<br>Stay        | Get    | UINT32    | Maximum time that is allowed to stay in this mode. In milliseconds.<br>If no maximum value is available or if not implemented, the max-<br>imum value FFFFFFFh shall be used.                                 |  |
| 7  | ModePowerCon-<br>sumption       | Get    | FLOAT     | Amount of power consumed in this mode. (kWh)<br>If the value is undefined the value 0.0 shall be used.  |  |
| 8  | EnergyConsumption-<br>ToPause   | Get    | FLOAT     | Amount of energy required to go to this mode. (kWh)<br>If the value is undefined the value 0.0 shall be used.   |  |
| 9  | EnergyConsumption-<br>ToOperate | Get    | FLOAT     | Amount of energy required to go to the "Ready to operate" mode<br>from this mode. (kWh)<br>If the value is undefined the value 0.0 shall be used.   |  |
| 10 | Availability                    | Get    | BOOL      | Indicates if this energy saving mode is available given the current device state.   |  |
|    |                                 |        |           | False Not available   |  |
|    |                                 |        |           | True Available (Value if attribute not implemented)   |  |
| 11 | Power Consumption               | Get    | UINT32    | Indicates the power consumption of the device when in this state.   |  |

# Instance Attributes (Instance #1 - #8)

### Command Details: Start\_Pause

### Details

| Command Code | 10h    |
|--------------|--------|
| Valid for:   | Object |

### Description

This command is sent to the host application when the system wants to initialize a pause of the system. The length of the pause is specified in milliseconds. The response of the message contains the destination mode (i.e. the instance number of the selected energy saving mode).

Command Details

| Field   | Contents                          | Comments        |
|---------|-----------------------------------|-----------------|
| Data[0] | Pause time (low word, low byte)   | Pause time (ms) |
| Data[1] | Pause time (low word, high byte)  |                 |
| Data[2] | Pause time (high word, low byte)  |                 |
| Data[3] | Pause time (high word, high byte) |                 |

Response Details

| Field   | Contents                   | Comments                                |
|---------|----------------------------|---|
| Data[0] | Instance number (low byte) | Instance number of selected Energy mode |
| Data[1] | Instance number (low byte) |   |

If the application is unable to select a state, given the requested pause time, it shall return one of the error codes in the table below.

| #    | Error code    | Description   |  |
|------|---------------|---|--|
| 0x0D | Invalid state | Given the state of the device and the requested pause time it is currently not possible to enter any energy saving mode |  |
| 0x12 | Value too low | The requested pause time is too short   |  |

### Command Details: End\_Pause

### Details

| Command Code | 11h    |
|--------------|--------|
| Valid for:   | Object |

### Description

This command is sent to the host application when the system wants to return the system from a pause mode back to "Ready to operate" mode. In the response message the number of milliseconds to actualize the switch is returned.

Command Details

(none)

Response Details

| Field   | Contents                               | Comments                                    |
|---------|--|---|
| Data[0] | Time To Operate (low word, low byte)   | Time needed to switch to "Ready to operate" |
| Data[1] | Time To Operate (low word, high byte)  |   |
| Data[2] | Time To Operate (high word, low byte)  |   |
| Data[3] | Time To Operate (high word, high byte) |   |

If the application is unable to end the pause it shall return the error code in the table below.

| #    | Error code    | Description  |  |
|------|---------------|--|--|
| 0x0D | Invalid state | Given the state of the device, it is currently not possible to end the pause |  |

### Command Details: Preview\_Pause\_Time

### Details

| Command Code | 12h    |
|--------------|--------|
| Valid for:   | Object |

### Description

Not used for PROFINET devices.

This command is sent to the host application when the system wants to preview the application's choice of Energy saving mode. The length of the pause is specified in milliseconds. The response shall contain the destination mode the application would have chosen if the StartPause service was sent (that is, the instance number of the selected energy saving mode). No transition to an Energy saving mode occurs.

#### Command Details

| Field   | Contents                          | Comments        |
|---------|-----------------------------------|-----------------|
| Data[0] | Pause time (low word, low byte)   | Pause time (ms) |
| Data[1] | Pause time (low word, high byte)  |                 |
| Data[2] | Pause time (high word, low byte)  |                 |
| Data[3] | Pause time (high word, high byte) |                 |

#### Response Details

| Field   | Contents                   | Comments                                |
|---------|----------------------------|---|
| Data[0] | Instance number (low byte) | Instance number of selected Energy mode |
| Data[1] | Instance number (low byte) |   |

# If the application is unable to select a state, given the requested pause time, it shall return one of the error codes in the table below.

| #    | Error code    | Description   |  |
|------|---------------|---|--|
| 0x0D | Invalid state | Given the state of the device and the requested pause time it is currently not possible to enter any energy saving mode |  |
| 0x12 | Value too low | The requested pause time is too short   |  |

# 14.7 PROFINET IO Object (F6h)

## Category

Basic, extended

## **Object Description**

This object implements PROFINET IO related settings in the host application.

The implementation of this object is optional; the host application can support none, some, or all of the attributes specified below. The module will attempt to retrieve the values of these attributes during startup; if an attribute is not implemented in the host application, simply respond with an error message (06h, "Invalid CmdExt[0]"). In such a case, the module will use its default value.

If the module attempts to retrieve a value of an attribute not listed below, respond with an error message (06h, "Invalid CmdExt[0]").

See also...

- Network PROFINET IO Object (0Eh), p. 119
- Flowchart Record Data Access, p. 195
- Anybus CompactCom 40 Software Design Guide, "Error Codes"

## **Supported Commands**

| Object:   | Get_Attribute (01h)                 |
|-----------|-------------------------------------|
|           | Get_Record (10h, see below)         |
|           | Set_Record (11h, see below)         |
|           | AR_Check_Ind (14h, see below)       |
|           | Cfg_Mismatch_Ind (15h, see below)   |
|           | Expected_Ident_Ind (1Bh, see below) |
|           | End_Of_Prm_Ind (17h, see below)     |
|           | AR_Abort_Ind (19h, see below)       |
|           | Indicate_Device (1Eh, see below)    |
| Instance: | Get_Attribute (01h)                 |

## **Object Attributes (Instance #0)**

| # | Name                 | Access | Data Type        | Value         |
|---|----------------------|--------|------------------|---------------|
| 1 | Name                 | Get    | Array of<br>CHAR | "PROFINET IO" |
| 2 | Revision             | Get    | UINT8            | 01h           |
| 3 | Number of instances  | Get    | UINT16           | 0001h         |
| 4 | Highest instance no. | Get    | UINT16           | 0001h         |

### Instance Attributes (Instance #1)

#### Basic

| #  | Name                                  | Access | Data Type        | Default value/Comment  |  |
|----|---------------------------------------|--------|------------------|--|--|
| 1  | Device ID                             | Get    | UINT16           | 0010h<br>Identifies the device.<br>(Assigned by manufacturer)<br>If not implemented, the default value will be used.   |  |
| 2  | Vendor ID<br>(I&M Manufacturer<br>ID) | Get    | UINT16           | 010Ch (HMS Industrial Networks AB)<br>(Assigned by PROFIBUS & PROFINET Itnernational (PI))<br>If not implemented, the default value will be used.  |  |
| 3  | Station Type                          | Get    | Array of<br>CHAR | "ABCC40-PIR"<br>Characterizes the device.<br>Assigned by manufacturer); up to 25 characters.<br>If not implemented, the value of attribute #9 (Product name) i<br>the Application Object (FFh), will be used. If this attribute is n<br>implemented, the default value will be used.   |  |
| 8  | I&M Order ID                          | Get    | Array of<br>CHAR | "ABCC40-PIR"<br>I&M0 Parameter:<br>Order ID of device; up to 240 characters.<br>If not implemented, the default value will be used.  |  |
| 9  | I&M Serial Number                     | Get    | Array of<br>CHAR | Assigned during manufacturing<br>I&M0 Parameter:<br>Serial number of device; up to 16 characters.<br>If not implemented, the value of attribute #3 (Serial number)<br>the Application Object (FFh), will be used. If this attribute is<br>implemented, the default value will be used. |  |
| 19 | System Description                    | Get    | Array of<br>CHAR | Up to 255 characters.<br>The value of this attribute is generated automatically.   |  |

### **GSD Entries**

The GSDML entries below must match the values of the corresponding attributes in the PROFINET IO object.

- Attributes #1 and #2 correspond to the following entry in the GSDML file: <DeviceIdentity VendorID="0x010C" DeviceID="0x0010">
- Attribute #3 corresponds to the following entry in the GSDML file:

DNS\_CompatibleName="ABCC40-PIR"

• Attribute #8 correspond to the following entry in the GSDML file:

<OrderNumber Value="ABCC40-PIR"/>

## Extended

- If an attribute is not implemented, the default value will be used.
- The Anybus module in itself does not alter its behavior based on the value of attributes #13 and #14. The host application has to implement the corresponding functionality..
- The module is preprogrammed with a valid Mac address. To use that address, do not implement attributes #17 and #18.

| #      | Name                         | Access | Data Type        | Default<br>Value  | Comment  |
|--------|------------------------------|--------|------------------|---|--|
| 4      | MaxAr                        | Get    | UINT32           | 0000 0003h  | Max. no.of simultaneous ARs.<br>(Range 1 3)  |
| 5<br>6 | (Reserved)                   | -      | -                | -   | Reserved for future use  |
| 7      | Record Data Mode             | Get    | UINT8            | 00h   | This setting affects how Record Data requests<br>are treated, and holds a bit field as follows:<br><u>Bit 0:Index 0 7FFFh:</u><br>0: Normal Mode<br>1: Transparent Mode<br><u>Bit 1:Index AFF0h AFFFh:</u><br>Reserved (replaced with the command IM_Op-<br>tions, see Network PROFINET IO Object (0Eh),<br>p. 119)  |
| 10     | I&M Hardware<br>Revision     | Get    | UINT16           | Hardware<br>Rev.  | I&M0 Parameter:<br>Hardware revision of device; FFFFh indicates<br>availability of profile specific information<br>If not implemented, the value of attribute #11<br>(Hardware version) in the Application Object<br>(FFh), will be used. If this attribute is not imple-<br>mented, the default value will be used.   |
| 11     | I&M Software<br>Revision     | Get    | Array of<br>CHAR | Software<br>Rev.  | I&M0 Parameter:         Software revision of device. <u>Byte:</u> Value:         Meaning:         0:       "V"         "Q"       Official release         "R"       Revision         "P"       Prototype         "U"       Under test         "T"       Test Device         1:       0 255       Major Version         2:       0 255       Internal Change         Please note that version V255.255.255 indicates availability of profile specific information.       If not implemented, the value of attribute #10         (Firmware version) in the Application Object       (FFh), will be used. If this attribute is not implemented, the default value will be used. |
| 12     | I&M Revision<br>Counter      | Get    | UINT16           | 0000h   | I&M0 Parameter:<br>Revision counter of device; a changed value<br>marks a change of the hardware or its<br>parameters.   |
| 13     | I&M Profile ID               | Get    | UINT16           | 0000h (Non<br>Profile<br>Device)                            | I&M0 Parameter:<br>If the application supports a specific profile, the<br>Profile ID must be defined here. It shall equal<br>the API number for the profile<br>Please not that: this will not change the behavior<br>of the module, since it does not handle profiles.   |
| 14     | I&M Profile Specific<br>Type | Get    | UINT16           | Generic<br>Profile:<br>0004h (Com-<br>munication<br>Module) | I&M0 Parameter:<br>If the application supports a specific profile, the<br>profile specific type must be defined here (value<br>is defined by the profile).<br>Please not that: this will not change the behavior<br>of the module, since it does not handle profiles.  |
| 15-16  | (Reserved)                   | -      | _                | -   | Reserved, not used   |

| #  | Name               | Access | Data Type         | Default<br>Value | Comment  |
|----|--------------------|--------|-------------------|------------------|--|
| 17 | Port 1 MAC address | Get    | Array of<br>UINT8 | -                | 6 byte physical address value; overrides the<br>preprogrammed Mac address.<br>Do not implement this attribute if the preprog-<br>rammed Mac address is to be used. |
| 18 | Port 2 MAC address | Get    | Array of<br>UINT8 | -                | 6 byte physical address value; overrides the<br>preprogrammed Mac address.<br>Do not implement this attribute if the preprog-<br>rammed Mac address is to be used. |

| #  | Name                   | Access | Data Type        | Default<br>Value                                | Comment  |
|----|------------------------|--------|------------------|---|--|
| 20 | (Reserved)             | -      | -                | -   | Reserved, not used   |
| 21 |                        |        |                  |   |  |
| 22 |                        |        |                  |   |  |
| 23 |                        |        |                  |   |  |
| 24 | Custom Station<br>Name | Get    | Array of<br>CHAR | Product spe-<br>cific. (e.g.<br>"abcc40-pir")   | When using shift register mode, this value is<br>used to create the station name.<br>If for example the attribute has the value<br>abcc40-pir, the station name will be abcc40-pir-<br>XYZ where XYZ is the value of DIP2.<br>Valid characters are letters "a" to "z", numbers<br>"0" to "9", hyphens and periods. The attribute<br>value must begin with a letter.<br>Maximum number of elements in array: 58<br>For more information, see the <i>Anybus</i><br><i>CompactCom M40 Hardware Design Guide</i> . |
| 25 | IM Module Order ID     | Get    | Array of<br>CHAR | Anybus<br>Compact-<br>Com 40<br>PROFINET<br>IRT | I&M5 parameter.<br>Order ID of the communication interface.<br>Maximum number of elements in array is 64.<br>Not available for Anybus IP.  |
| 26 | IM Annotation          | Get    | Array of<br>CHAR | Anybus<br>Compact-<br>Com 40<br>PROFINET<br>IRT | I&M5 parameter<br>Description of the communication interface.<br>Maximum number of elements in array: 64.<br>Not available for Anybus IP.  |
| 27 | IM5 Enabled            | Get    | BOOL             | True  | Enable I&M5 support.<br>True: I&M5 enabled<br>False: I&M5 disabled   |

## Command Details: Get\_Record

### Category

Extended

### Details

| Command Code | 10h             |
|--------------|-----------------|
| Valid for:   | Object Instance |

### Description

The module issues this command in the following situations:

- Module receives a Record Data Read request towards an API other than 0 (zero).
- Module receives a Record Data Read request towards API 0, but the record in question is handled in Transparent Mode.

See instance attribute #7 for more information about Transparent Mode.

See Flowchart — Record Data Access, p. 195 for more information.

It is optional to implement support for this command. If not implemented, the original network request will be rejected and an error is returned to the IO Controller/Supervisor.

Command Details

| Field       | Contents                   | Comments   |  |
|-------------|----------------------------|--|--|
| CmdExt[0]   | AR handle (low byte)       | Handle for Application Relationship (AR)   |  |
| CmdExt[1]   | AR handle (high byte)      |  |  |
| MsgData[0]  | API (low word, low byte)   | Application Process Instance (API)   |  |
| MsgData[1]  | API (low word, high byte)  |  |  |
| MsgData[2]  | API (high word, low byte)  |  |  |
| MsgData[3]  | API (high word, high byte) |  |  |
| MsgData[4]  | Slot (low byte)            | Slot number of request   |  |
| MsgData[5]  | Slot (high byte)           |  |  |
| MsgData[6]  | Subslot (low byte)         | Subslot number of request  |  |
| MsgData[7]  | Subslot (high byte)        |  |  |
| MsgData[8]  | Index (low byte)           | Index of request   |  |
| MsgData[9]  | Index (high byte)          |  |  |
| MsgData[10] | Length (low byte)          | Range: 1 - 1524  |  |
| MsgData[11] | Length (high byte)         | <ul> <li>MsgData[11] is only available if the length value exceeds<br/>255.</li> </ul> |  |

### Response Details (Success)

| Field           | Contents                | Comments  |
|-----------------|-------------------------|---|
| CmdExt[0<br>1]  | (reserved)              | (set to zero)   |
| MsgData[0<br>n] | Data (up to 1524 bytes) | Data to be returned in the Record Data Read response. |

### Response Details (Error)

| Field          | Contents          | Comments   |
|----------------|-------------------|--|
| CmdExt[0<br>1] | (reserved)        | (set to zero)  |
| MsgData[0]     | FFh               | Object specific error  |
| MsgData[1]     | Error Code 1      | See details below "Details: Error Code 1" on page 146          |
| MsgData[2]     | Error Code 2      | User specific error code                                       |
| MsgData[3]     | Additional Data 1 | API specific. Set to zero if no Additional Data 1 is defined.  |
| MsgData[4]     | Additional Data 2 | User specific. Set to zero if no Additional Data 2 is defined. |

See also...

- Details for the command Set\_Record (below)
- Flowchart Record Data Access, p. 195

## Command Details: Set\_Record

### Category

Extended

### Details

Command Code 11h Valid for: Object Instance

#### Description

The module issues this command in the following situations:

- Module receives a Record Data Write request towards an API other than 0 (zero).
- Module receives a Record Data Write request towards API 0, but the record in question is handled in Transparent Mode

See instance attribute #7 for more information about Transparent Mode.

See <u>"Flowchart - Record Data Access" on page 154</u> for more information.

It is optional to implement support for this command. If not implemented, the original network request will be rejected and an error is returned to the IO Controller/Supervisor.

Command Details

| Field                         | Contents                   | Comments                                 |  |
|-------------------------------|----------------------------|--|--|
| CmdExt[0]                     | AR handle (low byte)       | Handle for Application Relationship (AR) |  |
| CmdExt[1]                     | AR handle (high byte)      |  |  |
| MsgData[0]                    | API (low word, low byte)   | Application Process Instance (API)       |  |
| MsgData[1]                    | API (low word, high byte)  |  |  |
| MsgData[2]                    | API (high word, low byte)  |  |  |
| MsgData[3]                    | API (high word, high byte) |  |  |
| MsgData[4]                    | Slot (low byte)            | Slot number of request                   |  |
| MsgData[5]                    | Slot (high byte)           |  |  |
| MsgData[6] Subslot (low byte) |                            | Subslot number of request                |  |
| MsgData[7]                    | Subslot (high byte)        |  |  |
| MsgData[8]                    | Index (low byte)           | Index of request                         |  |
| MsgData[9]                    | Index (high byte)          |  |  |
| MsgData[10]                   | (reserved)                 | (set to zero)                            |  |
| MsgData[11<br>n]              | Data (up to 1512 bytes)    | Data from the Record Data Write request. |  |

Response Details (Success)

(no data)

Response Details (Error)

| Field          | Contents          | Comments   |
|----------------|-------------------|--|
| CmdExt[0<br>1] | (reserved)        | (set to zero)  |
| MsgData[0]     | FFh               | Object specific error  |
| MsgData[1]     | Error Code 1      | See Details: Error Code 1, p. 188                              |
| MsgData[2]     | Error Code 2      | User specific error code                                       |
| MsgData[3]     | Additional Data 1 | API specific. Set to zero if no Additional Data 1 is defined.  |
| MsgData[4]     | Additional Data 2 | User specific. Set to zero if no Additional Data 2 is defined. |

See also...

- Command details for "Get\_Record"
- Flowchart Record Data Access, p. 195
## Command Details: AR\_Check\_Ind

#### Category

Extended

#### Details

| Command Code | 14h             |
|--------------|-----------------|
| Valid for:   | Object Instance |

#### Description

The module issues this command to inform the host application that an Application Relationship (AR) is to be established. It is optional to implement support for this command.

Command Details

| Field            | Contents                             | Comments  |
|------------------|--------------------------------------|---|
| CmdExt[0]        | AR handle (low byte)                 | Handle for Application Relationship (AR)  |
| CmdExt[1]        | AR handle (high byte)                | _   |
| MsgData[0]       | IP address (low word, low byte)      | IP address of the remote station  |
| MsgData[1]       | IP address (low word, high byte)     | (IO Controller/Supervisor)  |
| MsgData[2]       | IP address (high word, low byte)     | _   |
| MsgData[3]       | IP address (high word, high byte)    | _   |
| MsgData[4]       | AR Type (low byte)                   | Indicates the type of AR as follows:  |
| MsgData[5]       | AR Type (high byte)                  | Value:     Meaning:       1     IO_AR_SINGLE       3     IO_AR_CIR       4     4: IO_AR_REDUNDANT_CONTROLLER       5     5: IO_AR_REDUNDANT_DEVICE       6     6: SUPERVISOR_AR   |
| MsgData[6]       | AR Properties (low word, low byte)   | Bit-field indicating the properties of the AR as follows:   |
| MsgData[7]       | AR Properties (low word, high byte)  | Bit 0-2: State:   |
| MsgData[8]       | AR Properties (high word, low byte)  | 0 Backup<br>1 Primary   |
| MsgData[9]       | AR Properties (high word, high byte) | Bit 3:       Supervisor take over allowed:         0       Not allowed         1       Allowed         Bit 4:       Parameterization server:         0       EXTERNAL_PRM_SERVER         1       CM_INITIATOR         Bit 5-6:       Data rate:         0       AT_LEAST_100 Mbps         1       100 Mbps         2       1 Gbps         3       10 Gbps         Bit 8:       Device Access:         0       AR_CONTEXT         1       DEVICE_CONTEXT         Bit 9-10:       Companion AR:         0       SINGLE_AR         1       FIRST_AR         2       COMPANION_AR |
| MsgData[10]      | Remote station name length           | Length of remote station name, in bytes   |
| MsgData[11<br>n] | Remote station name                  | Remote station name (IO Controller/Supervisor)  |

#### Response Details

(no data)

### Command Details: Cfg\_Mismatch\_Ind

#### Category

Extended

#### Details

| Command Code | 15h             |
|--------------|-----------------|
| Valid for:   | Object Instance |

#### Description

The module issues this command to inform the host application that the configuration in the IO Controller (i.e. the Expected Identification) does not match the configuration defined by the host application (i.e. the Real Identification).

It is optional to implement support for this command.

Command Details

| Field       | Contents   | Comments  |
|-------------|--|---|
| CmdExt[0]   | AR handle (low byte)                                 | Handle for the Application Relationship (AR)  |
| CmdExt[1]   | AR handle (high byte)                                | _   |
| MsgData[0]  | API (low word, low byte)                             | Application Process Instance (API)  |
| MsgData[1]  | API (low word, high byte)                            |   |
| MsgData[2]  | API (high word, low byte)                            |   |
| MsgData[3]  | API (high word, high byte)                           | -   |
| MsgData[4]  | Slot (low byte)                                      | Slot number of mismatch   |
| MsgData[5]  | Slot (high byte)                                     |   |
| MsgData[6]  | Subslot (low byte)                                   | Subslot number of mismatch  |
| MsgData[7]  | Subslot (high byte)                                  | -   |
| MsgData[8]  | Expected Module Identifier (low word, low byte)      | Module identifier (as stated in the GSD file) derived from the IO Controller configuration    |
| MsgData[9]  | Expected Module Identifier (low word, high byte)     | _   |
| MsgData[10] | Expected Module Identifier (high word, low byte)     | _   |
| MsgData[11] | Expected Module Identifier (high word, high byte)    | _   |
| MsgData[12] | Expected Submodule Identifier (low word, low byte)   | Submodule identifier (as stated in the GSD file) derived from the IO Controller configuration |
| MsgData[13] | Expected Submodule Identifier (low word, high byte)  |   |
| MsgData[14] | Expected Submodule Identifier (high word, low byte)  |   |
| MsgData[15] | Expected Submodule Identifier (high word, high byte) |   |

#### Response Details

(no data)

### Command Details: Expected\_Ident\_Ind

#### Category

Extended

#### Details

| Command Code | 1Bh             |
|--------------|-----------------|
| Valid for:   | Object Instance |

#### Description

The module issues this command to inform the host application of the Expected Identification (Module/Submodule List) that the IO Controller will use for the established AR.

Note that this information may be split in multiple segments, which means that this command will be issued multiple times by the module, each time containing different parts of the configuration.

Expected\_Ident\_Ind is similar to AR\_Info\_Ind but uses a different segmentation protocol that shall be used for the 40 series concept, see Anybus CompactCom 40 Software Design Guide (Message Segmentation).

For very large configurations where the Expected Identification cannot fit into one message, this segmentation protocol will be used. If the number of modules/sub-modules exceeds the capabilities of the Anybus CompactCom the message will be truncated. The size of the configuration can be up to 2370 bytes at maximum number of modules/sub-modules.

It is optional to implement support for this command.

Command Details

| Field           | Contents              | Comments   |
|-----------------|-----------------------|--|
| CmdExt[0]       | Reserved              | For segmented messages the CmdExt[1] byte has been   |
| CmdExt[1]       | Cmd segment bits      | reserved for segment bits,see Anybus CompactCom 40<br>Software Design Guide (Message Segmentation)   |
| MsgData[0]      | AR handle (low byte)  | Handle for the Application Relationship.   |
| MsgData[1]      | AR handle (high byte) |  |
| MsgData[2<br>n] | Data field            | The first two bytes in the initial block of the Data field in-<br>dicates the number of modules in the configuration.<br>Each module is represented by a Module block, followed<br>by a number of Submodule blocks (provided that the<br>module in question contains submodules). See "Data<br>Format" below for coding of the data field. |

#### Response Details

| Field      | Contents       | Comments   |
|------------|----------------|--|
| CmdExt[0]  | Reserved       | (set to zero)  |
| CmdExt[1]  |                |  |
| MsgData[0] | Continue/Block | Value: Meaning:  |
|            |                | 0 Continue. The host application will not per-<br>form any changes to the Real Identification,<br>A connect response may be sent on the net<br>work immediately following this response.   |
|            |                | 1 Block. The host application will perform<br>changes in the Real identification in re-<br>sponse to the received Expected identifica-<br>tion. A connect response will not be sent on<br>the network until Ident_Change_Done is<br>sent by the host application |
|            |                | Returning any error response or providing no data/ too<br>much data will give the ssame result as responding with<br>Continue (0).   |
|            |                | The timeout is 300 seconds. A "Continue" response or the Ident_Change_Done command should be sent well within this time limit.   |

#### Data Format

When all data has been received, the resulting data shall be interpreted as follows:

| Туре   | Name    |            |                     | Description                                   |
|--------|---------|------------|---------------------|---|
| UINT16 | iNbrApi |            |                     | Number of APIs in configuration               |
| UINT32 | iApiNbr |            |                     | Initial module block including API number and |
| UINT16 | iNbrMod |            |                     | number of module blocks in the API.           |
| UINT16 |         | iSlotNbr   |                     | Module block (8 bytes), see below.            |
| UINT16 |         | iNbrSubMod |                     |   |
| UINT32 |         | IModIdent  |                     |   |
| UINT16 |         |            | iSubSlotNbr         | Submodule block (10 bytes), see below.        |
| UINT32 |         |            | ISubModI-<br>dent   |   |
| UINT16 |         |            | ilnData-<br>Length  |   |
| UINT16 |         |            | iOutData-<br>Length |   |

The initial API block (iNbrApi) defines the number of APIs in the configuration.

Each API has an initial module block, that includes information on the API number (iApiNbr) and the number of modules (or slots) in the API.

Each module starts with a module block, which holds the slot number, the number of submodules (or subslots) and the module identity number.

Finally each submodule block holds subslot number, submodule identification number, input and output data lengths.

#### Example

|                                  | L  |   |
|----------------------------------|--|---|
| Initial API Block                | No. of APIs  | 0002h                                   |
| Initial Module Block<br>(API #0) | API no.<br>No. of Modules  | 00 00 00 00h<br>0002h                   |
| Module Block<br>(Module #1)      | Slot no.<br>No. of Submodules<br>Module ID                             | 0001h<br>0003h<br>4A 6F 48 62h          |
| Submodule Block<br>(Module #1)   | Subslot no.<br>Submodule ID<br>Input Data Length<br>Output Data Length | 0001h<br>65 6C 69 65h<br>0004h<br>0010h |
| Submodule Block<br>(Module #1)   | Subslot no.<br>Submodule ID<br>Input Data Length<br>Output Data Length | 0002h<br>76 65 73 69h<br>0008h<br>0002h |
| Submodule Block<br>(Module #1)   | Subslot no.<br>Submodule ID<br>Input Data Length<br>Output Data Length | 0003h<br>6E 53 61 6Eh<br>0008h<br>0002h |
| Module Block<br>(Module #2)      | Slot no.<br>No. of Submodules<br>Module ID                             | 0002h<br>0001h<br>74 61 43 6Ch          |
| Submodule Block<br>(Module #2)   | Subslot no.<br>Submodule ID<br>Input Data Length<br>Output Data Length | 0001h<br>61 75 73 21h<br>0010h<br>0001h |
| Initial Module Block<br>(API #2) | API no.<br>No. of Modules  | 00 00 02h<br>0001h                      |
| Module Block<br>(Module #1)      | Slot no.<br>No. of Submodules<br>Module ID                             | 0001h<br>0002h<br>4A 6F 48 82h          |
| Submodule Block<br>(Module #1)   | Subslot no.<br>Submodule ID<br>Input Data Length<br>Output Data Length | 0001h<br>65 6C 67 65h<br>0004h<br>0010h |
| Submodule Block<br>(Module #1)   | Subslot no.<br>Submodule ID<br>Input Data Length<br>Output Data Length | 0002h<br>76 65 74 69h<br>0008h<br>0002h |

#### Fig. 14

In this example, the configuration contains two APIs with the following properties:

- API #1 contains two modules, the first with two submodules, the second with one submodule
- API #2 contains one module with one submodule

### Command Details: End\_Of\_Prm\_Ind

#### Category

Extended

#### Details

| Command Code | 17h             |
|--------------|-----------------|
| Valid for:   | Object Instance |

#### Description

The module may issue this command to indicate to the host application that the parameterization phase is completed. It is optional to implement support for this command.

If implemented, the host application may, depending on the response issued to this command, be required to issue 'Appl\_State\_Ready' at a later stage to indicate that it is ready for data exchange. If not implemented, this is handled automatically by the module.

Command Details

| Field      | Contents                   | Comments  |
|------------|----------------------------|---|
| CmdExt[0]  | AR handle (low byte)       | Handle for Application Relationship (AR)  |
| CmdExt[1]  | AR handle (high byte)      |   |
| MsgData[0] | API (low word, low byte)   | Application Process Instance (API)  |
| MsgData[1] | API (low word, high byte)  | - Only valid if subslot > 0   |
| MsgData[2] | API (high word, low byte)  |   |
| MsgData[3] | API (high word, high byte) |   |
| MsgData[4] | Slot (low byte)            | Slot number affected by the command   |
| MsgData[5] | Slot (high byte)           | - Only valid if subslot > 0   |
| MsgData[6] | Subslot (low byte)         | Subslot number affected by the command  |
| MsgData[7] | Subslot (high byte)        | Value:         Meaning:           0:         Command applies to all modules in the other:           other:         configuration           Command applies only to the specified slot/subslot |

Response Details

| Field      | Contents              | Comments   |
|------------|-----------------------|--|
| CmdExt[0]  | (reserved)            | (set to zero)  |
| CmdExt[1]  | AR handle (high byte) |  |
| MsgData[0] | Subslot (high byte)   | Value:     Meaning:       0:     Ready for Data Exchange       1:     Not ready for data exchange       (Appl_State_Ready must be issued at a later stage) |

See also ...

• Appl\_State\_Ready, details in Network PROFINET IO Object (0Eh), p. 119

# Command Details: AR\_Abort\_Ind

#### Category

Extended

#### Details

Command Code 19h Valid for: Object Instance

#### Description

This command is optional. The module issues this command to indicate to the host application that an Application Relationship (AR) is aborted (by the application or any other source).

Command Details

| Field      | Contents                | Comme      | nts  |
|------------|-------------------------|------------|--|
| CmdExt[0]  | AR handle (low byte)    | Handle for | or the Application Relationship (AR)                             |
| CmdExt[1]  | AR handle (high byte)   |            |  |
| MsgData[0] | Reason code (low byte)  | Reason     | code for the offline transition                                  |
| MsgData[1] | Reason code (high byte) | Value:     | Reason:  |
|            |                         | 0          | No reason (unknown reason)                                       |
|            |                         | 3          | Out of memory  |
|            |                         | 4          | Add provider or consumer failed                                  |
|            |                         | 5          | Miss (consumer)  |
|            |                         | 6          | Cmi timeout  |
|            |                         | 7          | Alarm-open failed  |
|            |                         | 8          | Alarm-send.cnf(-)  |
|            |                         | 9          | Alarm-ack-send.cnf(-)  |
|            |                         | 10         | Alarm-data too long  |
|            |                         | 11         | Alarm.ind(err)   |
|            |                         | 12         | Rpc-client call.cnf(-)   |
|            |                         | 13         | Ar-abort.reg   |
|            |                         | 14         | Re-run aborts existing   |
|            |                         | 15         | Got release ind  |
|            |                         | 16         | Device passivated  |
|            |                         | 17         |  |
|            |                         | 18         | Protocol violation   |
|            |                         | 19         | NARE error   |
|            |                         | 20         | RPC-Bind error   |
|            |                         | 21         | RPC-Connect error  |
|            |                         | 22         | RPC-Read error   |
|            |                         | 23         | RPC-Write error  |
|            |                         | 24         | RPC-Control error  |
|            |                         | 25         | Forbidden pull or plug after check.rsp and<br>before in-data.ind |
|            |                         | 26         | AP removed   |
|            |                         | 27         | Link down  |
|            |                         | 28         | Could not register multicast-mac                                 |
|            |                         | 29         | Not synchronized (cannot start companion-<br>ar)                 |
|            |                         | 30         | Wrong topology (cannot start companion-<br>ar)                   |
|            |                         | 31         | Dcp, station-name changed  |
|            |                         | 32         | Dcp, reset to factory-settings                                   |
|            |                         | 33         | Cannot start companion AR because of pa-<br>rameter error        |

#### Response Details

(no data)

### Command Details: Indicate\_Device

#### Category

Extended

#### Details

| Command Code | 1Eh             |
|--------------|-----------------|
| Valid for:   | Object Instance |

#### Description

This command is optional. The module issues this command to inform the application that the DCP command Set Control/Signal has been received on the network. This is used by engineering tools to identify the node on the network. The application should flash its dedicated Network Status LED for 3 seconds after receiving this command.

Command Details

| Field     | Contents   | Comments |
|-----------|------------|----------|
| CmdExt[0] | (reserved) |          |
| CmdExt[1] |            |          |

Response Details

(no data)

### **Details: Error Code 1**

The error codes below shall be used when providing error responses to the following commands:

- Get\_Record
- Set\_Record
- Get\_IM\_Record
- Set\_IM\_Record

| High nibble (bits 4 7) |               | Low nibble (bits | 0 3)                     |
|------------------------|---------------|------------------|--------------------------|
| ErrorClass             | Meaning       | ErrorCode        | Meaning                  |
| 09                     | Reserved      | (reserved)       | (reserved)               |
| 10                     | Application   | 0                | Read error               |
|                        |               | 1                | Write error              |
|                        |               | 2                | Module error             |
|                        |               | 36               | (reserved)               |
|                        |               | 7                | Busy                     |
|                        |               | 8                | Version conflict         |
|                        |               | 9                | Feature not supported    |
|                        |               | 10 15            | User specific            |
| 11                     | Access        | 0                | Invalid index            |
|                        |               | 1                | Write length error       |
|                        |               | 2                | Invalid slot/subslot     |
|                        |               | 3                | Type conflict            |
|                        |               | 4                | Invalid area             |
|                        |               | 5                | State conflict           |
|                        |               | 6                | Access denied            |
|                        |               | 7                | Invalid range            |
|                        |               | 8                | Invalid parameter        |
|                        |               | 9                | Invalid type             |
|                        |               | 10               | Backup                   |
|                        |               | 11 15            | User specific            |
| 12                     | Resource      | 0                | Read constrain conflict  |
|                        |               | 1                | Write constrain conflict |
|                        |               | 2                | Resource busy            |
|                        |               | 3                | Resource unavailable     |
|                        |               | 47               | (reserved)               |
|                        |               | 8 15             | User specific            |
| 13 15                  | User specific | (user specific)  | User specific            |
|                        |               |                  | 1                        |

See also ...

- Command details for Get\_Record
- Command details for Set\_Record

# 14.8 Ethernet Host Object (F9h)

### **Object Description**

This object implements Ethernet features in the host application.

### **Supported Commands**

| Object:   | Get_Attribute |
|-----------|---------------|
| Instance: | Get_Attribute |
|           | Set_Attribute |

### **Object Attributes (Instance #0)**

| # | Name                 | Access | Data Type     | Value      |
|---|----------------------|--------|---------------|------------|
| 1 | Name                 | Get    | Array of CHAR | "Ethernet" |
| 2 | Revision             | Get    | UINT8         | 02h        |
| 3 | Number of instances  | Get    | UINT16        | 0001h      |
| 4 | Highest instance no. | Get    | UINT16        | 0001h      |

### **Instance Attributes (Instance #1)**

- If an attribute is not implemented, the default value will be used.
- The module is preprogrammed with a valid MAC address. To use that address, do not implement attribute #1.
- Do not implement attributes #9 and #10, only used for PROFINET devices, if the module shall use the preprogrammed MAC addresses.
- If new MAC addresses are assigned to a PROFINET device, these addresses (in attributes #1, #9, and #10) have to be consecutive, e.g. (xx:yy:zz:aa:bb:01), (xx:yy:zz:aa:bb:02), and (xx:yy:zz:aa:bb:03) with the first five octets not changing.

| # | Name                  | Ac-<br>cess | Data Type         | Default<br>Value    | Comment   |
|---|-----------------------|-------------|-------------------|---------------------|---|
| 1 | MAC address           | Get         | Array of<br>UINT8 | -                   | 6 byte physical address value; overrides the preprog-<br>rammed Mac address. Note that the new Mac address<br>value must be obtained from the IEEE.<br>Do not implement this attribute if the preprogrammed Mac<br>address is to be used. |
| 2 | Enable HICP           | Get         | BOOL              | True<br>(Enabled)   | Enable/Disable HICP   |
| 3 | Enable Web<br>Server  | Get         | BOOL              | True<br>(Enabled)   | Enable/Disable Web Server<br>(Not used if Transparent Ethernet is enabled.)   |
| 4 | (reserved)            | 4           |                   | 1                   | Reserved for Anybus CompactCom 30 applications.   |
| 5 | Enable Web ADI access | Get         | BOOL              | True<br>(Enabled)   | Enable/Disable Web ADI access<br>(Not used if Transparent Ethernet is enabled.)   |
| 6 | Enable FTP<br>server  | Get         | BOOL              | True<br>(Enabled)   | Enable/Disable FTP server<br>(Not used if Transparent Ethernet is enabled.)   |
| 7 | Enable admin mode     | Get         | BOOL              | False<br>(Disabled) | Enable/Disable FTP admin mode<br>(Not used if Transparent Ethernet is enabled.)   |
| 8 | Network Status        | Set         | UINT16            | -                   | See below.  |

| #  | Name                      | Ac-<br>cess | Data Type   | Default<br>Value  | Comment  |
|----|---------------------------|-------------|---|-------------------|--|
| 9  | Port 1 MAC<br>address     | Get         | Array of<br>UINT8   | -                 | Note: This attribute is only valid for PROFINET devices.<br>6 byte MAC address for port 1 (mandatory for the LLDP<br>protocol).<br>This setting overrides any Port MAC address in the host<br>PROFINET IO Object.<br>Do not implement this attribute if the preprogrammed Mac<br>address is to be used.  |
| 10 | Port 2 MAC<br>address     | Get         | Array of<br>UINT8   | -                 | Note: This attribute is only valid for PROFINET devices.         6 byte MAC address for port 2 (mandatory for the LLDP protocol).         This setting overrides any Port MAC address in the host PROFINET IO Object.         Do not implement this attribute if the preprogrammed Mac address is to be used.  |
| 11 | Enable ACD                | Get         | BOOL  | True<br>(Enabled) | Enable/Disable ACD protocol.<br>If ACD functionality is disabled using this attribute, the<br>ACD attributes in the CIP TCP/IP object (F5h) are not<br>available.  |
| 12 | Port 1 State              | Get         | ENUM  | 0 (Enabled)       | <ul> <li>The state of Ethernet port 1.</li> <li>This attribute is not read by EtherCAT devices, where<br/>Port 1 is always enabled.</li> <li>This attribute is not used by PROFINET</li> <li>O0h: Enabled</li> <li>O1h: Disabled.<br/>The port is treated as existing. References to<br/>the port can exist, e.g. in network protocol or<br/>on website.</li> </ul>  |
| 13 | Port 2 State              | Get         | ENUM  | 0 (Enabled)       | <ul> <li>The state of Ethernet port 2.</li> <li>This attribute is not read by EtherCAT devices, where Port 2 is always enabled.</li> <li>This attribute is not used by PROFINET</li> <li>O0h: Enabled</li> <li>O1h: Disabled.<br/>The port is treated as existing. References to the port can exist, e.g. in network protocol or on website.</li> <li>O2h: Inactive.<br/>The attribute is set to this value for a device that only has one physical port. All two-port functionality is disabled. No references can be made to this port.<br/>Note: This functionality is available for Ethernet/IP and Modbus-TCP devices.</li> </ul> |
| 14 | (reserved)                |             | 1   |                   | 1  |
| 15 | Enable reset<br>from HICP | Get         | BOOL  | 0 = False         | Enables the option to reset the module from HICP.  |
| 16 | IP configuration          | Set         | Struct of:<br>UINT32 (IP<br>address)<br>UINT32<br>(Subnet<br>mask)<br>UINT32<br>(Gateway) | N/A               | Whenever the configuration is assigned or changed, the Anybus CompactCom module will update this attribute.  |

| #  | Name                               | Ac-<br>cess | Data Type            | Default<br>Value                  | Comment  |
|----|------------------------------------|-------------|----------------------|-----------------------------------|--|
| 17 | IP address byte<br>0–2             | Get         | Array of<br>UINT8[3] | [0] = 192<br>[1] = 168<br>[2] = 0 | First three bytes in IP address. Used in standalone shift<br>register mode if the configuration switch value is set to 1-<br>245. In that case the IP address will be set to:<br>Y[0].Y[1].Y[2].X<br>Where Y0-2 is configured by this attribute and the last<br>byte X by the configuration switch.  |
| 18 | Ethernet PHY<br>Configuration      | Get         | Array of<br>BITS16   | 0x0000 for<br>each port           | Ethernet PHY configuration bit field. The length of the array shall equal the number of Ethernet ports of the product. Each element represents the configuration of one Ethernet port (element #0 maps to Ethernet port #1, element #1 maps to Ethernet port #2 and so on).         Note: Only valid for EtherNet/IP and Modbus-TCP devices.         Bit 0:       Auto negotiation fallback duplex 0 = Half duplex 1 = Full duplex |
|    |                                    |             |                      |                                   | Bit 1–15: Reserved   |
| 20 | SNMP read-only<br>community string | Get         | Array of<br>CHAR     | "public"                          | <b>Note</b> : This attribute is only valid for PROFINET devices.<br>Sets the SNMP read-only community string. Max length is 32.  |
| 21 | SNMP read-write community string   | Get         | Array of<br>CHAR     | "private"                         | <b>Note</b> : This attribute is only valid for PROFINET devices.<br>Sets the SNMP read-write community string. Max length is 32.   |
| 22 | DHCP Option 61<br>source           | Get         | ENUM                 | 0 (Disabled)                      | <b>Note</b> : This attribute is currently only valid for Ethernet/IP devices.<br>See below (DHCP Option 61, Client Identifier)   |
| 23 | DHCP Option 61<br>generic string   | Get         | Array of<br>UINT8    | N/A                               | <b>Note</b> : This attribute is currently only valid for Ethernet/IP devices.<br>See below (DHCP Option 61, Client Identifier)   |
| 24 | Enable DHCP<br>Client              | Get         | BOOL                 | 1 = True                          | <b>Note</b> : This attribute is currently valid for Ethernet/IP and PROFINET devices.<br>Enable/disable DHCP Client functionality  |
|    |                                    |             |                      |                                   | 0: DHCP Client functionality is disabled   |
|    |                                    |             |                      |                                   | 1: DHCP Client functionality is enabled  |

### **Network Status**

This attribute holds a bit field which indicates the overall network status as follows:

| Bit  | Contents       | Description  | Comment   |
|------|----------------|--|---|
| 0    | Link           | Current global link status<br>1= Link sensed<br>0= No link       |   |
| 1    | IP established | 1 = IP address established<br>0 = IP address not established     |   |
| 2    | (reserved)     | (mask off and ignore)  |   |
| 3    | Link port 1    | Current link status for port 1<br>1 = Link sensed<br>0 = No link | EtherCAT only: This link status indicates whether<br>the Anybus CompactCom is able to communicat<br>using Ethernet over EtherCAT (EoE) or not. That<br>is, it indicates the status of the logical EoE port<br>link and is not related to the link status on the<br>physical EtherCAT ports. |
| 4    | Link port 2    | Current link status for port 2<br>1 = Link sensed<br>0 = No link | Not used for EtherCAT   |
| 5 15 | (reserved)     | (mask off and ignore)  |   |

# **DHCP Option 61 (Client Identifier)**

#### (i) Only valid for EtherNet/IP devices

The DHCP Option 61 (Client Identifier) allow the end-user to specify a unique identifier, which has to be unique within the DHCP domain.

Attribute #22 (DHCP Option 61 source) is used to configure the source of the Client Identifier. The table below shows the definition for the Client identifier for different sources and their description.

| Value | Source         | Description  |  |
|-------|----------------|--|--|
| 0     | Disable        | The DHCP Option 61 is disabled. This is the default value if the attribute is not imple-<br>mented in the application. |  |
| 1     | MACID          | The MACID will be used as the Client Identifier  |  |
| 2     | Host Name      | The configured Host Name will be used as the Client Identifier   |  |
| 3     | Generic String | Attribute #23 will be used as the Client Identifier  |  |

Attribute #23 (DHCP Option 61 generic string) is used to set the Client Identifier when Attribute #22 has been set to 3 (Generic String). Attribute #23 contains the Type field and Client Identifier and shall comply with the definitions in RFC 2132. The allowed max length that can be passed to the module via attribute #23 is 64 octets.

#### Example:

If Attribute #22 has been set to 3 (Generic String) and Attribute #23 contains 0x01, 0x00, 0x30, 0x11, 0x33, 0x44, 0x55, the Client Identifier will be represented as an Ethernet Media Type with MACID 00:30:11:33:44:55.

#### Example 2:

If Attribute #22 has been set to 2 (Host Name) Attribute #23 will be ignored and the Client Identifier will be the same as the configured Host Name.

# A Categorization of Functionality

The objects, including attributes and services, of the Anybus CompactCom and the application are divided into two categories: basic and extended.

### A.1 Basic

This category includes objects, attributes and services that are mandatory to implement or to use. They will be enough for starting up the Anybus CompactCom and sending/receiving data with the chosen network protocol. The basic functions of the industrial network are used.

Additional objects etc, that will make it possible to certify the product also belong to this category.

# A.2 Extended

Use of the objects in this category extends the functionality of the application. Access is given to the more specific characteristics of the industrial network, not only the basic moving of data to and from the network. Extra value is given to the application.

Some of the functionality offered may be specialized and/or seldom used. As most of the available network functionality is enabled and accessible, access to the specification of the industrial network may be required.

# **B** Anybus Implementation Details

# B.1 SUP-Bit Definition

The supervised bit (SUP) indicates that the network participation is supervised by another network device. In the case of PROFINET, this bit is set when one or more IO connections are established.

# B.2 Anybus State Machine

The table below describes how the Anybus State Machine relates to the PROFINET network.

| Anybus State   | Implementation  | Comment  |
|----------------|---|--|
| WAIT_PROCESS   | The Anybus stays in this state until<br>an IO connection with an IO controller<br>is opened.  | -  |
| ERROR          | Configuration data mismatch or initial parameter error.   | -  |
| PROCESS_ACTIVE | IO connection established with IO controller and valid output data has been provided at least once.   | -  |
| IDLE           | IO controller with which an IO con-<br>nection is established is in STOP<br>mode or the IO controller has not pro-<br>vided valid output at least once. | Some IO controllers will not provide valid out-<br>put data in the first cycles following a suc-<br>cessful connection.                  |
| EXCEPTION      | Turn module status LED red, to indi-<br>cate major fault, turn network status<br>LED off, and hold Ethernet MAC in<br>reset.                            | Some kind of unexpected behavior, for example watchdog timeout. See also instance 1, attribute 7 in <i>Network Object (03h), p. 83</i> . |

# B.3 Application Watchdog Timeout Handling

Upon detection of an application watchdog timeout, the module will cease network participation and shift to the state EXCEPTION. No other network specific actions are performed.

# C Flowcharts

# C.1 Flowchart — Record Data Access

This flowchart illustrates how Record Data requests are handled by the Anybus module.



#### Fig. 15

See also ...

- Application Data Instances (ADIs), p. 13
- PROFINET IO Object (F6h), p. 170
- Details for command Get\_Record in the PROFINET IO Object (F6h), p. 170
- Details for command Set\_Record in the PROFINET IO Object (F6h), p. 170

# C.2 Flowchart — I&M Record Data Handling

This flowchart illustrates how I&M Record Data requests are handled by the Anybus module.



Fig. 16

- PROFINET IO Object (F6h), p. 170
- Details for command Get\_Record in the PROFINET IO Object (F6h), p. 170
- Details for command Set\_Record in the PROFINET IO Object (F6h), p. 170

# C.3 Flowchart — Establishment of Real Identification (RI)

This flowchart illustrates the establishment of the Real Identification.



#### Fig. 17

- Process Data, p. 14
- Real Identification (RI), p. 19
- Details for command Set\_Record in the PROFINET IO Object (F6h), p. 170

# C.4 Flowcharts — Handling of Configuration Mismatch

### C.4.1 Default Configuration Mismatch

This flowchart shows how the Anybus CompactCom automatically handles a configuration mismatch when the Real Identification has been established by the default configuration method.





#### **Custom Configuration mismatch** C.4.2

This flowchart shows how to handle a configuration mismatch when the Real Identification has been established by the host application (custom configuration).





# D Secure HICP (Secure Host IP Configuration Protocol)

### D.1 General

The Anybus CompactCom 40 PROFINET IRT supports the Secure HICP protocol used by the Anybus IPconfig utility for changing settings, e.g. IP address, Subnet mask, and enable/disable DHCP. Anybus IPconfig can be downloaded free of charge from the HMS website, www.anybus. com. This utility may be used to access the network settings of any Anybus product connected to the network via UDP port 3250.

The protocol offers secure authentication and the ability to restart/reboot the device(s).

## D.2 Operation

When the application is started, the network is automatically scanned for Anybus products. The network can be rescanned at any time by clicking **Scan**.

To alter the network settings of a module, double-click on its entry in the list. A window will appear, containing the settings for the module.

| Configure: 00-3    | 0-11-FB-3B-22       | ×               |
|--------------------|---------------------|-----------------|
| Ethernet configura |                     |                 |
| IP address:        | 10 . 10 . 13 . 234  | DHCP            |
| Subnet mask:       | 255 . 255 . 255 . 0 | O On            |
| Default astoway    | 10 . 10 . 13 . 1    | © Off           |
| Default gateway:   |                     |                 |
| Primary DNS:       | 10 . 10 . 100 . 88  |                 |
| Secondary DNS:     | 10 . 10 . 100 . 87  |                 |
| Hostname:          | Support             |                 |
| Password:          |                     | Change password |
| New password:      |                     |                 |
|                    |                     | Set Cancel      |
|                    |                     |                 |

#### Fig. 20

Validate the new settings by clicking **Set**, or click **Cancel** to cancel all changes. Optionally, the configuration can be protected from unauthorized access by a password. To enter a password, check the **Change password** checkbox and enter the password in the **New password** text field.

E Technical Specification

# E.1 Front View

### E.1.1 Front View (PROFINET IRT, Ethernet Connectors)

 #
 Item

 1
 Network Status LED

 2
 Module Status LED

 3
 Link/Activity LED (port 1)

 4
 Link/Activity LED (port 2)

Test sequences are performed on the Network and Module Status LEDs during startup.

### E.1.2 Front View (Fiber Optics Connectors)



Test sequences are performed on the Network and Module Status LEDs during startup.

# E.1.3 Front View (M12 Connectors)



Test sequences are performed on the Network and Module Status LEDs during startup.

# E.1.4 Network Status LED

| LED State       | Description         | Comments  |  |
|-----------------|---------------------|---|--|
| Off             | Offline             | No power     No connection with IO Controller   |  |
| Green           | Online (RUN)        | <ul> <li>Connection with IO Controller established</li> <li>IO Controller in RUN state</li> </ul>   |  |
| Green, 1 flash  | Online (STOP)       | <ul> <li>Connection with IO Controller established</li> <li>IO Controller in STOP state or IO data bad</li> <li>IRT synchronization not finished</li> </ul> |  |
| Green, blinking | Blink               | Used by engineering tools to identify the node on the network   |  |
| Red             | Fatal event         | Major internal error (this indication is combined with a red module status LED)   |  |
| Red, 1 flash    | Station Name error  | Station Name not set  |  |
| Red, 2 flashes  | IP address error    | IP address not set  |  |
| Red, 3 flashes  | Configuration error | Expected Identification differs from Real Identification  |  |

### E.1.5 Module Status LED

| LED State                 | Description         | Comments  |
|---------------------------|---------------------|---|
| Off                       | Not Initialized     | No power OR Module in SETUP or NW_INIT state.   |
| Green                     | Normal Operation    | Module has shifted from the NW_INIT state.  |
| Green, 1 flash            | Diagnostic Event(s) | Diagnostic event(s) present   |
| Red                       | Exception error     | Device in state EXCEPTION.  |
|                           | Fatal event         | Major internal error (this indication is combined with a red net-<br>work status LED)               |
| Alternating Red/<br>Greed | Firmware update     | Do NOT power off the module. Turning the module off during this phase could cause permanent damage. |

# E.1.6 LINK/Activity LED

| LED State         | Description | Comments  |
|-------------------|-------------|---|
| Off               | No Link     | No link, no communication present                   |
| Green             | Link        | Ethernet link established, no communication present |
| Green, flickering | Activity    | Ethernet link established, communication present    |

### E.1.7 Ethernet Interface (RJ45 connectors)

The Ethernet interface operates at 100 Mbit, full duplex, as required by PROFINET.

| Pin no     | Description   |   |   |
|------------|---|---|---|
| 1, 2, 4, 5 | Connected to chassis ground<br>over serial RC circuit |   |   |
| 3          | RD-   |   |   |
| 6          | RD+   |   |   |
| 7          | TD-   |   |   |
| 8          | TD+   |   |   |
| Housing    | Cable Shield  |   |   |
|            |   |   |   |
|            |   | 1 | 8 |
|            |   |   | V |

For information on how to connect the PROFINET cable, see *Functional Earth (FE) Require*ments, p. 203

### E.1.8 M12 Connectors, Code D

| Pin           | Name   | Description       |
|---------------|--------|-------------------|
| 1             | TXD+   | Transmit positive |
| 2             | RXD+   | Receive positive  |
| 3             | TXD-   | Transmit negative |
| 4             | RXD-   | Receive negative  |
| 5<br>(Thread) | Shield | Shield            |

## E.2 Functional Earth (FE) Requirements

In order to ensure proper EMC behavior, the module must be properly connected to functional earth via the FE pad/FE mechanism described in the *Anybus CompactCom 40 Hardware Design Guide*. Proper EMC behavior is not guaranteed unless these FE requirements are fulfilled.

The shield of the RJ45 connector is not connected directly to FE. As all nodes in a PROFINET network have to share chassis ground connection, the PROFINET cable shield has to be connected to the chassis ground at each node in the network.

For further information, see *PROFINET Installation Guideline for Cabling and Assembly*, available for download at www.profinet.com.

# E.3 Power Supply

### E.3.1 Supply Voltage

The Anybus CompactCom 40 PROFINET IRT requires a regulated 3.3 V power source as specified in the general *Anybus CompactCom 40 Hardware Design Guide*.

#### E.3.2 Power Consumption

TheAnybus CompactCom 40 PROFINET IRT is designed to fulfil the requirements of a Class B module. The current hardware design consumes up to 390 mA

TheAnybus CompactCom 40 PROFINET IRT FO is designed to fulfil the requirements of a Class C module. The current hardware design consumes up to 740 mA

In line with HMS policy of continuous product development, we reserve the right to change the exact power requirements of this product without prior notification. However, in any case, the Anybus CompactCom 40 PROFINET IO will remain as a Class B module.

### E.4 Environmental Specification

Consult the Anybus CompactCom 40 Hardware Design Guide for further information.

### E.5 EMC Compliance

Consult the Anybus CompactCom 40 Hardware Design Guide for further information.

## E.6 Fiber Optics Compliance (MAU type Compliance)

The optical interface of theAnybus CompactCom 40 PROFINET IRT is compliant with the non IEEE802.3 MAU type POF.

The supported cables are stated in the PI document *PROFINET Cabling and Interconnection Technology*;

for (SI-POF/PCF):

Physical Layer Medium Dependent Sublayer on 650 nm Fiber Optics

PROFIBUS & PROFINET International Order No: 2.432

# F AIDA LED Mode

The German car manufacturers have through the Automation Initiative of German Domestic Automobile Manufacturers (AIDA) defined an AIDA specific LED behavior for PROFINET devices. It is necessary to implement this behavior, to pass conformance tests for AIDA. Any application using the Anybus CompactCom 40 PROFINET IRT can be designed to conform to the AIDA LED behavior standard.

# F.1 How to Design for AIDA LED Mode

The default version of the Anybus CompactCom 40 PROFINET IRT has one LED for Network Status, one LED for Module Status and one LED per port to indicate both link and activity. In the AIDA LED indication mode, one LED indicates Bus Failure and one LED indicates System Failure, but link and activity for each port are shown separately on different LEDs.

The front of the Anybus CompactCom 40 PROFINET IRT does not carry enough LEDs to show both the link and the activity indications that are demanded in the AIDA LED mode, but the signals are available on the host application connector.

To implement the AIDA LED Mode in an Anybus CompactCom 40 PROFINET IRT, do the following:

- Select LED indication mode by setting attribute #7 in the Application Object (FFh) to 1 (AI-DA LED mode). This will make the link and the activity signals separately available in the host application connector.
- In your hardware design, connect orange LEDs to the appropriate pins of the host application connector, to indicate activity for each port.

The Port Activity and Port Link signals are available in the host application connector in all operating modes except 16 bit parallel. The signals are always available in the LED status register, see Anybus CompactCom 40 Software Design Guide for more information.

When Transparent Ethernet is activated, the LED status signals are only available in the LED status register.

# F.2 Anybus CompactCom AIDA LED Mode

### F.2.1 Front View

| # | Default Mode (see<br>Front View, p. 201) | AIDA Mode (see de-<br>scription below) |  |
|---|--|--|--|
| 1 | Network Status LED                       | Bus Failure LED                        |  |
| 2 | Module Status LED                        | System Failure LED                     |  |
| 3 | Link/Activity LED (port 1)               | Link (port 1)                          |  |
| 4 | Link/Activity LED (port 2)               | Link (port 2)                          |  |

| LED State | Description         | Comments   |
|-----------|---------------------|--|
| Off       | Ok                  | No problem   |
| Red       | Fatal event         | Major internal error (this indication is combined with a red system failure LED) |
|           | Station Name error  | Station Name not set   |
|           | IP address error    | IP address not set   |
|           | Configuration error | Expected Identification differs from Real Identification                         |
|           | Online (STOP)       | Connection with IO Controller established  |
|           |                     | IO Controller in STOP state or IO data BAD                                       |
|           |                     | IRT synchronization not finished   |

### F.2.3 System Failure LED

| LED State | Description         | Comments  |
|-----------|---------------------|---|
| Off       | Not Initialized     | No problems detected  |
| Red       | Exception error     | Device in state EXCEPTION.  |
|           | FATAL event         | Major internal error (this indication is combined with a red bus failure LED) |
|           | Diagnostic Event(s) | Diagnostic event(s) present   |

### F.2.4 Port Link LED

| LED State       | Description  | Comments   |
|-----------------|--------------|--|
| Off             | No Link      | No link, no communication present  |
| Green           | Link         | Ethernet link established  |
| Green, blinking | DCP Identify | Used by engineering tools to identify the node on the network 500 ms on, 500 ms off during 3 seconds |

The signal is also available in the host application connector:

| AIDA indication | Signal Name, Application Interface Connector |  |
|-----------------|--|--|
| Link on port 1  | LED3A  |  |
| Link on port 2  | IED4A  |  |

The Port Link signals are always available in the host application connector in all operating modes except 16 bit parallel. For more information consult the Anybus CompactCom M40 Hardware Design Guide (module) or the Anybus CompactCom B40-1 Design Guide (brick).

When Transparent Ethernet is activated, the LED status signals are only available in the LED status register.

### F.2.5 Port Activity Indication

| AIDA LED State   | Description |  |
|------------------|-------------|--|
| Off              | No Activity |  |
| Orange, flashing | Activity    |  |

There is no LED on the front of the Anybus CompactCom 40 PROFINET IRT showing this indication, but the signal is available in the host application connector according to this table:

| AIDA indication    | Signal Name, Host Application Connector |
|--------------------|---|
| Activity on port 1 | LED3B                                   |
| Activity on port 2 | LED4B                                   |

The Port Activity signals are always available in the host application connector in all operating modes except 16 bit parallel. For more information consult the Anybus CompactCom M40 Hardware Design Guide (module) or the Anybus CompactCom B40-1 Design Guide (brick).

When Transparent Ethernet is activated, the LED status signals are only available in the LED status register.

# G Conformance Test Guide

# G.1 General

When using the default settings of all parameters, the Anybus CompactCom 40 PROFINET IRT is precertified for network compliance. This precertification is done to ensure that your product *can* be certified.

Changes in the parameters in the example GSD file, supplied by HMS Industrial Networks AB, will require a certification. A vendor ID can be obtained from PNO and is compulsory for certification. This chapter provides a guide for successful conformance testing your product, containing the Anybus CompactCom 40 PROFINET IRT, to comply with the demands for network certification set by the PNO.

Independent of selected operation mode, the actions described in this appendix have to be accounted for in the certification process. The identity of the product needs to be changed to match your company and device.

For multiple-API implementations, e.g. PROFIdrive, one of the submodules belonging to the "non-zero API" must be inserted in the I&M0 Filter Data by the application, using the command IM\_Options.

This appendix provides guidelines and examples of what is needed for certification. Depending on the functionality of your application, there may be additional steps to take.

Please contact HMS Industrial Networks AB at <u>www.anybus.com/support</u> for more information.

# G.2 Reidentifying Your Product

After successful setting of the **Setup Complete** attribute in the Anybus Object (01h), the Anybus module asks for identification data from the host PROFINET IO Object (F6h). Therefore, the attributes listed below shall be implemented and proper values returned.

| Object/<br>Instance                             | Attribute                              | Explanation  | Default  | Customer sample   | Comment   |
|---|--|--|--|---|---|
| PROFINET<br>IO Object<br>(F6h), In-<br>stance 1 | #1,Device ID                           | With this at-<br>tribute you<br>set the De-<br>vice ID of the<br>device                | Device ID:<br>0010h  | Device ID:<br>YYYYh                                     | This information must match<br>the keys of the "DeviceIden-<br>tity" of the GSD-file.<br>Note that the GSD file key-<br>word "VendorName" must<br>correspond to the Vendor ID<br>value.   |
| PROFINET<br>IO Object<br>(F6h), In-<br>stance 1 | #2,Vendor ID                           | With this at-<br>tribute you<br>set the Ven-<br>dor ID of the<br>device                | Vendor ID:<br>010Ch<br>(HMS)                                       | Vendor ID:<br>XXXXh                                     |   |
| PROFINET<br>IO Object<br>(F6h), In-<br>stance 1 | #3,Station<br>Type                     | With this at-<br>tribute you<br>set the sta-<br>tion type of<br>the device             | "ABCC40-<br>PIR"   | "Cust-PNIO-<br>Dev"                                     | This information matches, in<br>the case of Anybus Compact<br>Com 40 PROFINET IRT,<br>GSD keywords "DNS_Com-<br>patibleName" and "Order-<br>Number". The Station Type<br>must be equal to the "DNS_<br>CompatibleName", but it is<br>allowed to have a completely<br>different "OrderNumber", see<br>also I&M Order ID below. |
| PROFINET<br>IO Object<br>(F6h), In-<br>stance 1 | #8, I&M Or-<br>der ID                  | With this at-<br>tribute you<br>set the Order<br>ID that is<br>used in the<br>I&M data | "ABCC40-<br>PIR"   | "Cust-PNIO-<br>Dev"                                     | This information must match<br>the keys of "theOrderNum-<br>ber" of the GSD-file.   |
| PROFINET<br>IO Object<br>(F6h), In-<br>stance 1 | #10, I&M<br>Hardware<br>Revision       | With this at-<br>tribute you<br>set the I&M<br>Hardware<br>Revision                    | (Hardware<br>Rev.)   | "0002h"   | Optional. This information<br>must match the keys of the<br>"HardwareRelease" of the<br>GSD-file.   |
| PROFINET<br>IO Object<br>(F6h), In-<br>stance 1 | #11, I&M<br>Software<br>Revision       | With this at-<br>tribute you<br>set the I&M<br>Software<br>Revision                    | (Software<br>Rev.)   | "V2.5.3"  | Optional. This information<br>must match the keys of the<br>"SoftwareRelease" of the<br>GSD-file.   |
| PROFINET<br>IO Object<br>(F6h), In-<br>stance 1 | #13, I&M<br>Profile ID                 | With this at-<br>tribute you<br>set the I&M<br>Profile ID                              | 0xF600<br>(Generic<br>device)                                      | API number of profile.                                  | Optional, Only relevant for<br>multi-API implementations<br>like PROFIdrive.  |
| PROFINET<br>IO Object<br>(F6h), In-<br>stance 1 | #14, I&M<br>Profile Spe-<br>cific type | With this at-<br>tribute you<br>set the I&M<br>Profile Spe-<br>cific typ               | 0x0004<br>(Communi-<br>cation<br>Module)                           | Profile spe-<br>cific type, de-<br>fined by<br>profile. | Optional, Only relevant for<br>multi-API implementations<br>like PROFIdrive.  |
| PROFINET<br>IO Object<br>(F6h), In-<br>stance 1 | #19, System<br>Description             | With this at-<br>tribute you<br>set the de-<br>scription of<br>the system              | "HMS Indus-<br>trial Net-<br>works Any-<br>bus Com-<br>pactCom 40" | "Customer<br>HMI Inter-<br>face Module"                 | This information kan be read<br>by means of SNMP from the<br>network side.  |

### G.2.1 Additional GSD File Information

The GSD file keyword "ProductFamily" shall correspond to the vendor's name of the device.

The GSD file keyword "MainFamily" lists the kinds of devices for which the product shall be listed. As of GSD specification v2.3, the following "families" are available:

"General", "Drives", "Switching Devices", "I/O", "Valves", "Controllers", "HMI", "Encoders", "NC/RC", "Gateway", "PLCs", "Ident Systems", "PA Profiles", "Network Components", "Sensors".

## G.3 Factory Default Reset

Reset command to Application Object (FFh) must be supported

When PROFINET IO modules are delivered, they are required to be in their "Factory Default" state. For PROFINET devices this means that their Station Name is empty ("""") and that the IP suite is not assigned (IP 0.0.0.0). When a Factory Default Reset command is received from the network, the Anybus module will erase all IP and Station Name information and inform the host application that a hardware reset of the Anybus module is required. This is done by sending a Reset command to the Application Object (FFh) of the host. For more details, please consult the *Anybus CompactCom Software Design Guide*.

### G.4 IP Address

Normally the IP numbers of PROFINET IO devices are assigned via the PROFINET network via DCP (Discovery and Configuration Protocol). HMS Industrial Networks AB recommends not using the Network Configuration Object (04h, instances #3 - #6) during the initialization phase for PROFINET modules, unless the end user has requested the IP address to be set to a specific value (by for example using a keypad). The reason is that when a factory default reset command is received from the PROFINET network (via DCP) the node must be available after a hardware reset with the default IP-address (0.0.0.0).

If the IP suite is set using the Network Configuration Object (04h), the key word AddressAssignment = "DCP;LOCAL" must be added to the GSD file in the section DeviceAccessPointItem:

<DeviceAccessPointItem AddressAssignment="DCP;LOCAL"...>

## G.5 Station Name

Normally the Station Name of a PROFINET device is assigned by the end user via the PROFI-NET DCP protocol. HMS recommends not using the Station Name instance in the Network Configuration Object during the initialization phase for PROFINET modules. If this attribute is used, it is recommended that it is sent explicitly when the end user changes the Station Name with e.g. a keypad. The reason is that when a factory default reset command is received from the PROFINET network (via DCP), the node must be available after a hardware reset with the default Station Name (""").

The Anybus module will forward all information about the connection being established to the IO Controller, as commands to the host PROFINET IO Object (F6h). Even though the host application might not need this information, a response must always be generated (such as 05h, "Unsupported command")

# G.6 Documentation Considerations

To obtain a certificate, the following information must be present in the customer's user manual:

- 1. Behavior of the outputs if IOPS=BAD.
- 2. Behavior of the outputs if connection is aborted.
- 3. Behavior of the outputs at power on.

The Anybus CompactCom handles these situations in the following ways:

- State change to IDLE. The network is informed that the I/O data of the submodule with IOPS=BAD is substituted with zeros (clear). No read process data is updated in the host interface.
- 2. State change to WAIT\_PROCESS. The network is informed that the I/O data of all submodules is substituted with zeros (clear). No process data is updated in the host interface.
- The network is informed that the I/O data of all submodules is substituted with zeros (clear). No process data is updated in the host interface.
- 4. A shift register application must use the PA signal to clear outputs when the Anybus CompactCom 40 PROFINET IRT is not in the state PROCESS\_ACTIVE.

Also Information about the compliance of the optical interface with the non IEE 802.3 MAU-type POF should be provided in the documentation, see *Fiber Optics Compliance (MAU type Compliance)*, *p. 204*.

# G.7 Certification in Generic Anybus Mode

In Generic Anybus Mode (when the command API\_add in the Network PROFINET IO Object (0Eh) is not used) there is normally nothing that needs to be considered apart from what is mentioned earlier in this appendix. The example HMS GSD file has to be modified with respect to the process mapping and identity of the product and this requires a certification of the product



Fig. 21

## G.8 Certification in Advanced Mode

In advanced mode (Network PROFINET IO Object (0Eh) is used), the most important thing is to use a Device Access Point (DAP) that conform to PROFINET IO Specification v2.0 or later (DAP2). From specification version 2.0 it is possible to describe the physical Ethernet interface

and its ports (PDEV, or Physical Device) with a special mechanism. This is done with special submodules at slot 0 (the module at slot 0 is the access point for the device). HMS recommends following the flow below for setting up a DAP2.



#### Fig. 22

The figure shows how to set up a PROFINET compatible DAP. Please note that for some commands only the relevant parameters are shown.

Please note that the values of "SubModIdent" in the above flowchart are the values of the example HMS GSD file. They can be changed if necessary, but there is no real need for it, the important thing is that it matches the GSD file. To be able to pass the PROFINET conformance test a "DAP2" is mandatory.

## G.9 Changes in GSD File for Conformance Class B

The example GSD file, supplied by HMS Industrial Networks AB, is adapted for testing a Anybus CompactCom 40 PROFINET IRT for conformance class C. If the implementation does not need the isochronous features of the device, the GSD file can be modified to mirror this. The implementation can then be conformance tested for conformance class B instead. The list below describe the changes needed in the example GSD file to accomplish this.

1. The value of the ConformanceClass attribute in the <CertificationInfo...> element in each DAP must be changed from "C" to "B".:

<CertificationInfoConformanceClass="B" ApplicationClass="" NetloadClass="III"/>

2. The value of the SupportedRT\_Classes attribute in the <InterfaceSubmoduleItem ...> element in each DAP must be "RT\_CLASS\_1". I.e. the "RT\_CLASS\_2" and "RT\_CLASS\_3" values must be removed:

<InterfaceSubmoduleItem ID="Interface" SubslotNumber="32768"</pre>

SubmoduleIdentNumber="0x0000002"

SupportedRT\_Classes="RT\_CLASS\_1" TextId="T\_ID\_INTERFACE"

SupportedProtocols="SNMP;LLDP" SupportedMibs="MIB2" DCP\_ HelloSupported="true"

PTP\_BoundarySupported="true" DCP\_BoundarySupported="true"
DelayMeasurementSupported="true">

3. The elements <RT\_Class3Properties ...>, <SynchronisationMode ...>, and <RT\_Class3TimingProperties ...> must be removed from each DAP

## G.10 SYNC Pin Measurements for Conformance Class C Test

For a conformance class C (IRT) test, access to the SYNC pin must be provided to the test lab.

# H Backward Compatibility

The Anybus CompactCom M40 series of industrial network modules have significantly better performance and include more functionality than the modules in the Anybus CompactCom 30 series. The 40 series is backward compatible with the 30 series in that an application developed for the 30 series should be possible to use with the 40 series, without any major changes. Also it is possible to mix 30 and 40 series modules in the same application.

This appendix presents the backwards compatibility issues that have to be considered for Anybus CompactCom 40 PROFINET IRT, when designing with both series in one application, or when adapting a 30 series application for the 40 series.

# H.1 Initial Considerations

There are two options to consider when starting the work to modify a host application developed for Anybus CompactCom 30-series modules to also be compatible with the 40-series modules:

- Add support with as little work as possible i.e. reuse as much as possible of the current design.
  - This is the fastest and easiest solution but with the drawback that many of the new features available in the 40-series will not be enabled (e.g. enhanced and faster communication interfaces, larger memory areas, and faster communication protocols).
  - You have to check the hardware and software differences below to make sure the host application is compatible with the 40-series modules. Small modifications to your current design may be needed.
- Make a redesign and take advantage of all new features presented in the 40-series.
  - A new driver and host application example code are available at <u>www.anybus.com/</u> <u>starterkit40</u> to support the new communication protocol. This driver supports both 30series and 40-series modules.
  - You have to check the hardware differences below and make sure the host application is compatible with the 40-series modules.

This documentation only deals with differences between the 30-series and the 40-series. For a description of new and enhanced functionality in the Anybus CompactCom 40-series, please consult our support pages, where you can find all documentation.

Link to support page: www.anybus.com/support.
### H.2 Hardware Compatibility

Anybus CompactCom is available in three hardware formats; Module, Chip, and Brick.

### H.2.1 Module

The modules in the 30-series and the 40-series share physical characteristics, like dimensions, outline, connectors, LED indicators, mounting parts etc. They are also available as modules without housing.



Fig. 23 Anybus CompactCom M30/M40

### H.2.2 Chip

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ė

The chip (C30/C40) versions of the Anybus CompactCom differ completely when it comes to physical dimensions.

There is no way to migrate a chip solution from the 30-series to the 40-series without a major hardware update.

### H.2.3 Brick

The Anybus CompactCom B40-1 does not share dimensions with the Anybus CompactCom B30. The B40-1 is thus not suitable for migration. However HMS Industrial Networks AB has developed a separate brick version in the 40-series, that can be used for migration. This product, B40-2, shares dimensions etc. with the B30. Please contact HMS Industrial Networks AB for more information on the Anybus CompactCom B40-2.



Fig. 24 Anybus CompactCom B30



Fig. 25 Anybus CompactCom B40–1 (not for migration)



Fig. 26 Anybus CompactCom B40–2

### H.2.4 Host Application Interface



#### Fig. 27

Some signals in the host application interface have modified functionality and/or functions which must be checked for compatibility. See the following sections.

#### Tx/OM3

This pin is Tx only in the 30-series. It is tri-stated during power up, and driven by the Anybus CompactCom UART after initialization. In the 40-series this pin is used as a fourth operating mode setting pin (OM3). During startup after releasing the reset, this pin is read to determine the operating mode to use. The pin is then changed to a Tx output.

In the 40-series, this pin has a built-in weak pull-up. If this pin, on a 30-series module or brick is unconnected, pulled high, or connected to a high-Z digital input on the host processor, it will be compatible with the 40-series. An external pull-up is recommended, but not required.



If this pin is pulled low by the host during startup, the 40-series module or brick will not enter the expected operating mode.

Related Information: Anybus CompactCom M40 Hardware Design Guide (HMSI-216-126), Section "Application Connector Pin Overview"

#### Module Identification (MI[0..1])

These pins are used by the host application (i.e your product) to identify what type of Anybus CompactCom that is mounted. The identification differs between the 30-series and the 40-series.

If your software use this identification you need to handle the new identification value.

| MI1  | MIO | Module Type                 |
|------|-----|-----------------------------|
| LOW  | LOW | Active Anybus CompactCom 30 |
| HIGH | LOW | Active Anybus CompactCom 40 |

MI[0..1] shall only be sampled by the application during the time period from power up to the end of SETUP state. The pins are low at power up and before reset release.

Related Information: Anybus CompactCom M40 Hardware Design Guide (HMSI-216-126), Section "Settings/Sync".

#### GIP[0..1]/LED3[A..B]

These pins are tri-stated inputs by default in the 30-series. In the 40-series, these pins are tristated until the state NW\_INIT. After that they become open-drain, active low LED outputs (LE-D3A/LED3B).

No modification of the hardware is needed, if your current design has

- tied these pins to GND
- pulled up the pins
- pulled down the pins
- left the pins unconnected

However, if the application drive the pins high, a short circuit will occur.

If you connect the pins to LEDs, a pull-up is required.

In the 40-series, there is a possibility to set the GIP[0..1] and GOP[0..1] in high impedance state (tri-state) by using attribute #16 (GPIO configuration) in the Anybus object (01h). I.e. if it is not possible to change the host application hardware, this attribute can be configured for high impedance state of GIP and GOP before leaving NW\_INIT state.

Related Information: Anybus CompactCom M40 Hardware Design Guide (HMSI-216-126), Section "LED Interface/D8-D15 (Data Bus)"

#### GOP[0..1]/LED4[A..B]

These pins are outputs (high state) by default in the 30-series. In the 40-series, these pins are tri-stated until the state NW\_INIT, and after that they become push-pull, active low LED outputs (LED4A/LED4B).

This change should not affect your product.

Related Information: Anybus CompactCom M40 Hardware Design Guide (HMSI-216-126), Section 3.2.3, LED Interface/D8-D15 (Data Bus)

#### Address Pins A[11..13]

The address pins 11, 12, and 13 are ignored by the 30-series. These pins must be high when accessing the 40-series module in backwards compatible 8-bit parallel mode. If you have left these pins unconnected or connected to GND, you need to make a hardware modification to tie them high.

#### Max Input Signal Level (VIH)

The max input signal level for the 30-series is specified as  $V_{IH}=V_{DD}+0.2$  V, and for the 40-series as  $V_{IH}=3.45$  V. Make sure that you do not exceed 3.45V for a logic high level.

### H.3 General Software

### H.3.1 Extended Memory Areas

The memory areas have been extended in the 40-series, and it is now possible to access larger sizes of process data (up to 4096 bytes instead of former maximum 256 bytes) and message data (up to 1524 bytes instead of former maximum 255 bytes). The 30-series has reserved memory ranges that the application should not use. The 40-series implements new functionality in some of these memory areas.

To use the extended memory areas you need to implement a new communication protocol which is not part of this document.

Memory areas not supported by the specific network cannot be used. Make sure you do not access these areas, e.g. for doing read/write memory tests.

Related Information: Anybus CompactCom 40 Software Design Guide (HMSI-216-125), Section "Memory Map"

### H.3.2 Faster Ping-Pong Protocol

The ping-pong protocol (the protocol used in the 30-series) is faster in the 40-series. A 30-series module typically responds to a "ping" within 10-100  $\mu$ s. The 40-series typically responds to a "ping" within 2  $\mu$ s.

Interrupt-driven applications (parallel operating mode) may see increased CPU load due to the increased speed.

### H.3.3 Requests from CompactCom to Host Application During Startup

All requests to software objects in the host application must be handled and responded to (even if the object does not exist). This applies for both the 30-series and the 40-series. The 40-series introduces additional objects for new functionality.

There may also be additional commands in existing objects added to the 40-series that must be responded to (even if it is not supported).

If your implementation already responds to all commands it cannot process, which is the expected behavior, you do not need to change anything.

### H.3.4 Anybus Object (01h)

| Attribute                  | 30-series                                    | 40-series                            | Change/Action/Comment  |  |
|----------------------------|--|--------------------------------------|--|--|
| #1, Module Type            | 0401h  | 0403h                                | Make sure the host application accepts the new module type value for the 40-series.  |  |
| #15, Auxiliary Bit         | Available                                    | Removed                              | It is not possible to turn off the "Changed Data<br>Indication" in the 40-series. Also see "Control<br>Register CTRL_AUX-bit" and "Status Regis-<br>ter STAT_AUX-bit" below. |  |
| #16, GPIO<br>Configuration | Default: General<br>input and output<br>pins | Default: LED3<br>and LED4<br>outputs | See also<br>• GIP[01]/LED3[AB], p. 218<br>• GOP[01]/LED4[AB], p. 218   |  |

### H.3.5 Control Register CTRL\_AUX-bit

| 30-series | The CTRL_AUX bit in the control register indicates to the Anybus CompactCom if the |
|-----------|--|
|           | process data in the current telegram has changed compared to the previous one.     |
|           |  |

**40-series** The value of the CTRL\_AUX bit is always ignored. Process data is always accepted.

All released Anybus CompactCom 30 example drivers from HMS comply with this difference.

Related Information: Anybus CompactCom 40 Software Design Guide (HMSI-216-125), section "Control Register".

### H.3.6 Status Register STAT\_AUX-bit

| 30-series | The STAT_AUX bit in the status register indicates if the output process data in the current telegram has changed compared to the previous one. This functionality must be enabled in the Anybus object (01h), Attribute #15. By default, the STAT_AUX bit functionality is disabled. |
|-----------|--|
| 40-series | The STAT_AUX bit indicates updated output process data (not necessarily changed data) from the network compared to the previous telegram. The functionality is always enabled.   |

All released Anybus CompactCom 30 example drivers from HMS comply with this difference.

Related Information: Anybus CompactCom 40 Software Design Guide (HMSI-216-125), section "Status Register".

### H.3.7 Control Register CTRL\_R-bit

**30-series** The application may change this bit at any time.

**40-series** For the 8-bit parallel operating mode, the bit is only allowed to transition from 1 to 0 when the STAT\_M-bit is set in the status register. When using the serial operating modes, it is also allowed to transition from 1 to 0 in the telegram immediately after the finalizing empty fragment.

All released CompactCom 30 example drivers from HMS comply with this difference.

Related Information: Anybus CompactCom 40 Software Design Guide (HMSI-216-125), section "Control Register".

# H.3.8 Modifications of Status Register, Process Data Read Area, and Message Data Read Area

In the 40-series, the Status Register, the Process Data Read Area, and the Message Data Read Area are write protected in hardware (parallel interface). If the software for some reason writes to any of those areas, a change is needed.

All released Anybus CompactCom 30 example drivers from HMS comply with this difference.

## H.4 Network Specific — PROFINET

Related Information:

Anybus CompactCom 40 PROFINET IRT Network Guide, HMSI-27-226

Network Interface Appendix, Anybus CompactCom 30, PROFINET IO 2-Port, HMSI-168-49

### H.4.1 Network Object (03h)

| Attribute                  | Default                          | Anybus CompactCom Product   | Comment   |
|----------------------------|----------------------------------|---|---|
| #1, Network                | 0084h                            | 30-series, PROFINET IO 1-Port   | The 30-series module is a PROFI-  |
| Туре                       | 0096h                            | 30-series, PROFINET IO 2-Port   | NET RT module without IRT capabil-<br>ities. The 40-series module has             |
|                            | 0089h                            | 40-series, PROFINET IRT   | PROFINET IRT capabilities. The Net-   |
|                            | 009Dh                            | 40-series, PROFINET IRT Fiber<br>Optic  | work Type value differs between the<br>different CompactCom PROFINET<br>versions. |
|                            | 00ADh                            | 40-series, PROFINET IRT + IIoT  |   |
|                            | 00AEh                            | 40-series, PROFINET IRT Fiber Op-<br>tic +IIoT  |   |
| #2, Network<br>Type String | "PROFINET<br>IO"                 | 30-series, PROFINET IO 1-Port   | The 30-series module is a PROFI-<br>NET RT module without IRT capabil-            |
|                            | "PROFINET<br>IO 2-Port"          | 30-series, PROFINET IO 2-Port   | ities. The 40-series module has<br>PROFINET IRT capabilities. The Net-            |
|                            | "PROFINET<br>IRT"                | 40-series, PROFINET IRT and PRO-<br>FINET IRT + IIoT                                  | work Type value differs between the<br>different CompactCom PROFINET<br>versions. |
|                            | "PROFINET<br>IRT Fiber<br>Optic" | 40-series, PROFINET IRT Fiber Op-<br>tic 40-series, PROFINET IRT Fiber<br>Optic +IIoT |   |

| H.4.2 | PROFINET IO Object (F6h) |
|-------|--------------------------|
|-------|--------------------------|

| Attribute                  | Default  | Anybus CompactCom Product     | Comment  |
|----------------------------|--|-------------------------------|--|
| #1, Device                 | 0007h  | 30-series, PROFINET IO 1-Port | The Device ID controls how your  |
| ID                         | 0009h  | 30-series, PROFINET IO 2-Port | product identifies itself on the PROFI<br>NET network.   |
|                            | 0010h  | 40-series, PROFINET IRT       | If the attribute is implemented in the<br>host application, it overrides the de-<br>fault value and there is no difference<br>between the 30-series and the 40-<br>series.<br>If the attribute is not implemented,<br>the default value differs between the<br>different CompactCom PROFINET<br>types. |
| #3, Station                | "ABCC-PRT"   | 30-series, PROFINET IO 1-Port | The Station Type defines the name  |
| Туре                       | "ABCC-PRT<br>(2-Port)"   | 30-series, PROFINET IO 2-Port | your product uses to identify itself on<br>the PROFINET network.   |
|                            | "ABCC40-<br>PIR"   | 40-series, PROFINET IRT       | If the attribute is implemented in the<br>host application, it overrides the de-<br>fault value and there is no difference<br>between the 30-series and the 40-<br>series.<br>If the attribute is not implemented,<br>the default value differs between the<br>different CompactCom PROFINET<br>types. |
| #8, I&M Or-                | "ABCC-PRT"   | 30-series, PROFINET IO 1-Port | If the attribute is implemented in the   |
| der ID                     | "ABCC-PRT<br>(2-Port)"   | 30-series, PROFINET IO 2-Port | host application, it overrides the de-<br>fault value and there is no difference<br>between the 30-series and the 40-  |
|                            | "ABCC40-<br>PIR"   | 40-series, PROFINET IRT       | series.<br>If the attribute is not implemented,<br>the default value differs between the<br>different Anybus CompactCom PRO-<br>FINET types.   |
| #19, System<br>Description | "HMS Indus-<br>trial Net-<br>works Any-<br>bus Com-<br>pactCom"    | 30-series, PROFINET IO 1-Port | If the attribute is implemented in the<br>host application, it overrides the de-<br>fault value and there is no difference<br>between the 30-series and the 40-<br>series.   |
|                            | "Anybus<br>Compact-<br>Com PROFI-<br>NET IO 2-<br>Port"            | 30-series, PROFINET IO 2-Port | If the attribute is not implemented,<br>the default value differs between the<br>different Anybus CompactCom PRO-<br>FINET types.  |
|                            | "HMS Indus-<br>trial Net-<br>works Any-<br>bus-Com-<br>pactCom 40" | 40-series, PROFINET IRT       |  |

| Attribute                           | 30-series         | 40-series                        | Change/Action/Comment  |
|-------------------------------------|-------------------|----------------------------------|--|
| #7, Record Data<br>Mode             | See Comment       |                                  | I&M Record data transparent mode (bit 1) is<br>replaced with the IM_Options command in the<br>Network PROFINET IO object (0Eh).<br>If this bit is 0 in the current implementation, no<br>action is needed  |
| #13, I&M Profile ID                 | Used for all APIs | Only used for<br>"non-zero" APIs | In the 40-series, this attribute is only read for<br>submodules belonging to a "non-zero" API (e.<br>g. PROFIdrive profile). Constant values<br>(F600h, Generic Device and 0004h, Commu-<br>nication Module) are used for submodules be-<br>longing to API 0.<br>In the 30-series this parameter is used for all<br>API:s. |
| #14, I&M Profile Spe-<br>cific Type | Used for all APIs | Only used for<br>"non-zero" APIs | In the 40-series, this attribute is only read for<br>submodules belonging to a "non-zero API" (e.<br>g. PROFIdrive profile). Constant values<br>(F600h, Generic Device and 0004h, Commu-<br>nication Module) are used for submodules be-<br>longing to API 0.<br>In the 30-series this parameter is used for all<br>API:s. |
| #15, I&M Version                    | Available         | Removed                          | Attribute removed in the 40-series. The Any-<br>bus CompactCom will never request this at-<br>tribute. The host application cannot influence<br>the I&M implemented by the Anybus<br>CompactCom.   |
| 16, I&M Supported                   | Available         | Removed                          | Attribute removed in the 40-series. The Any-<br>bus CompactCom will never request this at-<br>tribute. The host application cannot influence<br>the I&M supported by the Anybus<br>CompactCom.   |
| #20, Interface description          | Available         | Removed                          | Attribute removed in the 40-series. The Any-<br>bus CompactCom will never request this<br>attribute.   |
| #21, Module ID As-<br>signment Mode | Available         | Removed                          | Attribute removed in the 40-series (Incremen-<br>tal Module Identification removed in the 40-<br>series). The Anybus CompactCom will never<br>request this attribute.  |
| #22, System Contact                 | Available         | Removed                          | Attribute removed in the 40-series. The Any-<br>bus CompactCom will never request this at-<br>tribute. System Contact can now only be<br>reached from the network via SNMP (sysCon-<br>tact). Also see SNMP MIB-II, p. 227.  |
| #23, PROFlenergy<br>functionality   | Available         | Removed                          | Attribute removed in the 40-series. The Any-<br>bus CompactCom will never request this at-<br>tribute. PROFIenergy is now enabled by the<br>application having implemented the Energy<br>Control Object (F0h).   |

| Command                   | 30-series | 40-series | Change/Action/Comment  |
|---------------------------|-----------|-----------|--|
| Ar_Info_Ind               | Available | Removed   | Command removed in the 40-series. The Any-<br>bus CompactCom will never use this com-<br>mand in a request. The command is replaced<br>by the command Expected_Ident_Ind   |
| Ar_Offline_Ind            | Available | Removed   | Command removed in the 40-series. The Any-<br>bus CompactCom will never use this com-<br>mand in a request. The 30-series module<br>issues this command to indicate to the host<br>application that the module enters an offline<br>state. Use Ar_Abort_Ind instead. |
| Plug_Submodule_<br>Failed | Available | Removed   | Command removed in the 40-series. The Any-<br>bus CompactCom will never use this com-<br>mand in a request.  |
| Get_IM_Record             | Available | Removed   | Command removed in the 40-series. The Any-<br>bus CompactCom will never use this com-<br>mand in a request. It will use the general Get_<br>Record-command instead (filter on index<br>AFF0h-AFFFh).   |
| Set_IM_Record             | Available | Removed   | Command removed in the 40-series. The Any-<br>bus CompactCom will never use this com-<br>mand in a request. It will use the general Set_<br>Record-command instead (filter on index<br>AFF0h-AFFh).  |

### H.4.3 PROFINET Additional Diagnostic Object (0Fh)

Object removed in the 40-series. All diagnostics are handled via the standard diagnostic object (02h), Event code FFh. Only Channel diagnostics can be created.

### H.4.4 Diagnostic Object (02h)

The structure of network specific event information has changed in the create command. Instead of including diagnostic source information such as API, Slot, and Subslot in the data field, it is extracted from the extended diagnostic fields in the create command. API, Slot, and Subslot are determined with the help of Slot and ADI given by the extended diagnostic mode.

Process alarms cannot be created in the 40-series.

### H.4.5 Network Configuration Object (04h)

The instances in the Network Configuration Object have been rearranged for the Ethernet based modules for consistency. Network specific instances are moved to instance number 20 and onwards. This is done to increase the number of instances in the section that is not network specific.

If the host application is using any of the parameters below, the software must be updated to use the new instance numbers.

| Parameter Name    | 30-series Instance # | 40-series Instance # |  |
|-------------------|----------------------|----------------------|--|
| DNS1              | 8                    | 9                    |  |
| DNS2              | 9                    | 10                   |  |
| Host Name         | 10                   | 11                   |  |
| Domain Name       | 11                   | 12                   |  |
| SMTP Server       | 12                   | 13                   |  |
| SMTP User         | 13                   | 14                   |  |
| SMTP Password     | 14                   | 15                   |  |
| Station Name      | 15                   | 20                   |  |
| F-Address         | 20                   | 21                   |  |
| Function Tag      | 16                   | Parameter removed    |  |
| Location Tag      | 17                   | Parameter removed    |  |
| Installation Date | 18                   | Parameter removed    |  |
| Description       | 19                   | Parameter removed    |  |

The following instances are removed in the 40-series. They are only possible to set via the network.

- Instance #16 in 30-series, Function Tag
- Instance #17 in 30-series, Location Tag
- Instance #18 in 30-series, Installation Date
- Instance #19 in 30-series, Description

### H.4.6 Network PROFINET IO Object (0Eh)

| Attribute                             | 30-series | 40-series | Change/Action/Comment   |
|---------------------------------------|-----------|-----------|---|
| #3, Last OffLineInd<br>ReasonCode     | -         | Removed   | Attribute removed in the 40-series. Since the command Ar_Offline_Ind is removed, this attribute makes no sense.<br>If the host application is accessing this attribute, it will receive an error response when using the 40-series. |
| #9, ProfinetloStack<br>Init ErrorCode | -         | Removed   | Attribute removed in the 40-series.<br>If the host application is accessing this attrib-<br>ute, it will receive an error response when us-<br>ing the 40-series.   |

#### H.4.7 I&M4

I&M4 is removed in the 40-series. Writeable I&M records in GSD must be updated (see GSD section below).

### H.4.8 LED Indications

Changes has been made regarding the specification of the LED indications. See tables below for differences.



Fig. 28

### Network Status LED (LED1[A..B])

| LED State          | 30-series     | 40-series           | Comments   |
|--------------------|---------------|---------------------|--|
| Off                | Offline       | Offline             | - No power- No connection with IO controller   |
| Green              | Online (RUN)  | Online (RUN)        | Connection with IO controller estab-<br>lished, IO controller in Run state   |
| Green, 1 flash     | -             | Online (STOP)       | Connection with IO controller estab-<br>lished, IO controller in STOP state or<br>IO data bad, IRT synchronization not<br>finished |
| Green, 3 flashes   | -             | Identify            | Flashing 3 times (1Hz) continuously to identify slave (DCP_Identify).  |
| Green, cont. flash | Online (STOP) | -                   | Connection with IO controller estab-<br>lished, IO controller in STOP state  |
| Red                | Fatal event   | Fatal event         | Major internal error (this indication is combined with a red module status LED)  |
| Red, 1 flash       | -             | Station Name error  | Station name not set   |
| Red, 2 flashes     | -             | IP address error    | IP address not set   |
| Red, 3 flashes     | -             | Configuration error | Expected Identification differs from Real Identification.  |

### Module Status LED (LED2[A..B])

| LED State                 | 30-series           | 40-series        | Comments  |
|---------------------------|---------------------|------------------|---|
| Off                       | Not Initialized     | Not Initialized  | No power or Module in SETUP or NW_INIT state  |
| Green                     | Normal Operation    | Normal Operation | Module has shifted from the NW_IN-<br>IT state  |
| Green, 1 flash            | Diagnostic Event    | Diagnostic Event | Diagnostic event(s) present   |
| Green, cont. flash        | Identify            | -                | Flashing 1Hz continuously to identify slave (DCP_Identify).   |
| Red                       | Exception error     | Exception error  | Module in state Exception   |
|                           | Fatal Event         | Fatal Event      | Major internal error (this indication is combined with a red Network Status LED)                            |
| Red, 1 flash              | Configuration error | -                |   |
| Red, 2 flashes            | IP address error    | -                |   |
| Red, 3 flashes            | Station Name Error  | -                |   |
| Red, 4 flashes            | Internal error      | -                |   |
| Alternating Red/<br>Green | -                   | Firmware Update  | Do NOT power off the module. Turn-<br>ing the module off during this phase<br>could cause permanent damage. |

### H.4.9 SNMP MIB-II

sysContact, sysLocation and sysName are used to give the product identification in the end installation.

In the 40-module these variables are only set from the network using SNMP protocol by the end user.

Due to this, sysContact (PROFINET IO object (F6h), Attribute 22), sysLocation (Network Configuration Object (04h), Attribute 17) and sysName (Network Configuration Object (04h), Attribute 15) are no longer used.

Nothing needs to be updated in your implementation but attribute values will no longer be used.

#### H.4.10 ADI Based Configuration

When using the ADI based configuration, the structure of module identifiers and submodule identifiers are changed in the 40-series to be able to support the re-map functionality.

#### 30-series (2-Port)

DAP V2.0: Module ID: 0x00000011, Submodule ID: 0x00000001

Modules:

Fixed module IDs for different data sizes and data directions Output 1 byte - Module ID: 0x0000020, Submodule ID: 0x0000000 Output 1 word - Module ID: 0x00000030, Submodule ID: 0x0000000 Output 2 word - Module ID: 0x00000040, Submodule ID: 0x00000000 Output 4 word – Module ID: 0x00000050, Submodule ID: 0x00000000 Input 1 byte – Module ID: 0x0000002, Submodule ID: 0x00000000 Input 1 word – Module ID: 0x00000003, Submodule ID: 0x00000000 Input 2 word - Module ID: 0x00000003, Submodule ID: 0x00000000 Input 4 word – Module ID: 0x00000003, Submodule ID: 0x00000000 One submodule ID: 0x00000005, Submodule ID: 0x00000000 One submodule per module

#### 40-series

DAP: Module ID: 0x80010000, Submodule ID: 0x00000001

Modules:

The Module IDs and Submodule IDs are built up according to the figure below.



Fig. 29

The 40-series are stricter regarding outputs and more tolerant regarding inputs compared to the 30-series. All outputs are locked if at least one output is missing. The network engineering tool may use anywhere between 0 and all actual input submodules without error indication.

ABCC40 provides a window for "seamless" adaptation of Real Identification (RI). In ADI based RI mode through remap, and in advanced mode by blocking in the connect request handling. It is not ok to adapt RI by rebooting.

For detailed information about how a configuration mismatch is handled in the 30-series, see Anybus CompactCom 30 PROFINET IO Network Appendix, HMSI-168-74, Section "Configuration Mismatch".

For detailed information about how a configuration mismatch is handled in the 40-series, see Anybus CompactCom 40 PROFINET IRT Network Guide, HMSI-27-226, Section "Configuration Mismatch".

### H.4.12 Media Redundancy Protocol (MRP)

MRP is supported in the 40-series and cannot be disabled by the host application. You need to add new keywords in your GSD file, see GSD section below.

### H.4.13 GSD File (PROFINET configuration file used by engineering tool)

#### **GSD Generator Tool**

When using the ADI-based configuration, it is possible to use a GSD Generator from HMS which will generate a basic GSD file (up to date with the above differences) with correct ADI modules.



The GSD generator only works for the 40-series

The generator can be downloaded from www.anybus.com/starterkit40

#### Modifications for Conformance Class B (if you want to disable support for IRT)

The example GSD file, supplied by HMS Industrial Networks AB, is prepared for testing an Anybus CompactCom 40 PROFINET IRT for conformance class C, which includes PROFINET isochronous communication mode (IRT). If the implementation does not need the isochronous features of the device, the GSD file can be modified to reflect this. The product can then be conformance tested for conformance class B instead. The list below describe the changes needed in the example GSD file to accomplish this.



If IRT support is removed from the GSD file, it is not possible to use the device in the middle of an IRT line. It has to be connected to the line using an IRT capable switch or placed at the end of the line.

The value of the ConformanceClass attribute in the <CertificationInfo...> element in each DAP must be changed from "C" to "B":

```
<CertificationInfoConformanceClass="B" ApplicationClass=""
NetloadClass="III"/>
```

2. The value of the SupportedRT\_Classes attribute in the <InterfaceSubmoduleItem... > element in each DAP must be "RT\_CLASS\_1". I.e. the "RT\_CLASS\_2" and "RT\_CLASS\_3" values must be removed. Also, remove the keyword DelayMeasurementSupported.

<InterfaceSubmoduleItem ID="Interface" SubslotNumber="32768"</pre>

SubmoduleIdentNumber="0x00000002" SupportedRT\_Classes="RT\_CLASS\_1"

TextId="T\_ID\_INTERFACE "SupportedProtocols="SNMP;LLDP"
SupportedMibs="MIB2" DCP

HelloSupported="true" PTP\_BoundarySupported="true" DCP\_ BoundarySupported="true"

3. 3. The elements <RT\_Class3Properties ...>, <SynchronisationMode ...>, and <RT\_Class3TimingProperties ...> must be removed from <u>each DAP</u>.

### Keywords

| Keyword   | Comments  |  |
|---|---|--|
| GSDML-DeviceProfile version                             | 2.31 for 30-series, 2.32 for 40-series  |  |
| DeviceIdentity->DeviceID                                | Must be changed to reflect the Device ID you have configured<br>in the PROFINET IO object (F6h), Attribute 1. |  |
| DeviceAccessPointItem->CheckDeviceID_<br>Allowed        | False for 30-series, true for 40-series   |  |
| DeviceAccessPointItem-<br>>ImplementationType           | NP30 for 30-series, NP40 for 40-series  |  |
| DeviceAccessPointItem->WebServer                        | Optional keyword. Can be removed if not used.   |  |
| DeviceAccessPointItem->LLDP_NoD_<br>Supported           | Manadatory, =true for 40-series   |  |
| DeviceAccessPointItem-<br>>PowerOnToCommReady           | Required if Fast Start-Up is supported  |  |
| DeviceAccessPointItem-<br>>ResetToFactoryModes          | 2 in 30-series, 2 and 8 in 40-series (2 mandatory)  |  |
| DeviceAccessPointItem->PNIO_Version                     | V2.2 in 30-series, V2.32 in 40-series   |  |
| ModuleInfo->HardwareRelease Value                       | Optional. Removed in 40-series  |  |
| ModuleInfo->SoftwareRelease Value                       | Optional. Removed in 40-series  |  |
| CertificationInfo->ConformanceClass                     | B in 30-series, B or C in 40-series depending on IRT.   |  |
| CertificationInfo->NetloadClass                         | Mandatory. III in 40-series   |  |
| VirtualSubmoduleItem->API                               | Removed in 40-series. API=0 default.  |  |
| VirtualSubmoduleItem->IOData IOPS_<br>Length            | Removed in 40-series. Default=1   |  |
| VirtualSubmoduleItem->IOData IOCS_<br>Length            | Removed in 40-series. Default=1   |  |
| VirtualSubmoduleItem->Writeable_IM_<br>Records          | 1 2 3 4 in 30-series. 1 2 3 in 40-series.   |  |
| VirtualSubmoduleItem-<br>>MayIssueProcessAlarm          | Mandatory for 2.32. False in 40-series.   |  |
| InterfaceSubmoduleItem->PTP_<br>BoundarySupported       | False in 30-series, true in 40-series   |  |
| InterfaceSubmoduleItem->DCP_<br>HelloSupported          | True - Required if FSU is supported   |  |
| InterfaceSubmoduleItem-<br>>DelayMeasurementSupported   | Only for IRT (40-series)  |  |
| InterfaceSubmoduleItem->RT_<br>Class3Properties         | Only for IRT (40-series)  |  |
| InterfaceSubmoduleItem-<br>>SynchronisationMode         | Only for IRT (40-series)  |  |
| ApplicationRelations->StartupMode                       | Legacy in 30-series. Legacy and Advance in 40-series (mandatory).   |  |
| MediaRedundancy SupportedRole="Client"                  | New MRP keyword in the 40-series. MRP not supported in 30-series.   |  |
| SupportsRingportConfig="true"                           | New MRP keyword in the 40-series. MRP not supported in 30-series.   |  |
| IsDefaultRingport="true"                                | New MRP keyword in the 40-series. MRP not supported in 30-series.   |  |
| VirtualSubmoduleItem->Writeable_IM_Re-<br>cords="1 2 3" | I&M4 removed in the 40-series   |  |

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